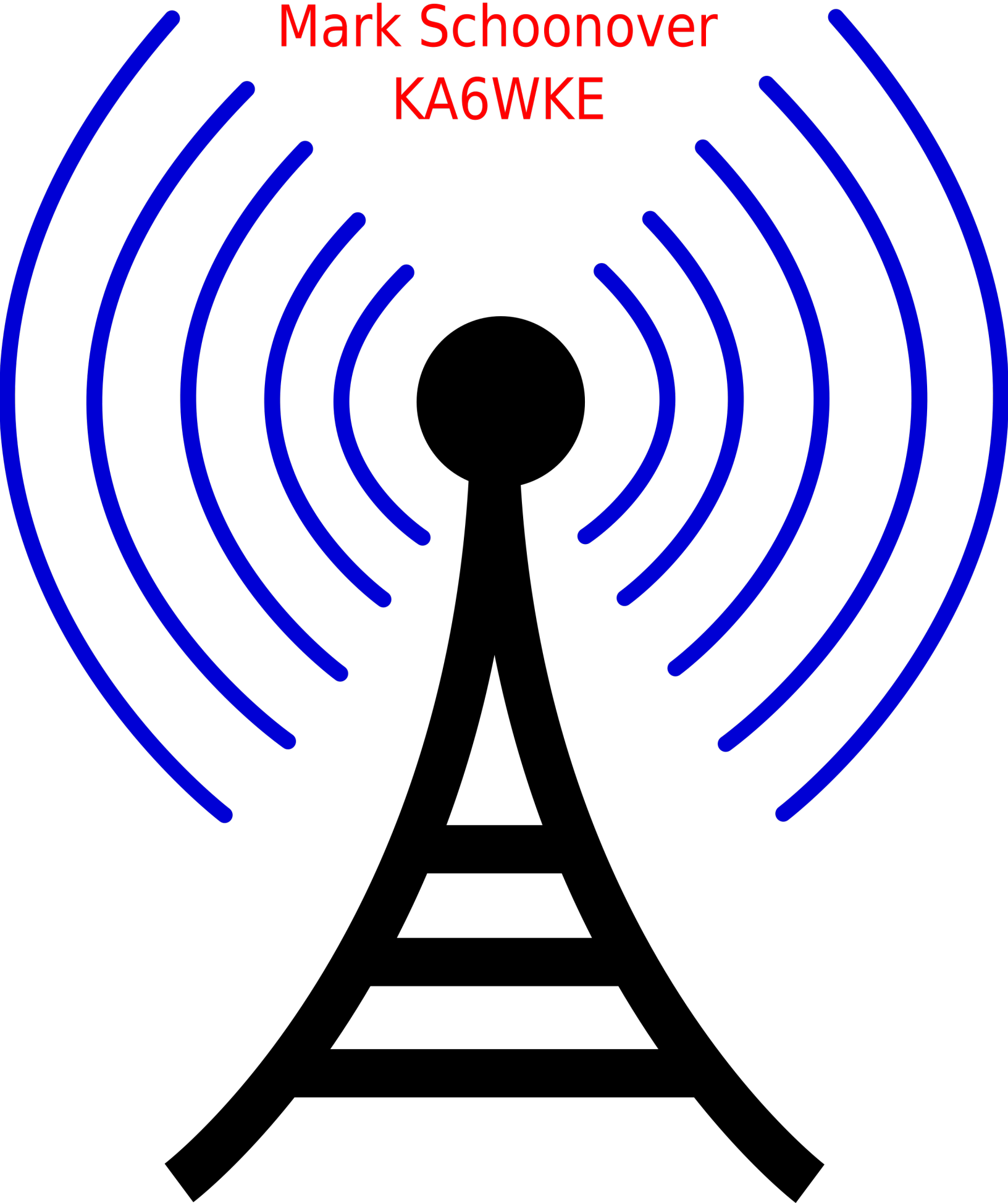
4NEC2 The Definitive Guide

Mark Schoonover
KA6WKE



4NEC2 Definitive Guide

Mark Schoonover KA6WKE

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I'd first like to apologize to all my junior and senior high school English teachers when I told them writing isn't fun. If it wasn't, this book would have never been written.

I'd like to thank my wife and children for tolerating this great hobby of Amateur Radio despite setting off smoke alarms and other RFI that infiltrated their computers, the Donald Duck voices, and that incessant beeping I love as Morse Code.

I'd like to thank my long time friend Paul Cater WD8OSU for the time we've spent together bending the ionosphere to our will. I learned so much from you thank you for being such a great friend. Another long time friend is Otto Tune KV7J (SK) who really pushed my CW skills hard during many MARS CW nets and taught me the fine art of "Front Panel Troubleshooting".

Nearly last but not least are my parents for introducing me to Dennis Langheir K2CEC (SK) that sparked my love for all things electronics and especially Amateur Radio. Sorry about hearing Morse Code at 2 AM out of your alarm clock radio when I was a teenager. The DX was worth it!

This book is dedicated to Dennis Langhier K2CEC (SK) and Edward "Otto" Tune KV7J (SK).

This is a "90 minute at a time publication"

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Introduction

Thanks for downloading and reading this Definitive Guide to the widely popular 4NEC2 Antenna Modeling software. 4NEC2 is a NEC based antenna modeler and optimizer developed by Arie Voors. This is a 3rd party book and is not connected to Arie in any way. If you find mistakes in this book, they are all mine. :)

The sample version of the book is complete but the full version is in progress. I'm releasing the sample version first to gauge interest in this book while I continue working on chapter 4. As chapters or appendices are completed, they will be released as updates. All updates for the sample and full version of this book are FREE, and it's available in PDF, ePUB, and MOBI formats.

The full version of the book starts with chapter 4 that covers the different 4NEC2 editors. The Geometry Editor, due to it's complexities, warrants its own chapter. Other chapters will include using the optimizer and matching tools, using gnuplot for high resolution graphs, using ItsHF and VOACAP with the remaining chapters on design and analysis of various kinds of antennas such as verticals, multi-element, loops, satellite, and a grab bag of antennas the author finds interesting.

If you'd like to give feedback, please do! There are several ways to give feedback:

Via Leanpub 4NEC2 Definitive Guide feedback[1] page.

There is a Yahoo Group dedicated to this book. It's a closed group for discussing the book, asking for clarifications, or taking the author to task for an egregious error!

To subscribe send an email to: 4nec2defguide-subscribe@yahoogroups.com[2] or from Yahoo Groups web GUI:

https://groups.yahoo.com/4nec2defguide[3].

If you're a Facebook user, you can like this book there too!

https://www.facebook.com/4nec2defguide[4]

Conventions

Selecting Menus

Directions to which menu to use is shown as `Edit->Copy` where the menu is left of the `->` and the menu option is to the right of the `->`. Sub-menus are shown as `Run->Quickly->possible`. Both menus and their options matches what is shown in the program.

[1] https://leanpub.com/4nec2definitiveguide/feedback

[2] 4nec2defguide-subscribe@yahoogroups.com

[3] https://groups.yahoo.com/4nec2defguide

[4] https://www.facebook.com/4nec2defguide

Program Specific Text

Program specific text IE: menu text and screen output, etc will look like this `Program Specific Text` a fixed monospaced font.

Warnings, Tips, Errors, Information

This is a warning!

Warning, this is a warning!

This is a tip!

Tips look like this.

This is an error.

ERROR: Antennas work the first time they're built!

This is just info

QST, QST - Bulletin about 4NEC2 Definitive Guide.

PC Requirements

Just about all computers of recent vintage can run 4NEC2 without issues. Obviously the more memory and CPU speed you have the faster the analysis will go and the more complex of an antenna that can be analyzed.

Supported Operating Systems

Basic functionality was tested on the following operating systems.

- Windows XP SP3
- Windows 7 64bit
- Windows 8 64bit

Running 4NEC2 under Linux/Wine will be tested and documented in a later version of this book.

4NEC2 most likely works on Windows 32bit versions as well but the author doesn't use 32bit versions of operating systems.

About the Author

Mark Schoonover has been licensed since 1982 when he got his Novice license on a wager with his dad. If he didn't pass his Novice test, he had to mow the lawn for FREE all summer break. He got his General license in 1983 from the now long closed FCC Field Office in San Francisco. Upon his return from Navy active duty in 1987 he got his Advanced license. Around 2000 he got his Extra. He's held his call since 1982 and don't have any plans to obtain a vanity call. He enjoys homebrewing and contesting from his pip-squeak station in southern California.

Professionally, he has a degree in Computer Science and Software Engineering. He switched from Electrical Engineering when the internet became publicly available. Currently he's a Senior Systems Engineer for a major health care provider in the United States. He's been married to his best friend for 23 years and they have three boys all in college. On the occasions they are being too loud, he's been known to launch a denial of service attack against their gaming computers!

Chapter One - Installation

Downloading and installing 4NEC2 will be covered in this chapter. Installation is straight forward and the default settings will be used throughout this book for all screen captures. The author is using Windows 8 64bit for this book. Screens in other operating systems may look slightly different but otherwise 4NEC2 will function identically.

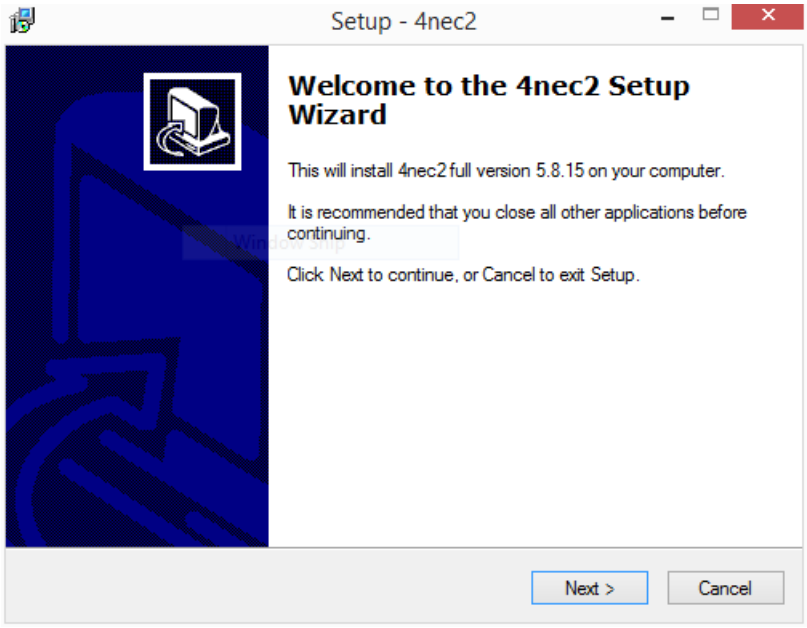
Downloading 4NEC2

4NEC2 can be downloaded from http://www.qsl.net/4nec2/[5]. This book will cover version 5.8.15 released in January 2015 and will be updated as new versions of 4NEC2 are released. There are several different files available to download. For this book, you'll need to download 4nec2(setup.exe) from the left menu. If you don't see the download menu section, scroll down. Simply right-click on 4nec2(setup.exe) and save it to your desktop or downloads folder. 4NEC2 can be installed from any directory.

Installing 4NEC2 and Configuration

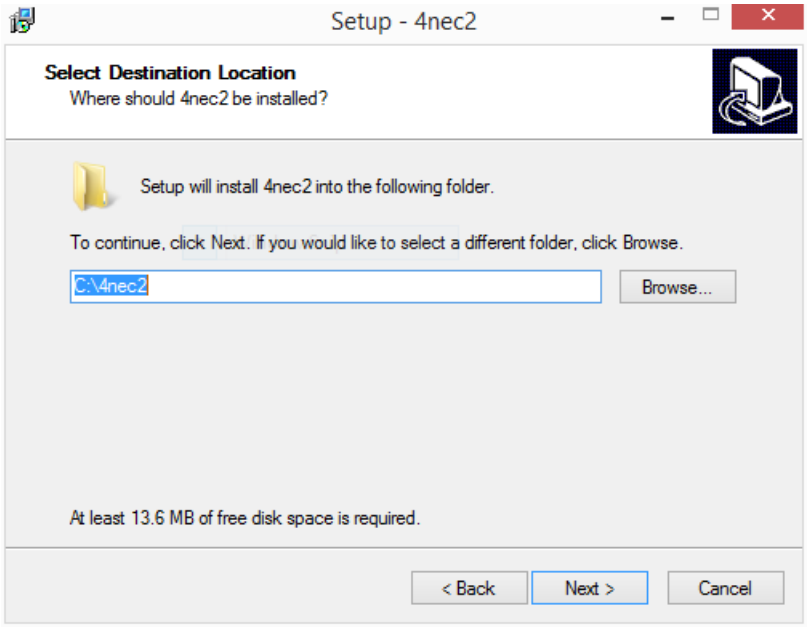
Extract 4NEC2 by right-clicking on the 4nec2.zip file and select `Extract All` from the flyout menu. Double-click on the `4nec2` folder that was created, then double-click again on the `Setup4nec2.exe` file. The following window will appear:

[5] http://www.qsl.net/4nec2/



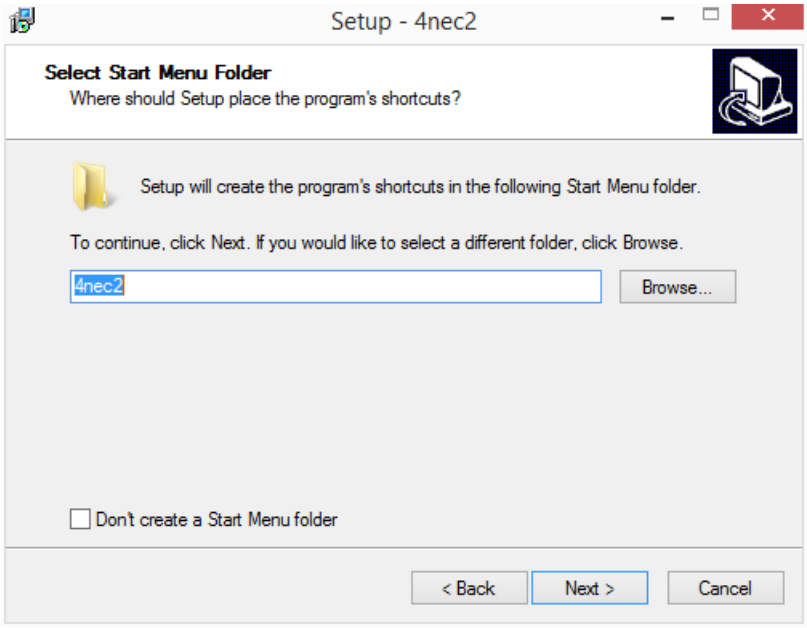
4NEC2 Opening Screen

Click `Next` to continue and `Next` again to accept the default installation directory.



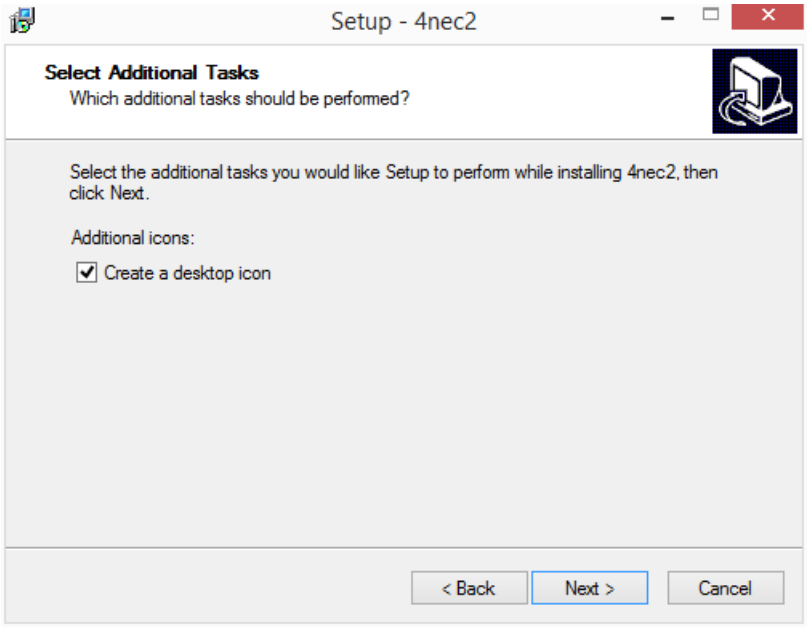
4NEC2 Default Installation Directory

The Start Menu window will be displayed:



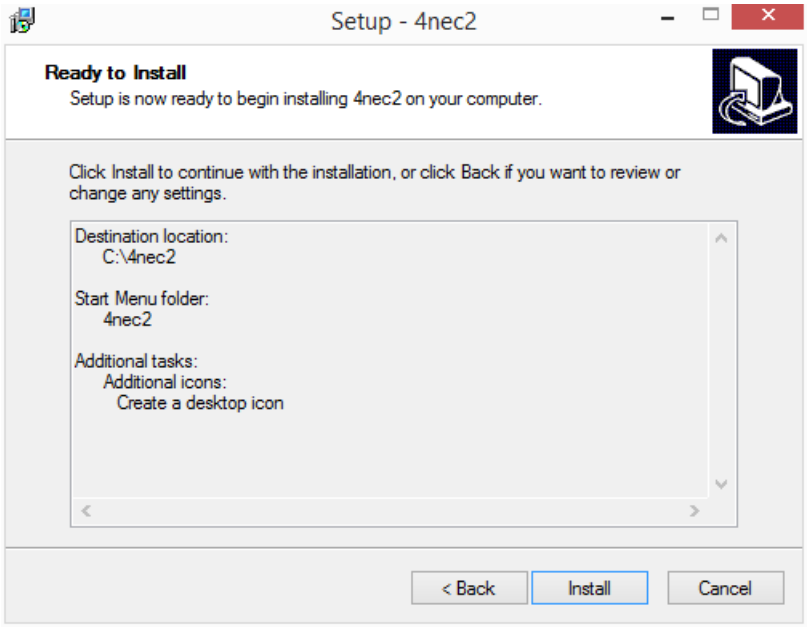
Add to the Windows Start Menu

Click `Next` to continue. The create desktop icon window will be displayed:



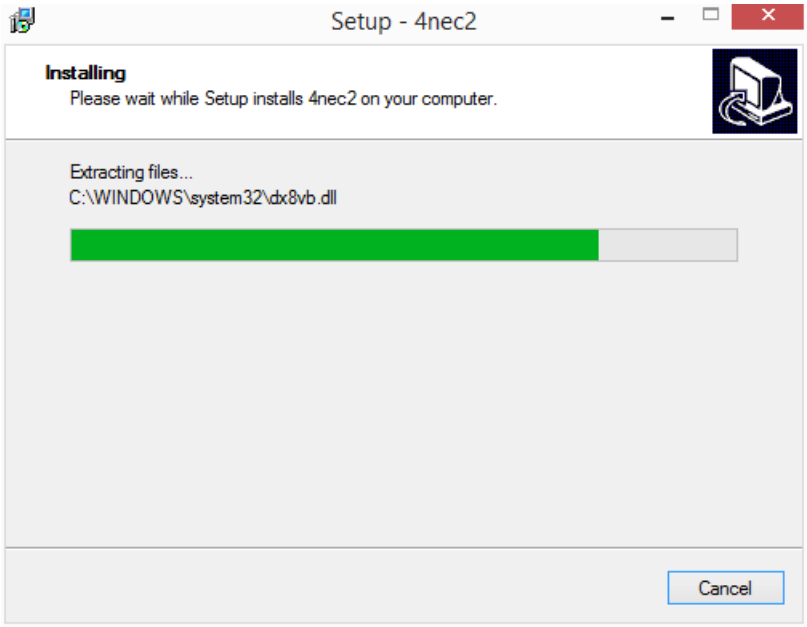
Create 4NEC2 Desktop Icon

Click `Next` to continue. The Ready to Install window will be displayed:



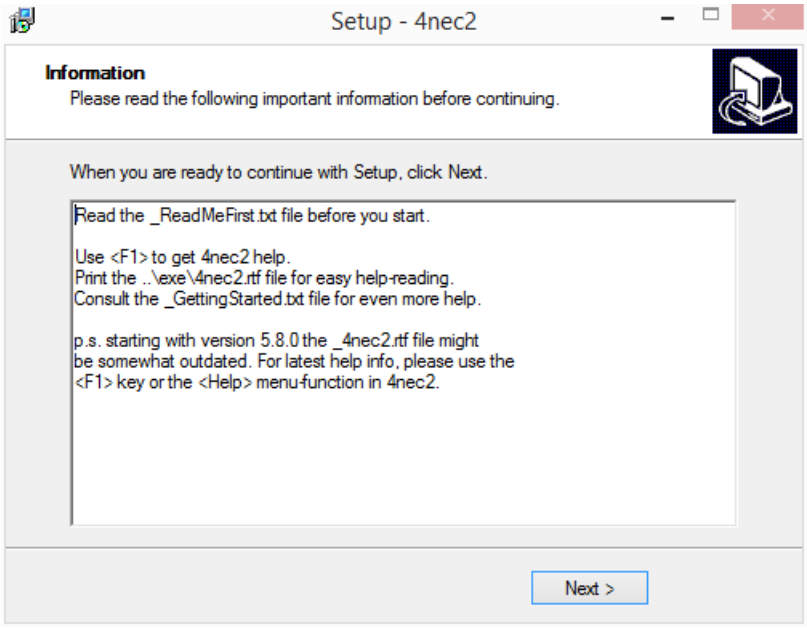
4NEC2 Ready to Install Confirmation

Click the `Install` button to start installation. Watch the little green bar!



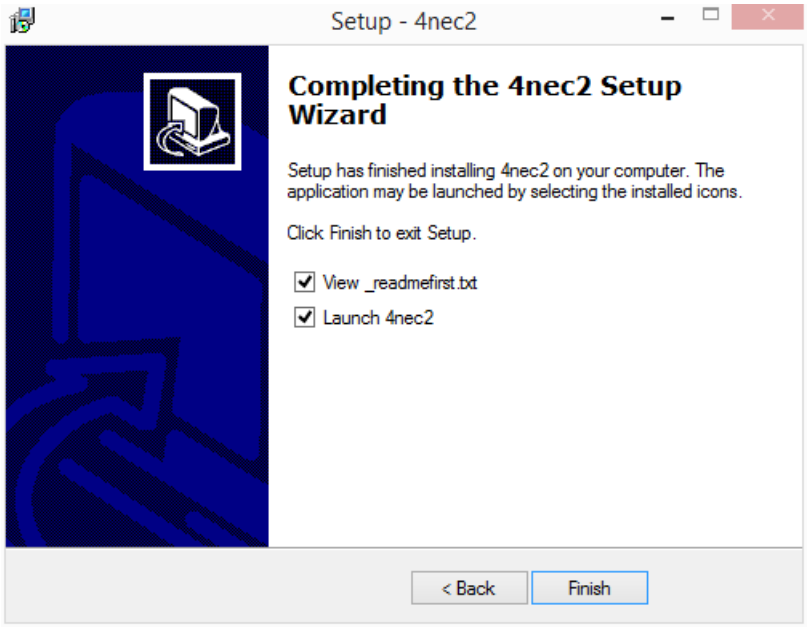
4NEC2 Installing

The next window to appear will be how to find the getting started and README files:



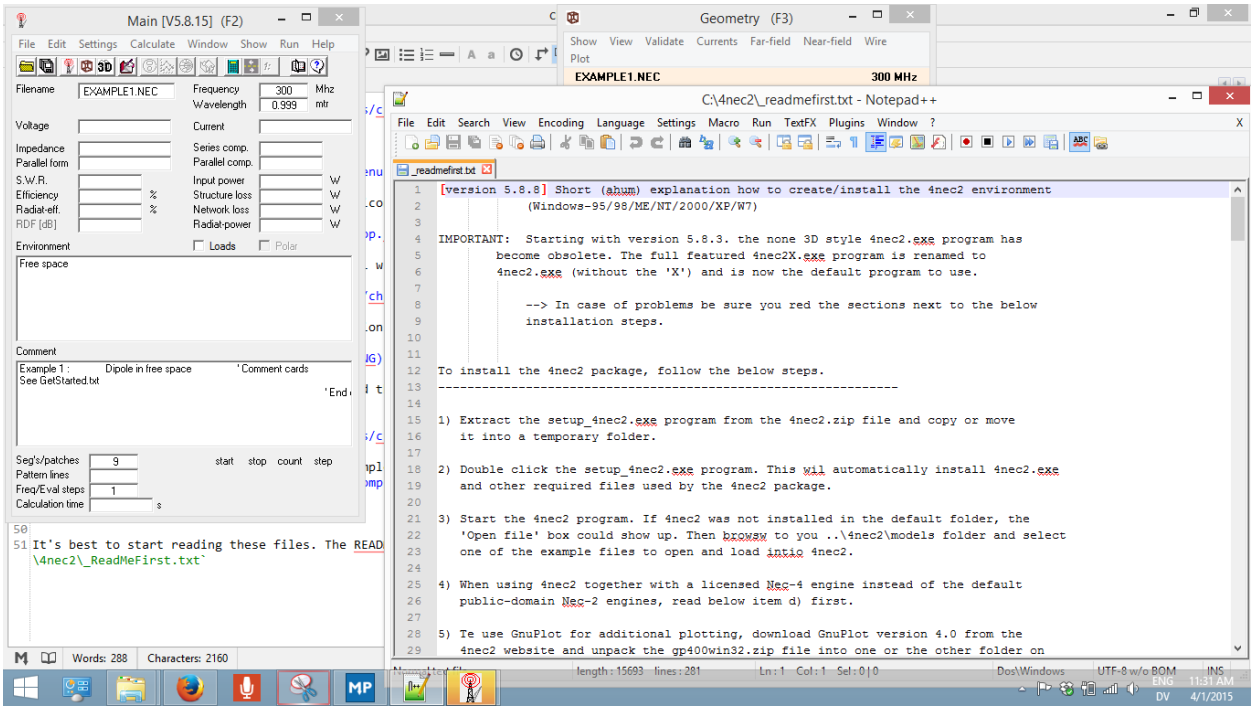
4NEC2 Getting Started & README Files

Click `Next` to continue. The Installation Completed window will appear:



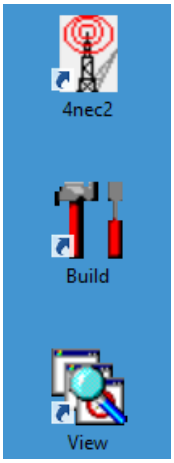
4NEC2 Installation Completed!

Click `Finish` to continue. You should have the 4NEC2 Main Window, 4NEC2 Geometry Window, and the _ReadMeFirst.txt file displayed. Read through the README file, it contains the latest information about this version of 4NEC2.



4NEC2 Installed

On the desktop, there should be three new icons.



4NEC2 Desktop Icons

Additional 4NEC2 information is located in `C:\4nec2\` directory. The _GettingStarted.txt file may be slightly out of date but feel free to use as needed. This completes the default 4NEC2 installation.

Chapter Two - Learning Your Way Around

Let's work our way through the 4NEC2 user interface. Double-click on the 4nec2 desktop icon:

4NEC2 Desktop Icon

to launch the program. When first started, 4NEC2 will display two windows, the Main Window, and the Geometry Window. Keep the `Help File` in mind as well.

Finding Help

4NEC2 comes with context sensitive `Help`. To access `Help`, at the point you want additional information, press the F1 key. From the 4NEC2 website, there's also a forum dedicated to the software and can be found at the 4NEC2 forums[6].

General antenna discussions can be found on the eHAM.net antenna forum[7] and the QRZ.com antenna forum[8] as well.

There is a Yahoo Group dedicated to this book. It's a closed group for discussing the book, asking for clarifications, or taking the author to task for an egregious error! To subscribe send an email to:

4nec2defguide-subscribe@yahoogroups.com[9]

or from Yahoo Groups web GUI:

https://groups.yahoo.com/4nec2defguide[10].

If you're a Facebook user, you can like this book there too! https://www.facebook.com/4nec2defguide[11]

The main source of announcements for this book are from Leanpub and will follow with the Yahoo Group then Facebook.

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[6] http://fornectoo.freeforums.org/

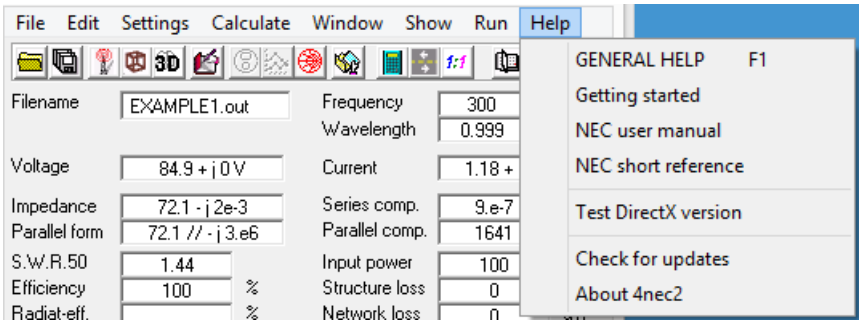
[7] http://www.eham.net/ehamforum/smf/index.php/board,31.0.html

[8] http://forums.qrz.com/index.php?forums/antennas-feedlines-towers-rotors.33/

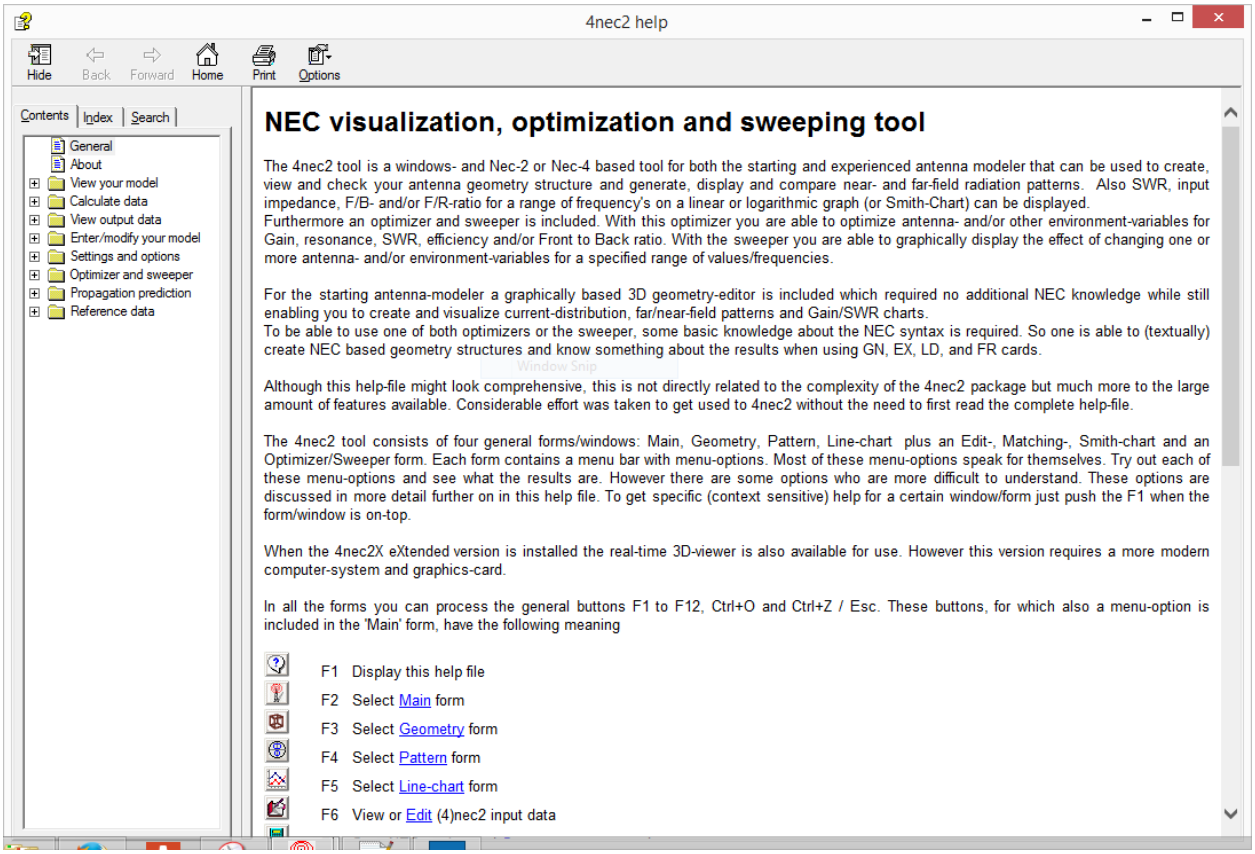
[9] 4nec2defguide-subscribe@yahoogroups.com

[10] https://groups.yahoo.com/4nec2defguide

[11] https://www.facebook.com/4nec2defguide

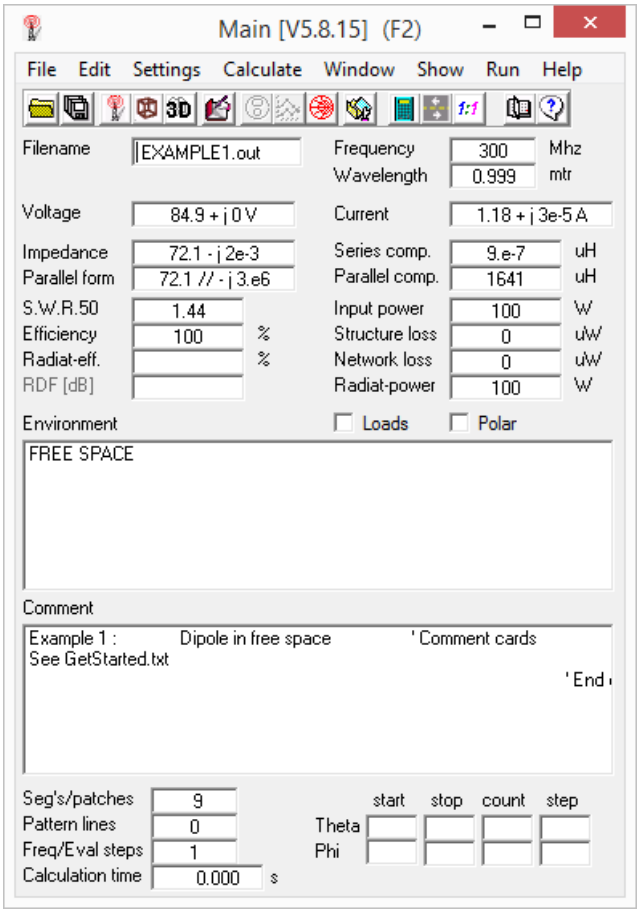


Help Menu



4NEC2 Main Help Screen

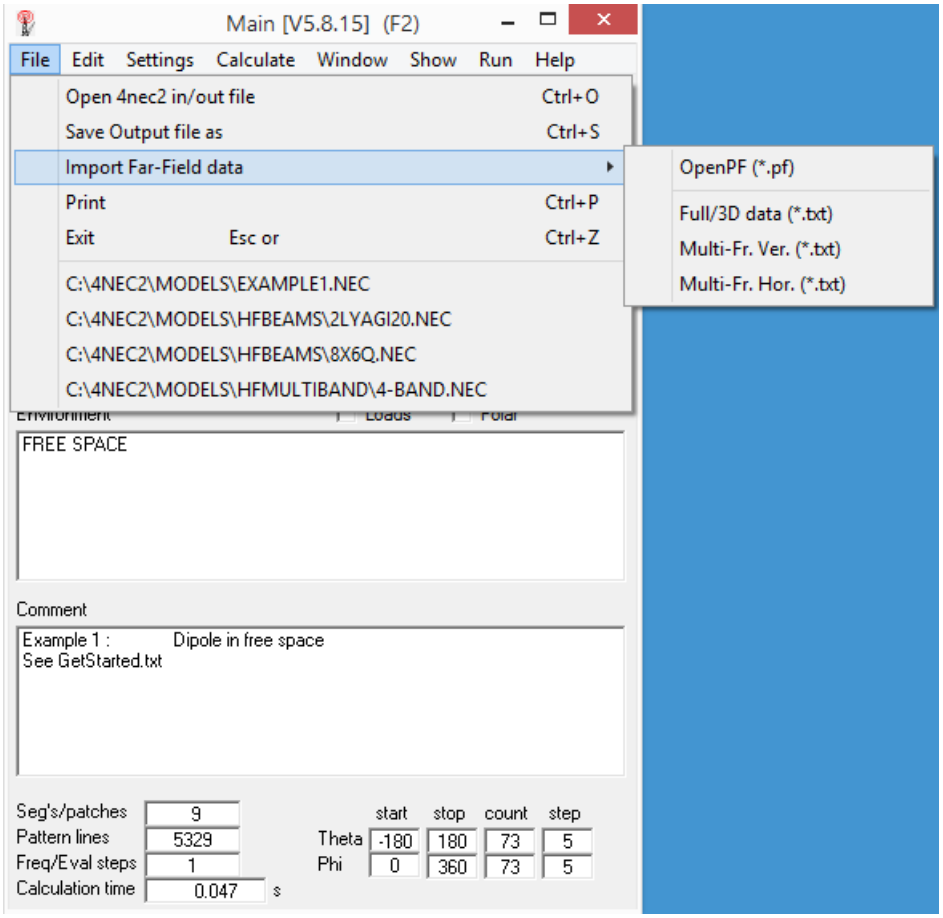
Main Window



4NEC2 Main Window

Menus

Files



File Menu

Open 4nec2 in/out file

Used to open existing 4NEC2 input or output files.

Save Output file as

Save current open 4NEC2 file to another filename.

Import Far-Field Data

Far-Field Data is used by HF propagation prediction software.

Print

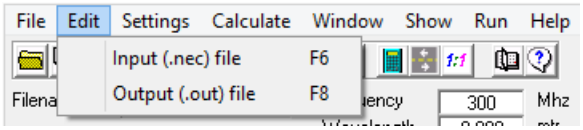
Print 4NEC2 project to your printer.

Exit | Esc | Ctrl - Z

Quit 4NEC2.

Below the `Exit` menu option is the most recently used file list.

Edit

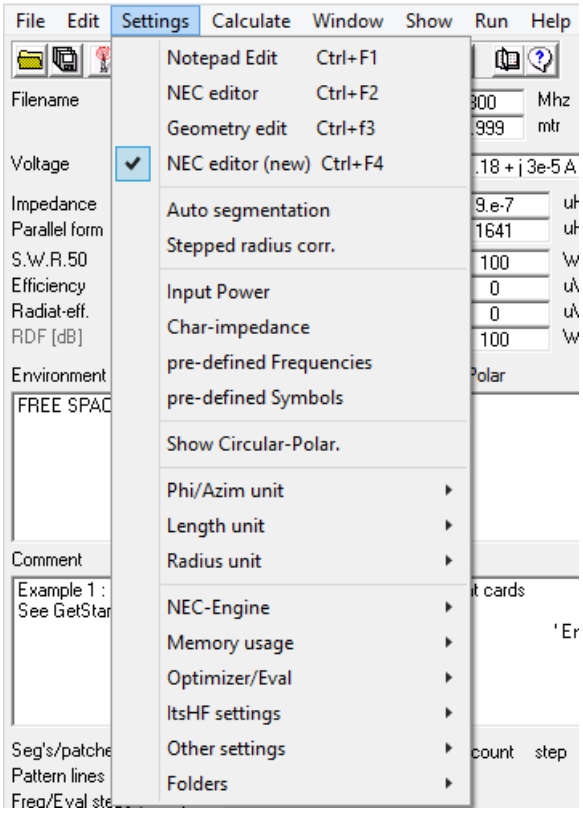


Edit Menu

Input (.nec) file
: Displays the 4NEC2 Graphical User Interface (GUI) window where the antenna to be modeled is entered.

Output (.out) file
: Uses the default text editor to display the 4NEC2 output file.

Settings



Settings Menu

Notepad Edit | NEC editor/Geometry edit | NEC editor (new)
Sets the default editor for *.nec files. The default is NEC editor (new) but the Geometry Editor will be mostly used in this book. The other editors will be discussed in the full version of this book.

Auto segmentation
When checked allows long segments to automatically be broken into sub-segments. Default is 20 segments per halfwave length.

Minimum Segments

Minimum number of segments should be no less than 10 per half wavelength.

Stepped radius corr.
Option not available.

Input Power
Input power in Watts used to calculate voltages and currents in the near field.

Char-Impedance
Characteristic impedance of the system in Ohms. Normally 50 Ohms.

Pre-defined Frequencies
Opens the default editor where frequencies are added for frequency sweeping.

Pre-defined Symbols
Constants for Pi and wire sizes. Additional constants can be added to the Freq.txt[12] file.

Show Circular-Polar
Changes the display to show circular or polar coordinate system.

Phi/azim unit | Length unit | Radius unit
Changes the units for azimuth as Phi/Theta, circular or CCW azimuth, length in meters/feet, or radius in mm/inches (AWG) of wire elements.

The next group of settings should rarely be used and will be left at their defaults for this book.

NEC Engine
Which NEC engine to use. There are several but we'll be using the default Nec2dXS*.exe.

[12]See Directory and File Locations Appendix.

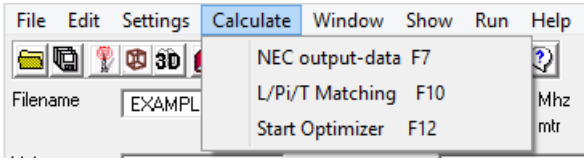
Memory Usage

Optimize memory usage for number of field points, number of sweep steps, EX/LD/TL Cards[13], number of SYmbols, 3D points, and patches.

Optimizer | ItsHF Settings | Other Settings

Additional analysis and 3rd party programs configuration.

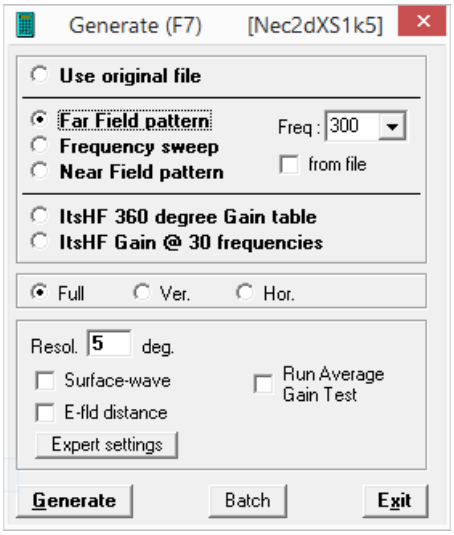
Calculate



Calculate Menu

NEC output-data

Displays the Generate output data screen.



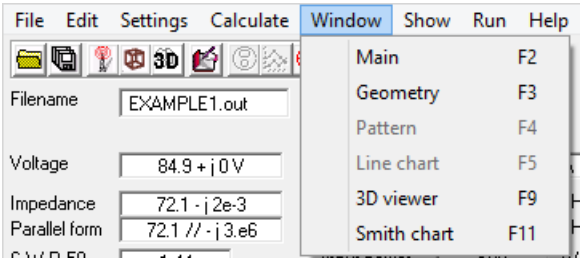
NEC Output Data

The sample version of this book will use the `Far Field pattern` option to generate NEC output data. Go to `Edit->Output (.out) file` to view the generated output file in the configured default editor.

Window

Opens different 4NEC2 program windows & viewers.

[13]Cards are documented in the Editors Chapter in the full version of this book.



Window Menu

Context Sensitive Help

F1 -> Opens the Main Help file.

Main

F2 -> opens the Main 4NEC2 program window.

Geometry

F3 -> opens the Geometry window.

The Geometry window is detailed in the Geometry Window section.

Pattern

F4 -> opens the Pattern window

The Pattern window is detailed in the Pattern Window section.

Line Chart

F5 -> Opens the Gain/SWR/Impedance window.

3D Viewer

F9 -> Start/select 3D-viewer window.

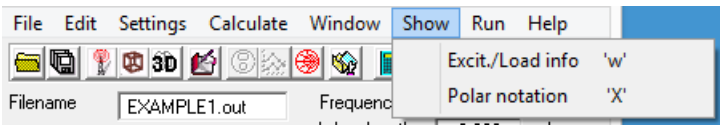
The 3D Viewer is detailed in the 3D Viewer section.

Smith Chart

F11 -> View interactive Smith Chart

The Smith Chart is detailed in the Smith Chart section.

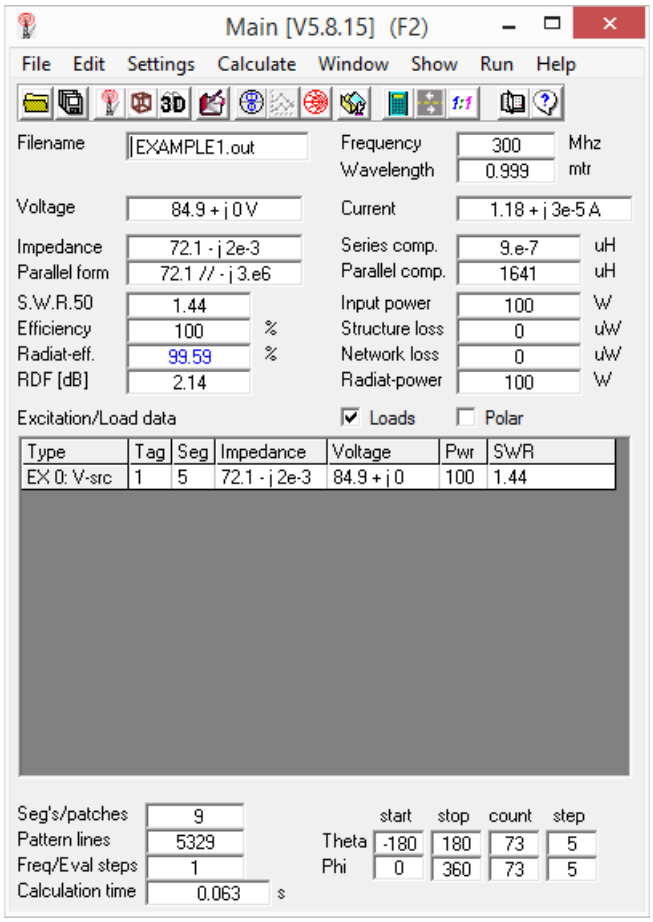
Show



Show Menu

Excite/Load info

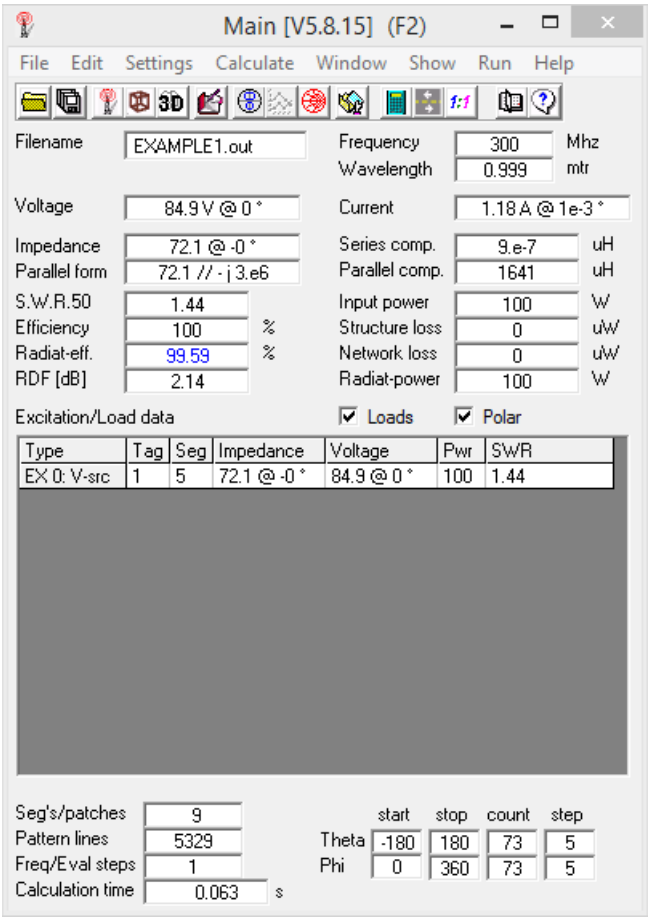
Displays calculated information in Rectangular Form by replacing the Environment section of the Main Window.



Excite/Load info

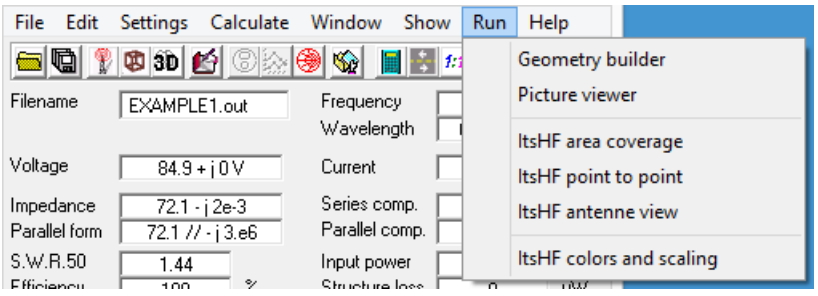
Polar Notation

Displays the calculated results in Polar Notation. Polar Notation can be displayed by clicking on the Polar checkbox above the Excitation/Load results.



Polar Notation

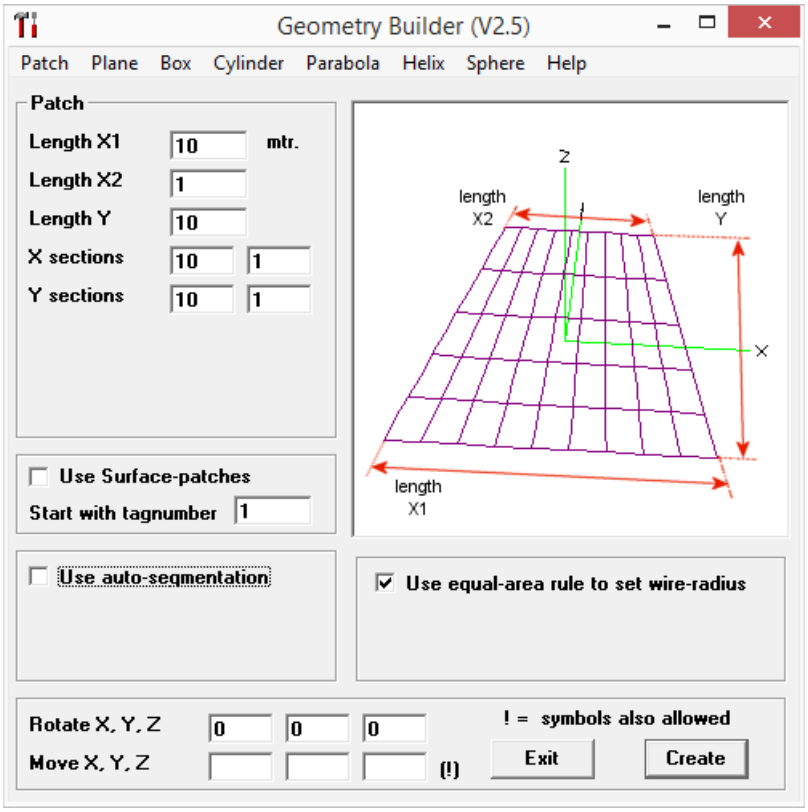
Run



Run Menu

Geometry Builder

Displays the Geometry Builder for building complex antenna and ground systems.

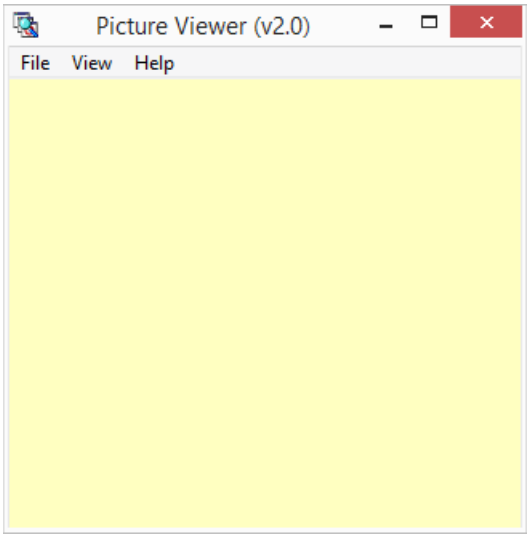


Geometry Builder

The Geometry Builder is detailed in the Geometry Builder section.

Picture Viewer

Displays plots saved in graphic format or plot files.

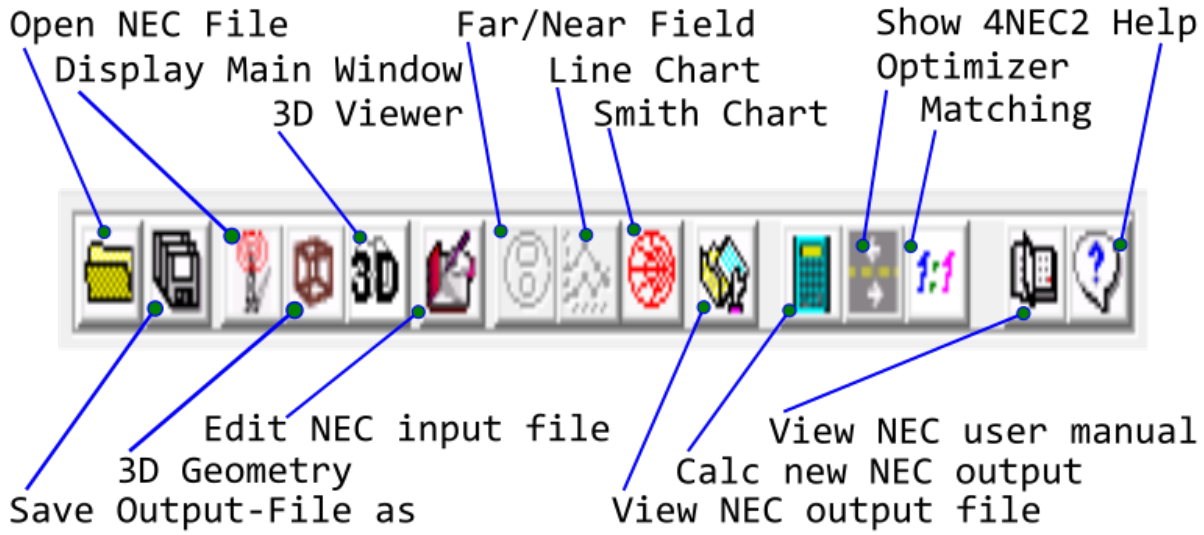


Picture Viewer

ItsHF

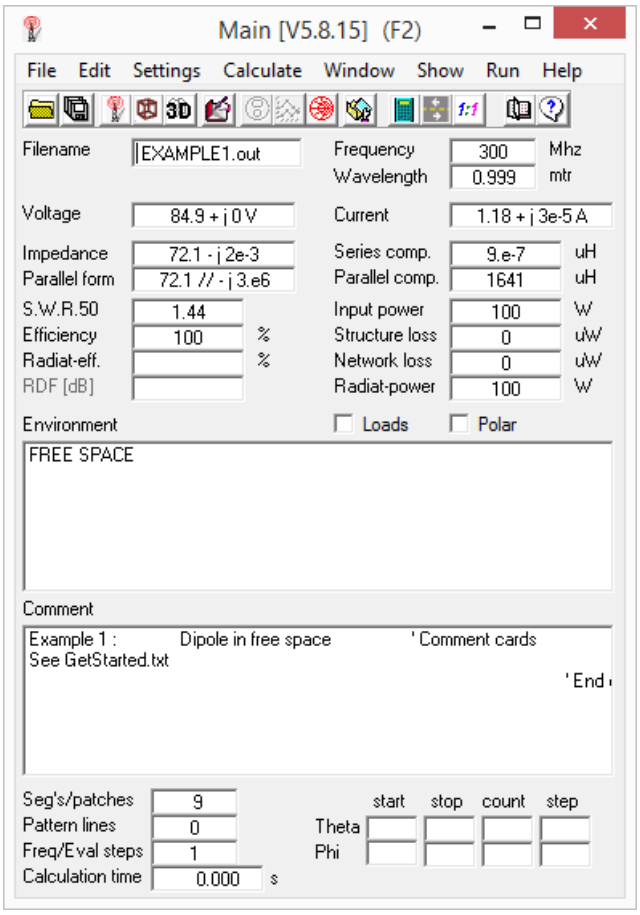
This menu section is covered in the ItsHF Chapter in the full version of this book.

Toolbar



Main Toolbar

Remainder of Main Window



4NEC2 Main Window

Filename

Current NEC output file

Voltage

Feedpoint voltage in complex form. Clicking on the `Polar` checkbox will display this calculation in polar notation.

Impedance

Series feedpoint impedance.

Parallel Form

Equivalent parallel feedpoint impedance.

S.W.R.50

The Standing Wave Ratio at 50 ohms feedpoint impedance.

Efficiency
Overall antenna efficiency.

Radiat-eff
Actual radiation efficiency. This efficiency determines how much your antenna radiates as a percentage of input power.

RDF [db
] Antenna gain referenced an isotropic dipole.

Frequency
The frequency the antenna was analyzed.

Wavelength
Calculated wavelength of the analyzed frequency.

Current
Feedpoint current in complex form. Clicking on the `Polar` checkbox will display this calculation in polar notation.

Series comp.
Series component in microhenries.

Parallel comp.
Parallel component in microhenries.

Input power
The applied power in watts from the transmitter as measured at the feedpoint of the antenna.

Structure loss
Power in microwatts (10^{-6}) that's lost due to the materials used in the concstruction of the antenna.

Network loss
Power in microwatts (10^{-6}) that's lost due to the matching network at the antenna feedpoint.

Radiat-Power
Amount of power in watts that's radiated by the antenna.

Environment
Large textbox that displays the type of environment the antenna is analyzed in. This information can change depending if the `Loads` checkbox is checked.

Comment
Additional information contained in the comment section of the NEC input file. This information can change depending if the `Loads` checkbox is checked.

Seg's/patches
The number of subsegments or patches the antenna has been divided into for analysis.

Pattern Lines
Number of lines calculated for all the segments.

Freq/Eval steps
Displays the number of frequency or evaluation steps. Analysis at a single frequency will display a 1. Analysis with frequency sweeps or multiple steps will display a number greater than 1.

Calculation time
Elapsed time 4NEC2 required to complete the antenna analysis.

Theta
Start/Stop - number of degrees in the vertical plane. (Elevation)

Count - total number of steps.

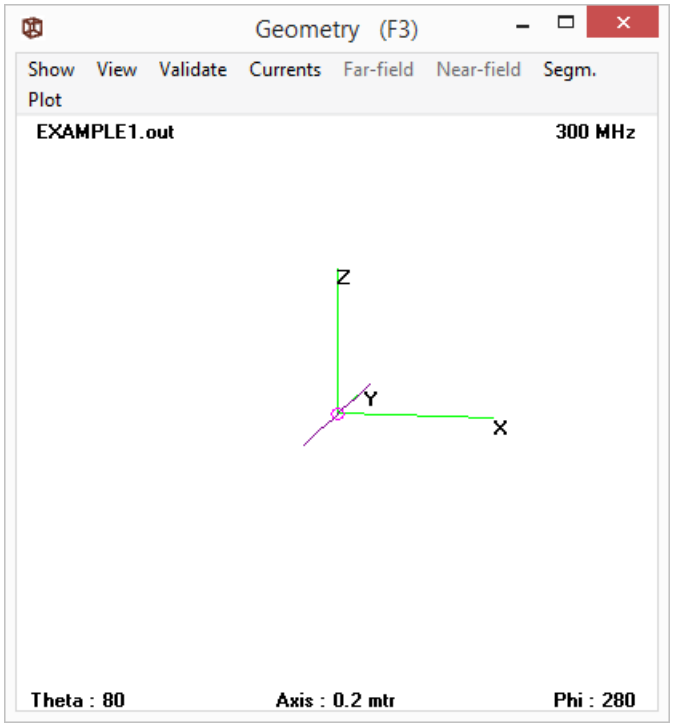
Step - how many degrees in each step.

Phi Start/Stop - number of degrees in the horizontal plane. (Azimuth)

Count - total number of steps.

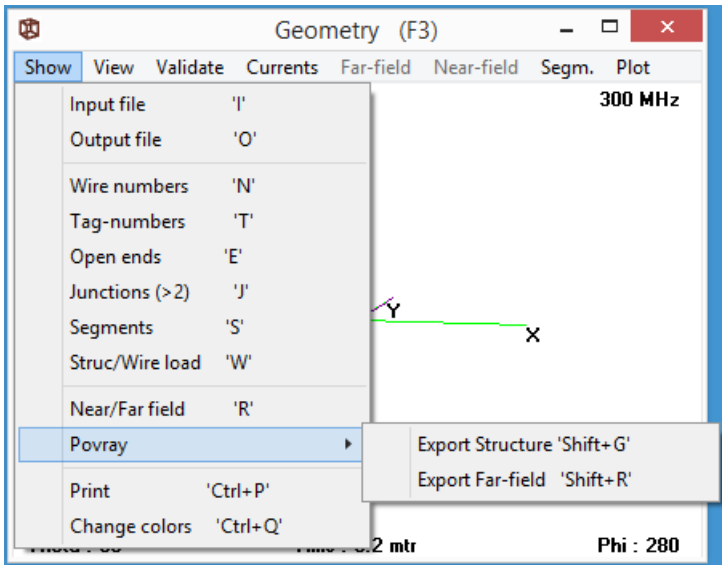
Step - how many degrees in each step.

Geometry Window



Geometry

Show Menu



Geometry Show

Input file | Output file
View antenna geometry based upon the input file data or the 4NEC2 calculated output file.

Wire numbers
Displays the number of wires in the antenna design.

Tag-Numbers
Displays the Tag number of the wire. Each wire should have different Tag numbers.

Wire numbers and Tag numbers are displayed at the center of the wire. It's easy to confuse these numbers. Use the Show menu to check which number is being displayed.

Open ends
Displays red-filled circles on wire ends that are not attached to anything.

Junctions (>2)
Displays the number of junctions on the antenna.

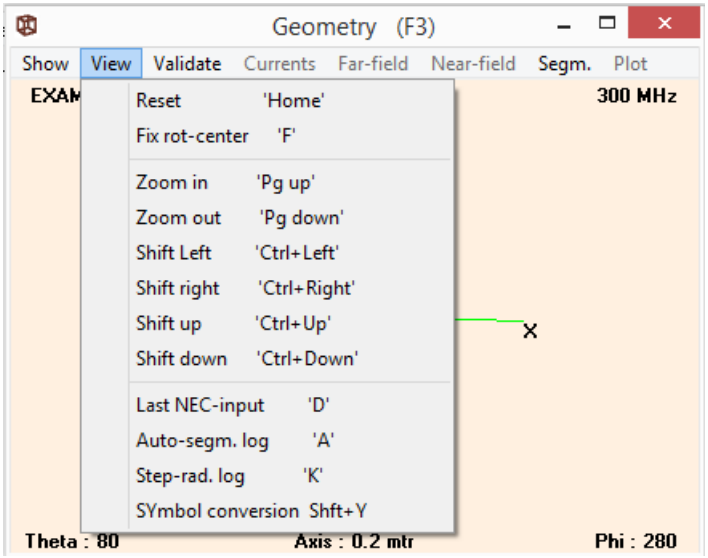
Segments
Displays each segment between a set of empty circles that are the same color as the wire.

Struc/Wire load
Displays in a brown line the load on the wire or structure - IE tubing.

Near/Far field
Displays vertical (El) & horizontal (Az) antenna pattern lines.

Povray -> Export Structure | Povray -> Export Far-field
Only used in the Standard version of 4NEC2.

View Menu



Geometry View

Reset
Returns antenna geometry to the center of the screen and default view.

Fix rot-center
Fixes the center of rotation of the antenna. Makes it easier to rotate about a fixed point.

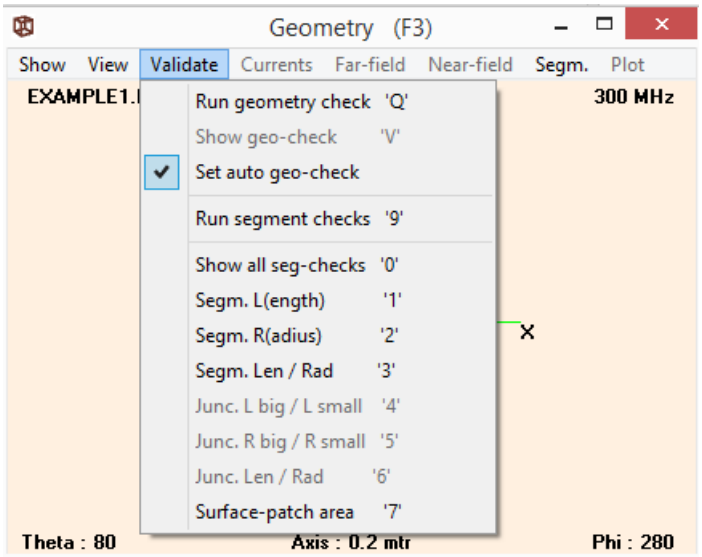
Zoom in | Zoom out | Shift left | Shift right | Shift up | Shift down
Zoom in and out of the geometry. Shifting moves the geometry around the Geometry Window.

Last NEC-input
Displays the NEC input data in raw form using the default text editor.

Auto-segm. log | Step-rad. log
Not available.

SYmbol conversion
Opens the symbol.log file in the default text editor for custom symbols and their definitions. This is discussed in Chapter 4, NEC Editors in the full version of this book.

Validate Menu



Geometry Validate

Run geometry check
Manually validate the geometry of the antenna.

Show geo-check
Displays the geometry check results log file.

Set Auto geo-check
Configures 4NEC2 to automatically check antenna geometry.

It's best to leave this selected.

Run segment checks
Checks each segment for validity then displays the results from the Model.log file in the default text editor.

Show all seg-checks
Shows all the segment checks from the antenna geometry.

Segm. L(ength)
Validates segment length. Default in Meters.

Segm. R(adius)
Validates the segment radius. Default in Meters.

Segm. Len/Rad
Validates segment length and radius as a ratio.

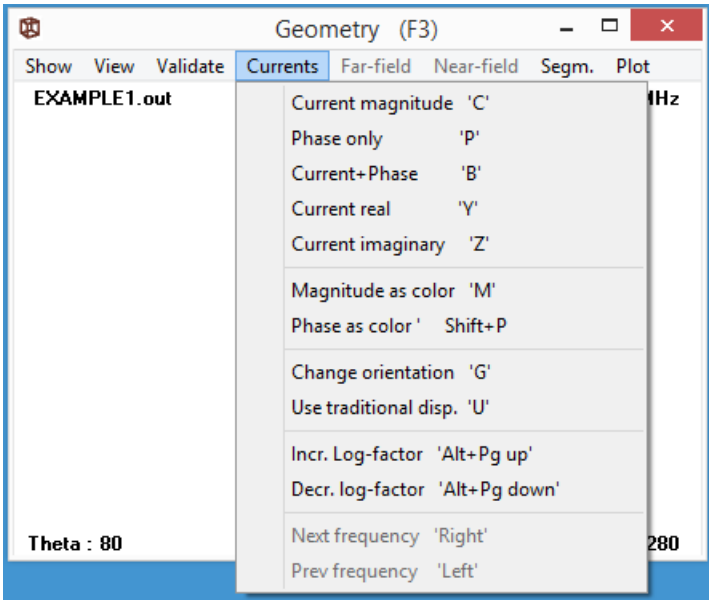
Junc. L big/ L small
???

Junc. R big / R small
???

Junc. Len/Rad
???

Surface-patch area
Validates the patch area on antennas so designed.

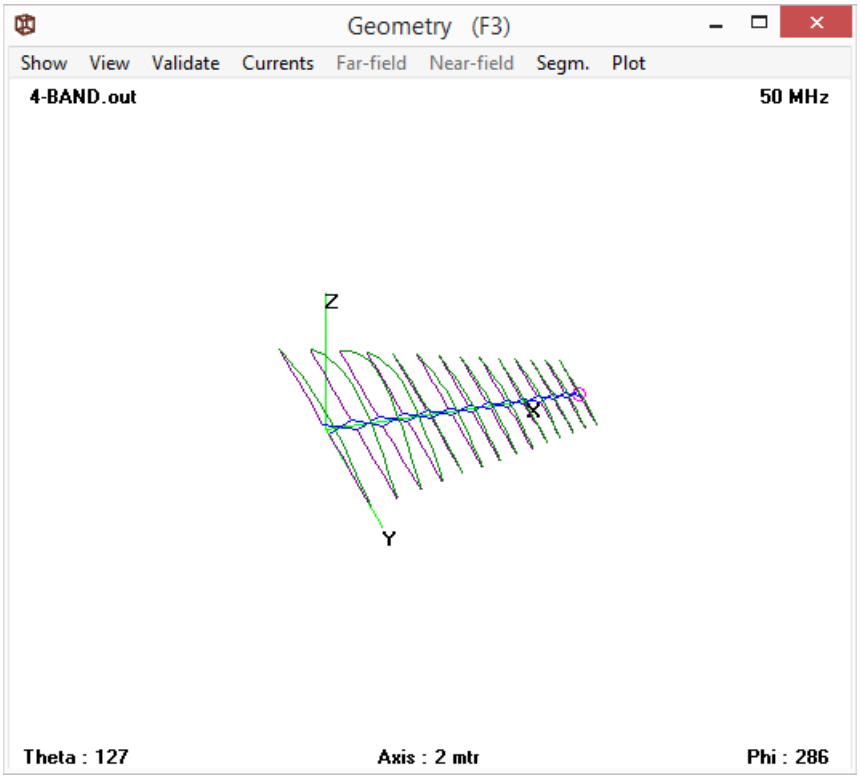
Currents Menu



Geometry Currents

Zoom in/out on the antenna before viewing the next few menu options.

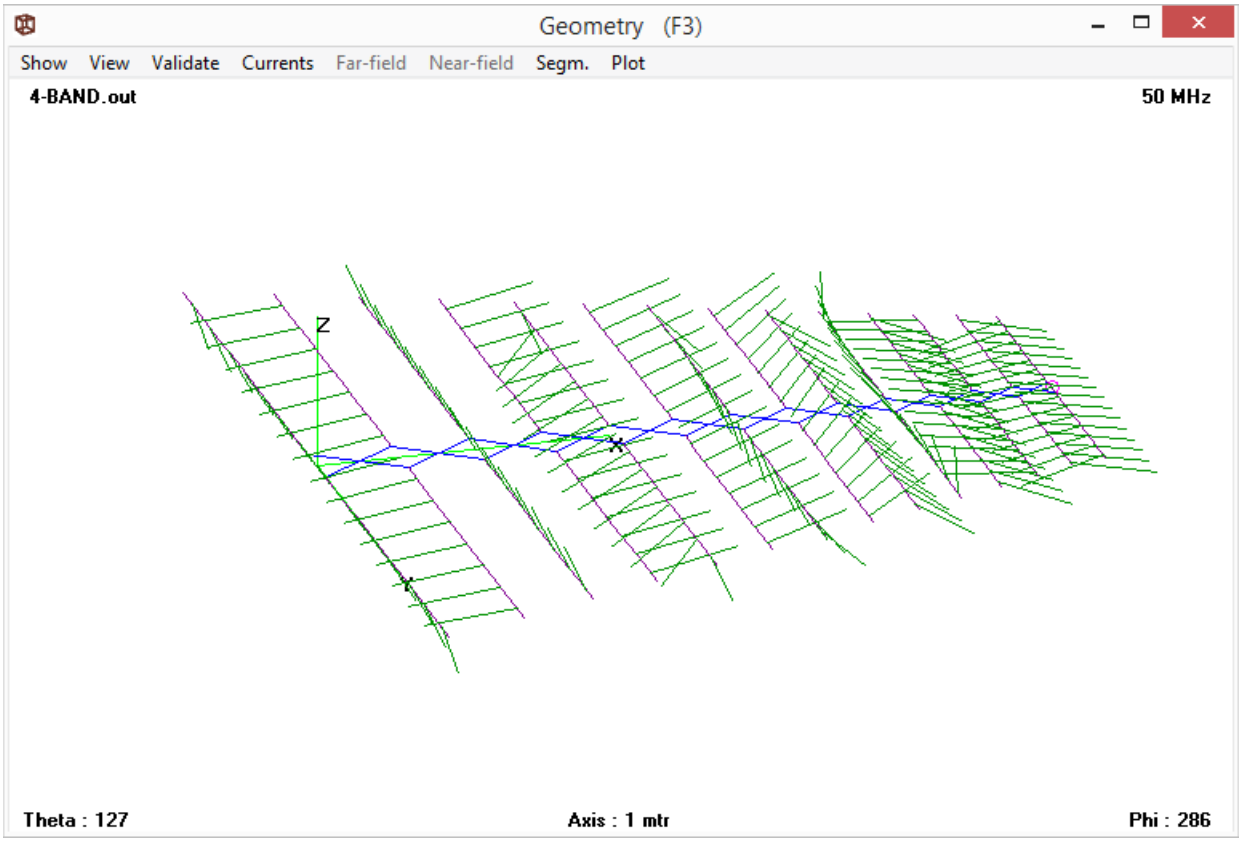
Current magnitude
Displays the magnitude of all the currents on the antenna in green lines.



Current Magnitudes

Phase only

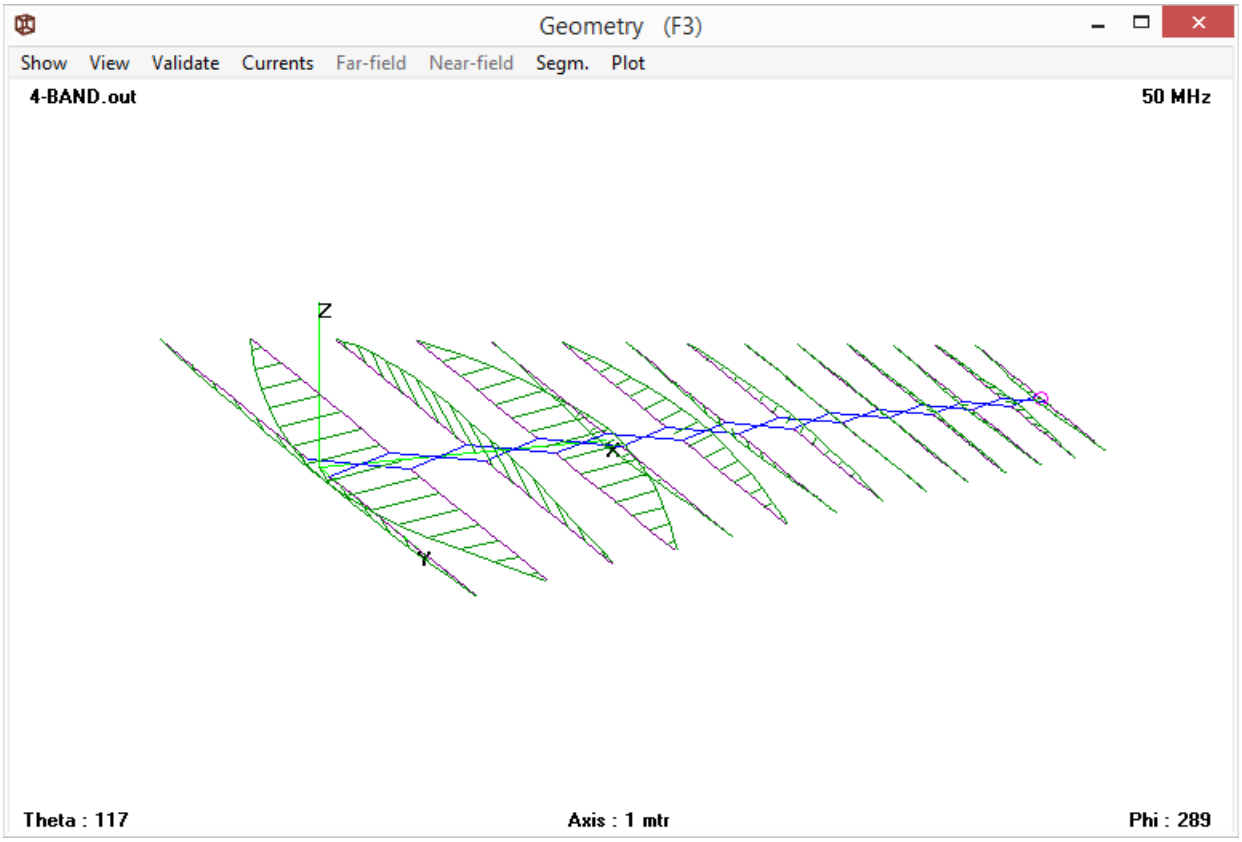
Displays current phases.



Current+Phase

Current+Phase

Displays both the current magnitude and phase on the antenna elements.



Current Magnitudes & Phases

Current real

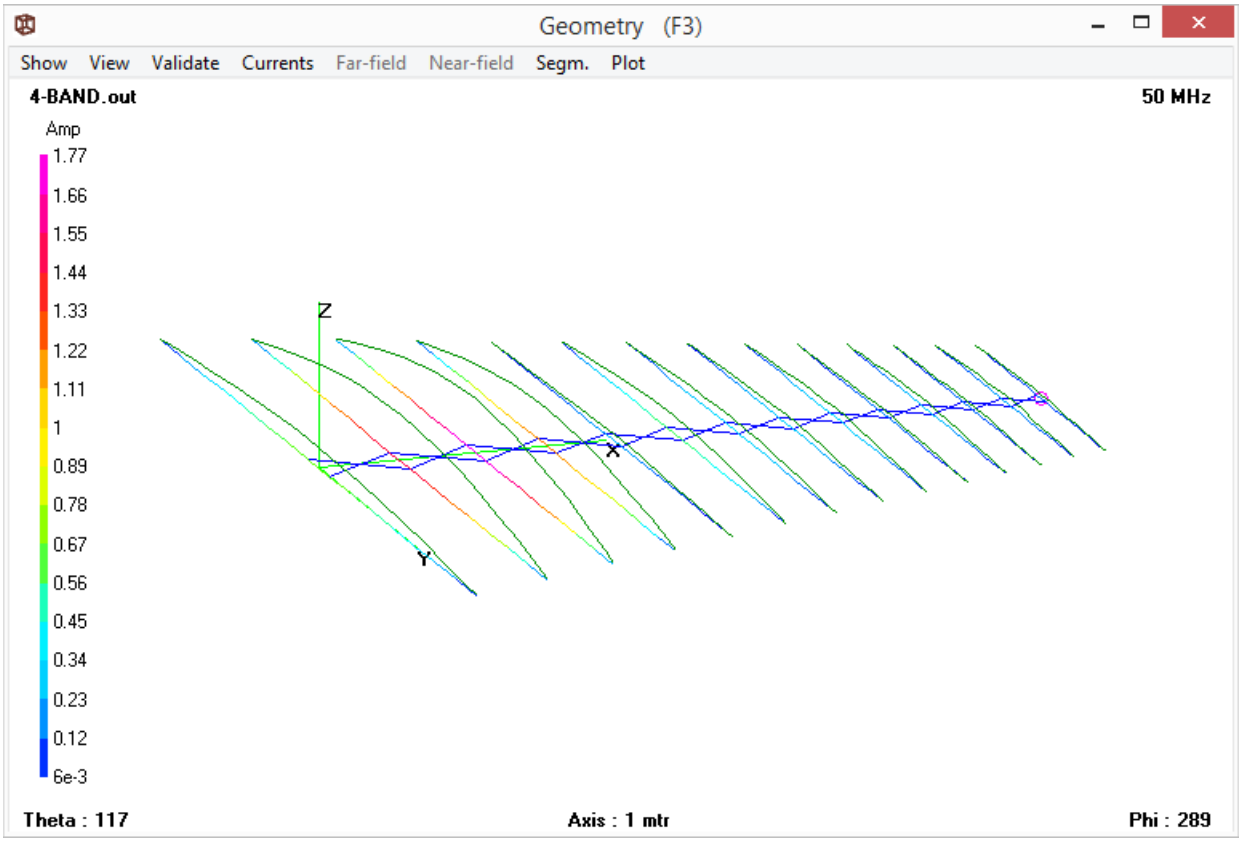
Displays the real component of the current on the antenna elements.

Current imaginary

Displays the imaginary component of the current on the antenna elements.

Magnitude as color

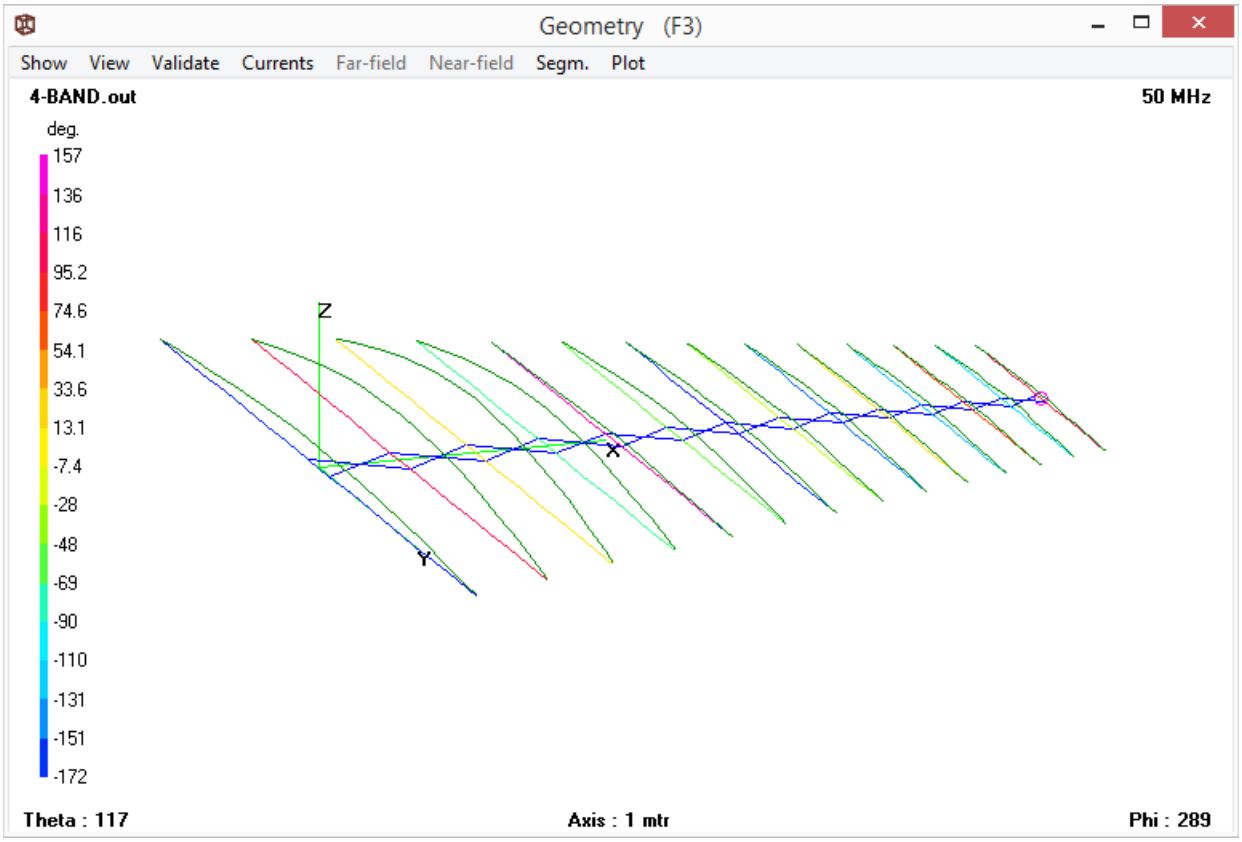
Displays a legend and current magnitude in different colors corresponding to current magnitudes.



Current Magnitudes

Phase as color

Displays a color legend and phase in different colors corresponding to phase calculations.



Current Phase

Change orientation

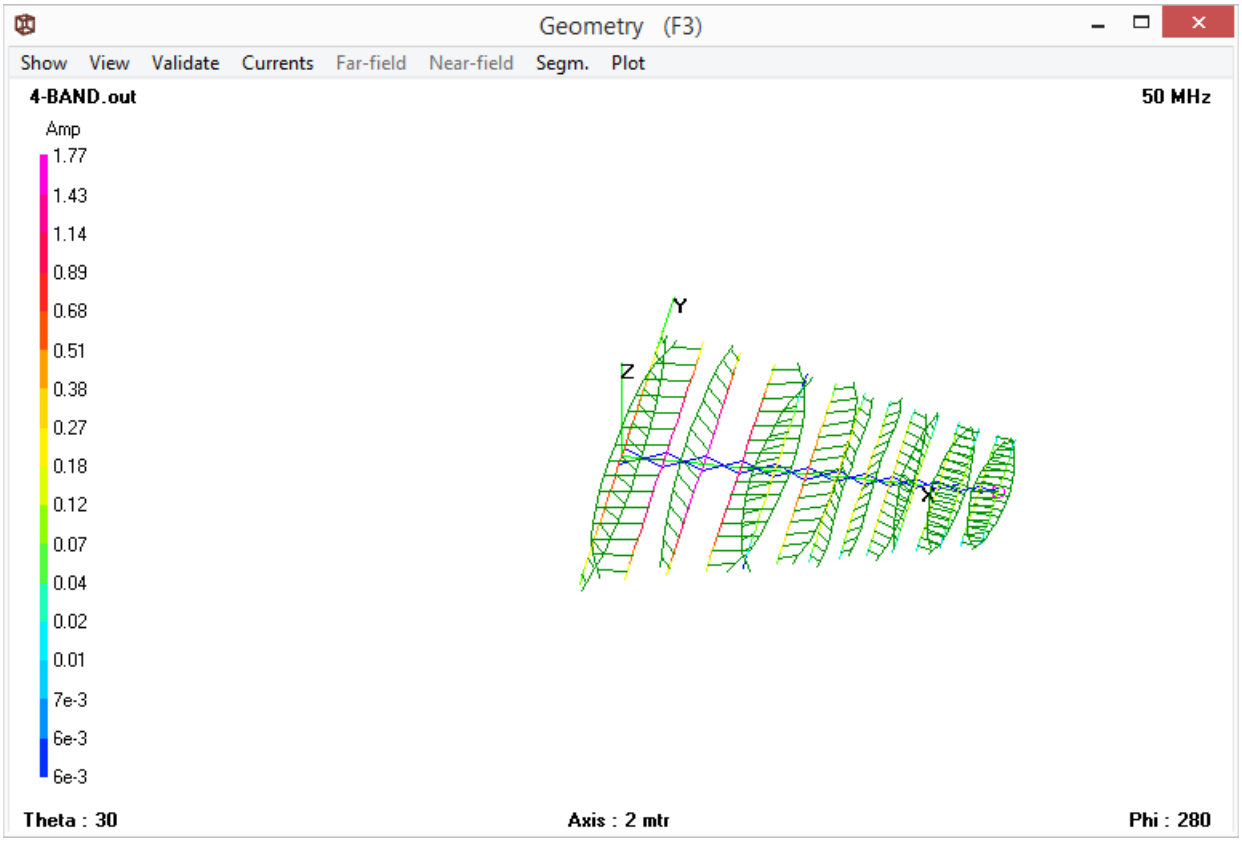
???

Use traditional disp.

Removes the curves from the magnitude and phase displays.

Incr. Log-factor | Decr. log-factor

Increase or decrease the logarithmic calculation. Helps with very small magnitudes and phases by increasing or decreasing the height of the curves displaying current and phase magnitudes.



Current Magnitudes & Phases Log Factors

Next frequency | Prev frequency
Step through a frequency sweep to the Next or Previous frequency used in the calculations.

Far-field Menu

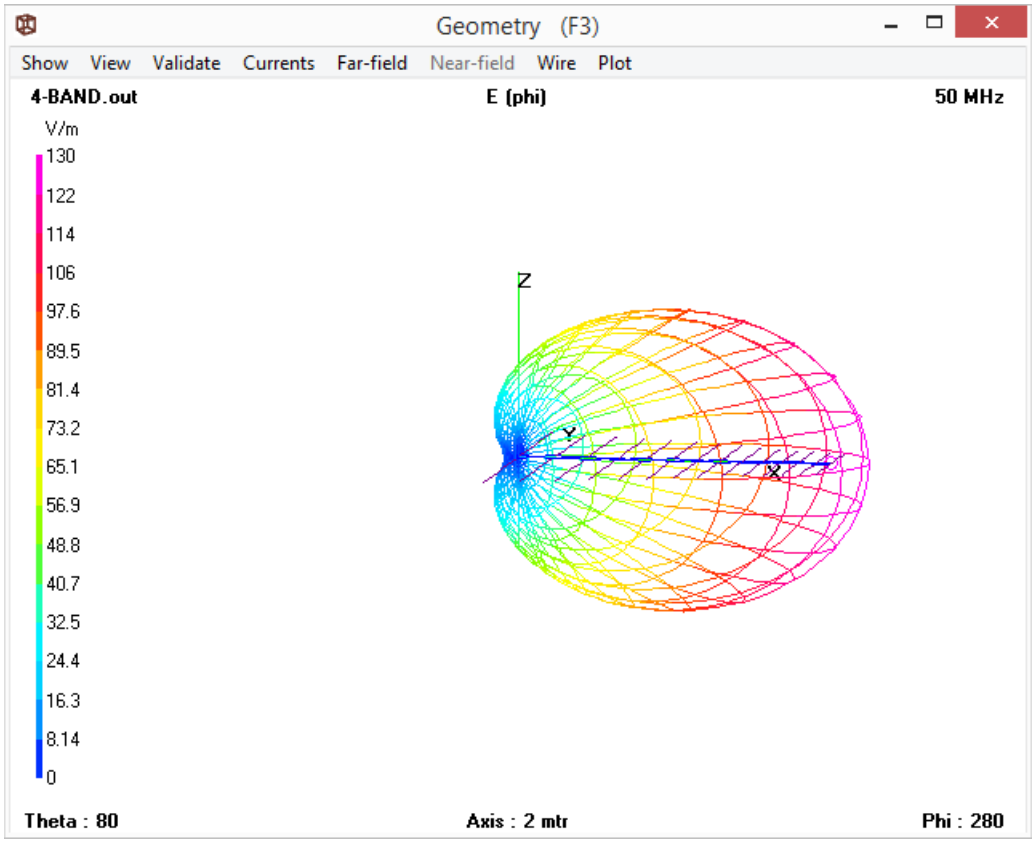
Displays the far field antenna pattern on the antenna geometry.

Next pattern | Previous pattern
Displays the next or previous Phi or Theta far field patterns.

Change grid
Rotates through vertical pattern, horizontal pattern, or both patterns.

Linear/ARRL
Displays the grid in linear format or ARRL format.

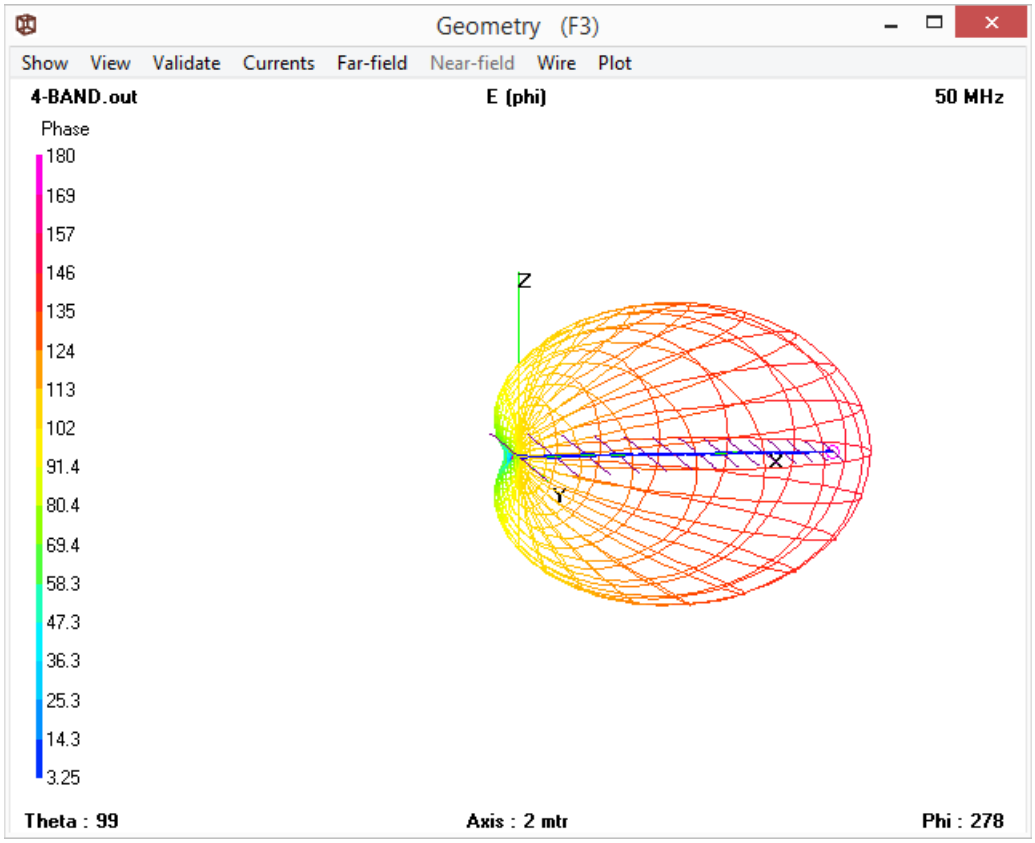
Gain as color
Displays total gain in V/m with corresponding magnitude legend.



Gain as Color

Tilt/Phase

Displays phase magnitude in degree.



Phase as Color

Axial Ratio
: Displays the ratio in dB between electric fields that are ninety degrees to each other on a circularly polarized antenna.

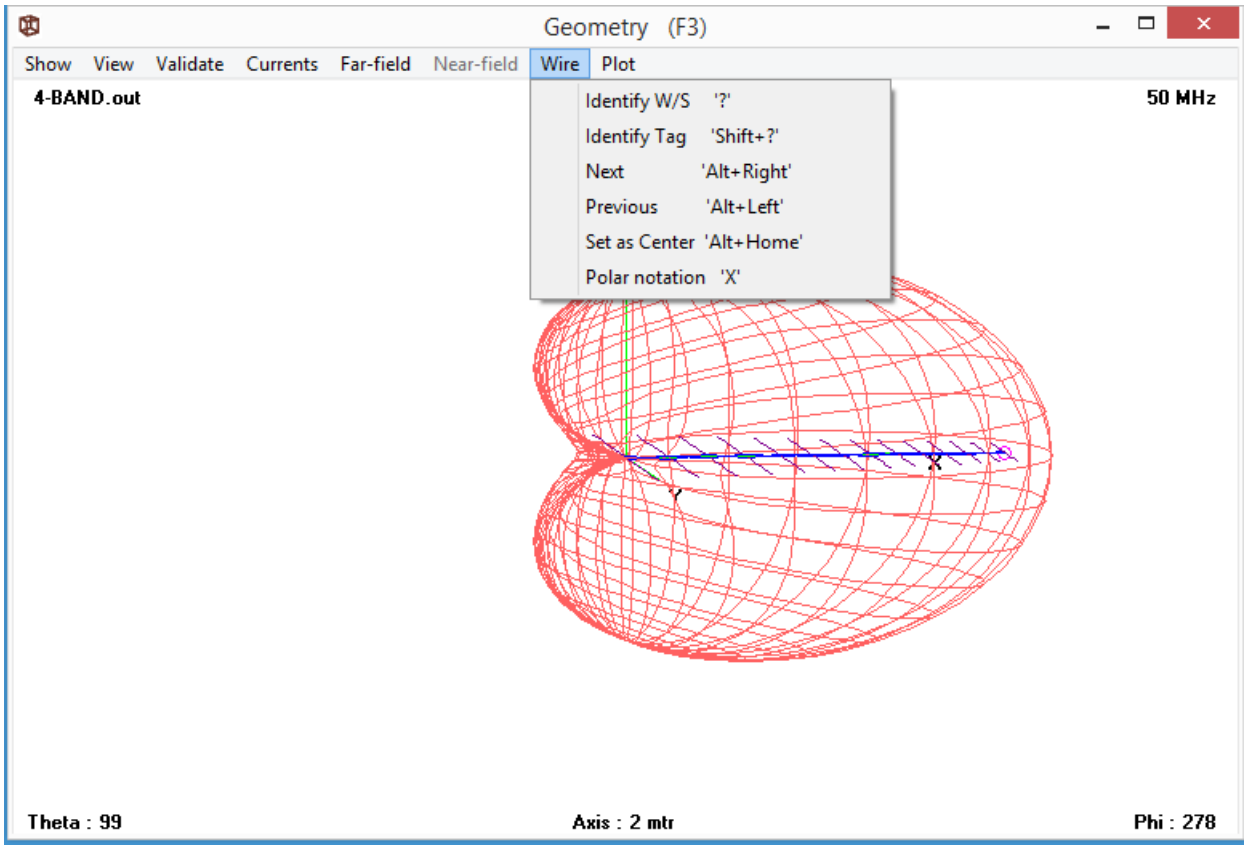
Antenna Sense
: ???

Decrease lines | Increase lines
: Decreases or increases the number of lines representing the far field antenna pattern.

Near-field Menu

Displays the Near field antenna pattern. This is covered in the Pattern Window section.

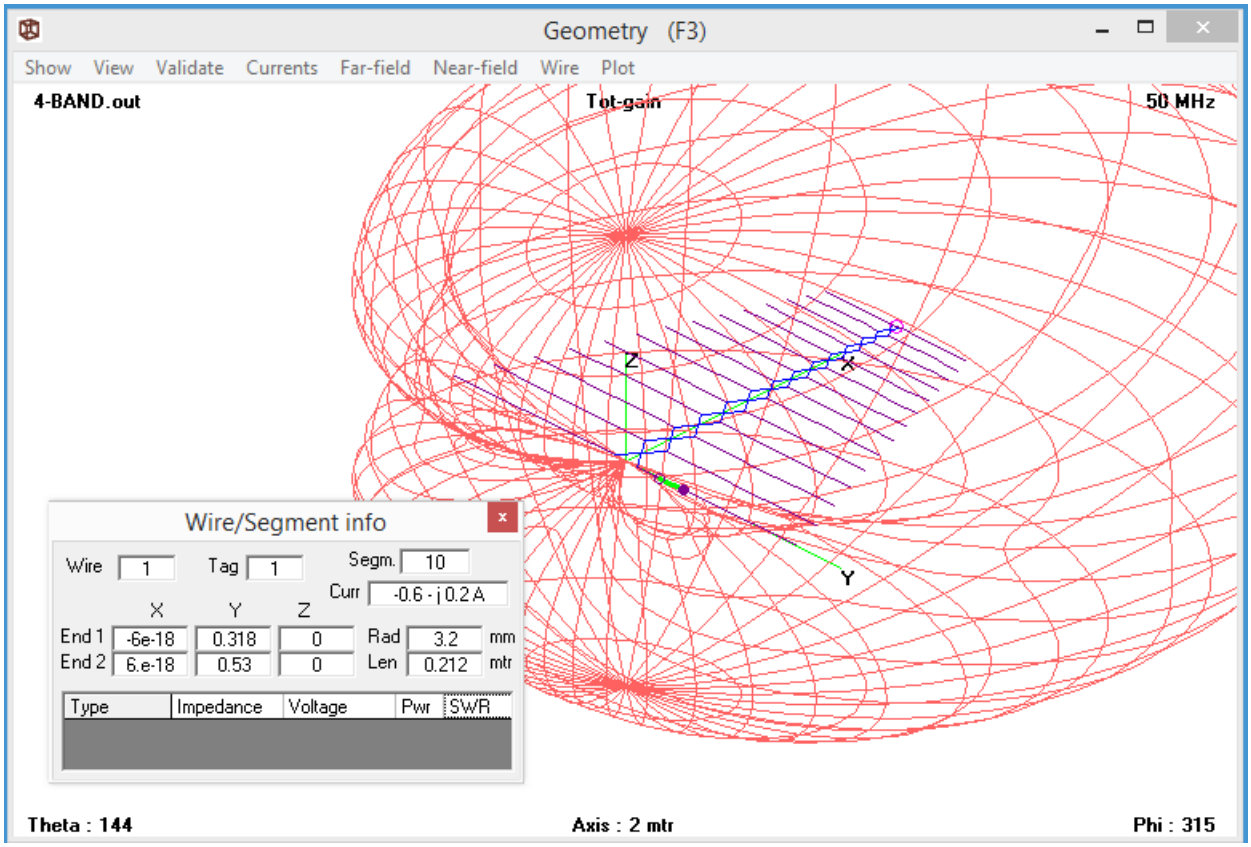
Wire Menu



Wire Menu

Identify W/S | Identify Tag

Display a specific wire number, segment number, or tag number in the antenna geometry. The found wire/segment/tag will be displayed in a bright green color. A Wire/segment information box will be displayed showing relevant information on the specific segment.



Identify W/S/T

Next | Previous

Steps to the Next or Previous wire/segment/tag numbers.

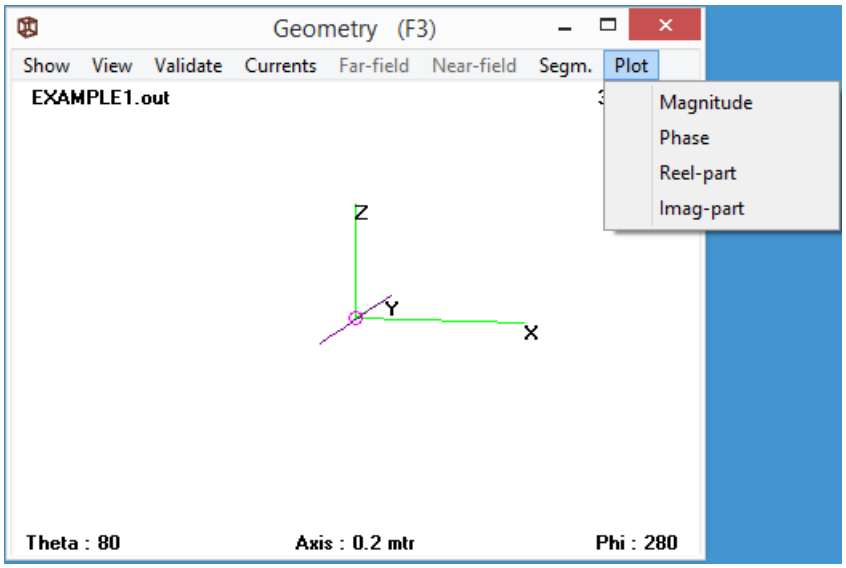
Set as center

Moves the found wire/segment/tag and moves it into the center of the Geometry Window.

Polar notation

Toggles between rectangular notation or polar notation in the Wire/Segment info box.

Plot Menu



Plot Menu

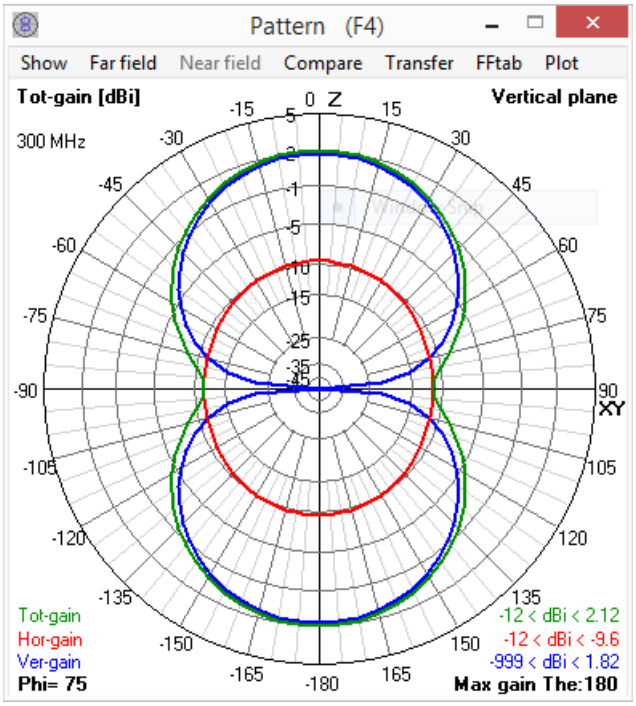
Magnitude
Uses gnuplot to display magnitude plots of individual wires/segments/tags.

Phase
Uses gnuplot to display phase plots of individual wires/segments/tags.

Reel-part
Uses gnuplot to display real value plots of individual wires/segments/tags.

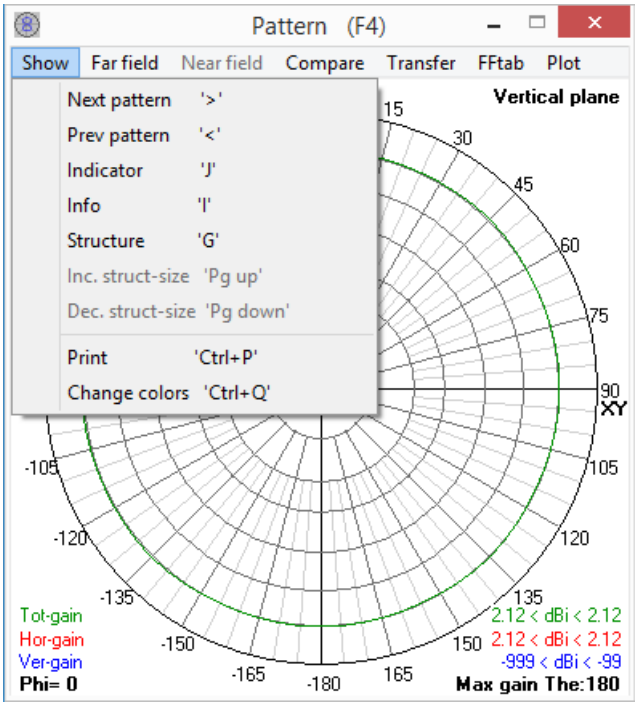
Imag-part
Uses gnuplot to display imaginary value plots of individual wires/segments/tags.

Pattern Window



Pattern Window

Displays the vertical (El) and horizontal (Az) calculated patterns of the antenna under analysis.



Pattern Show

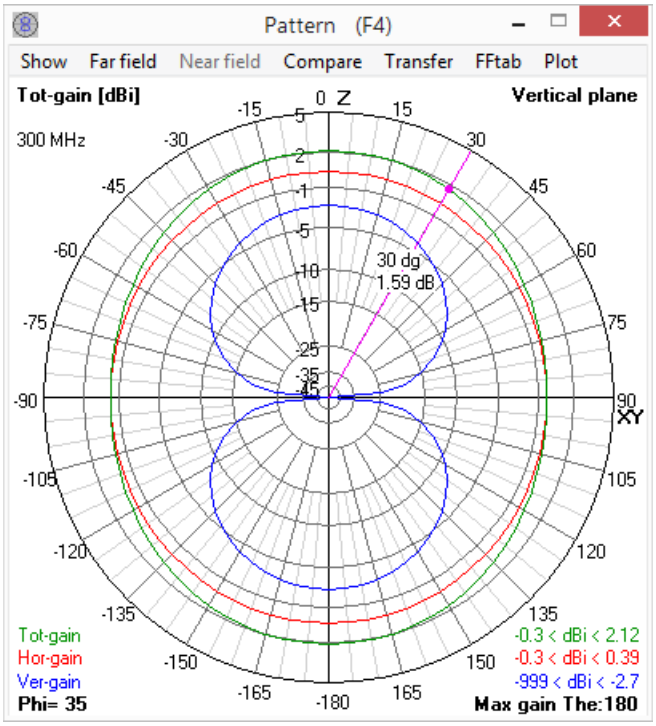
Show Menu

Next pattern | Prev pattern

Step through each "slice" of the antenna pattern. Each "slice" is stepped through a number of calculated degrees of resolution around the pattern. Resolution is configured in the Generate Window.

Indicator

Displays an indicator in magenta on the pattern. Click the mouse on a point on the pattern to view the calculated gain and Theta/Phi. The J key isn't needed for this feature.



Pattern Indicator

Info ???

Structure

Switches to the Geometry Window.

Inc. struct-size | Dec. struct-size

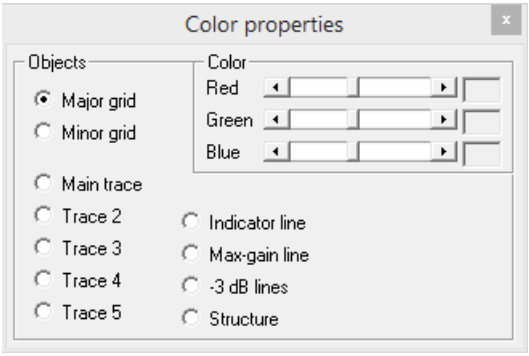
Increases or decreases the size of the structure supporting the antenna.

Print

Prints out the pattern. Best results obtained from a color printer.

Change colors

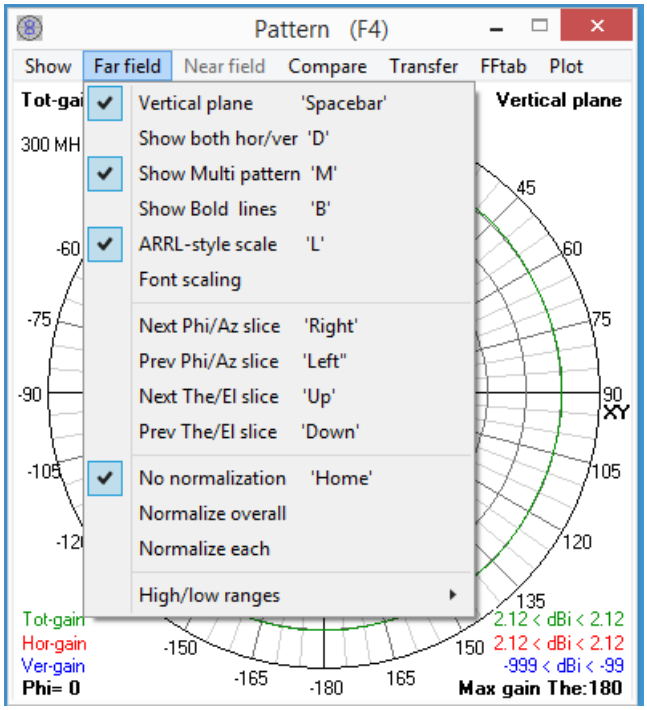
Changes the colors of the Major/Minor axis and traces. This book will use the default settings.



Pattern Change Colors

Far Field Menu

The far field of an antenna is the distance from the radiating element greater than 2 wavelengths (>2λ). This is the field responsible for long distance communications and of primary concern to radio amateurs.



Pattern Far field

Vertical plane

When selected, displays the pattern's vertical trace in blue. When deselected displays the horizontal pattern, also in blue.

Show both hor/ver

Displays both horizontal and vertical patterns. Horizontal trace is red and vertical is blue.

Show Multi pattern

Displays all patterns: Horizontal, Vertical, and Total Gain. Horizontal trace is red, vertical is blue, and Total Gain is in green. Total Gain is the combination of both Horizontal and Vertical traces. When blue and red colors are combined the resultant color is green.

Show Bold lines

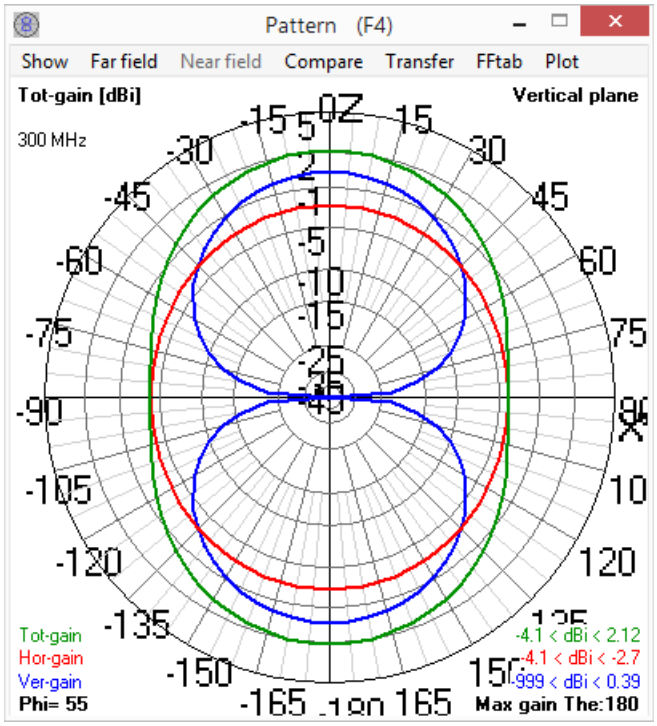
Thickens all trace lines. Easier on the eyes.

ARRL-style scale

Displays traces and grid in ARRL style.

Font Scaling

Increase/Decrease the size of the fonts on the grid. Doesn't change legend font size.



Pattern Font Scaling

Next Phi/Az slice | Prev Phi/Az slice

Step through vertical traces (blue) by the configured resolution. The "Show both hor/ver" must be selected.

Next The/El slice | Prev The/El slice
Step through horizontal traces (red) by the configured resolution. The "Show both hor/ver" must be selected.

No normalization
Default setting.

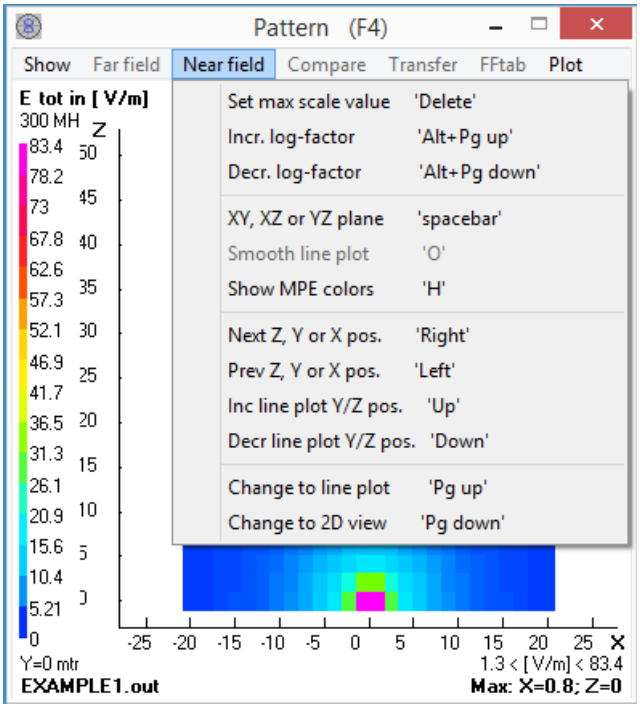
Normalize overall
Show the outer ring of the graph at zero (scale). All calculated values are then compared to this value.

Normalize each
???

High/low ranges
Increases/Decreases the scale of the graph.

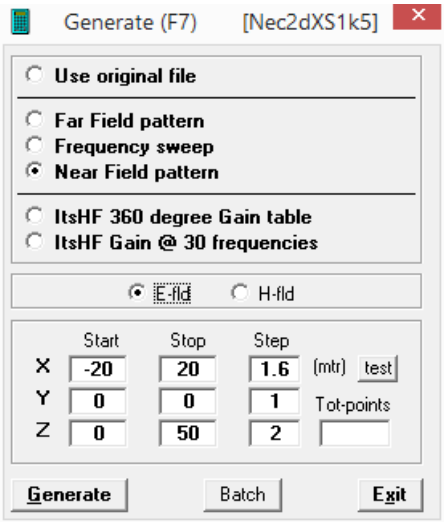
Near Field Menu

The near field of an antenna is the distance from the radiating element out to a distance less than two wavelengths ($<2\lambda$). This area is critical to antenna performance and matching because if other metallic objects are within this area, they could act like unintentional antennas, causing a change in the magnetic field about the antenna. This change in magnetic field alters the overall impedance of the antenna impacting the match to the transmitter. By understanding the near field, you'll have a much better understanding of how multi-element antennas work.



Pattern Near field

The near field calculations are vastly different than far field calculations. In order to calculate the near field, choose the `Near Field` radio button in the Generate window. Both the voltage field (E field) and magnetic field (H field) can be calculated.



Calculating the Near Field

Set max scale value

Change the maximum value for the left scale instead of using the 4NEC2 calculated maximum value.

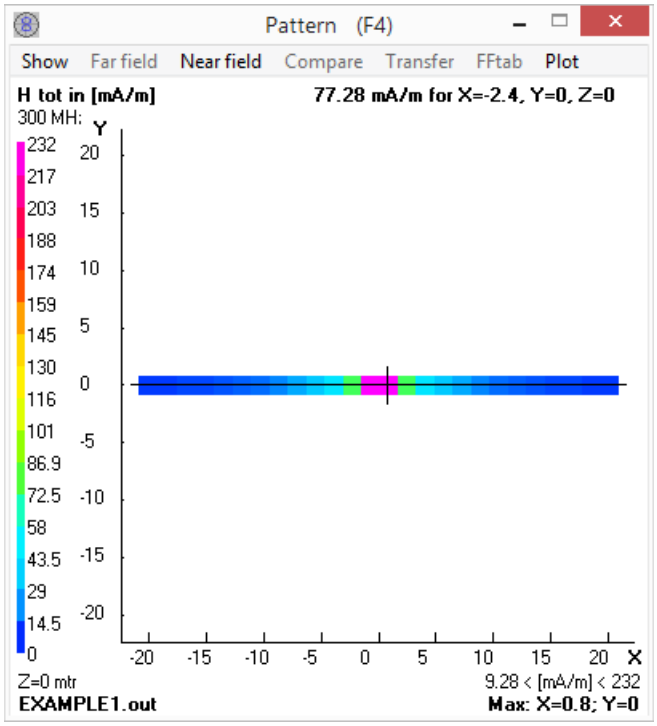
Inc. log-factor | Decr. log-factor

Changes the scaling logarithmic factor. Displays a course to fine details of the E-field or H-field.

XY, XZ, or YZ plane

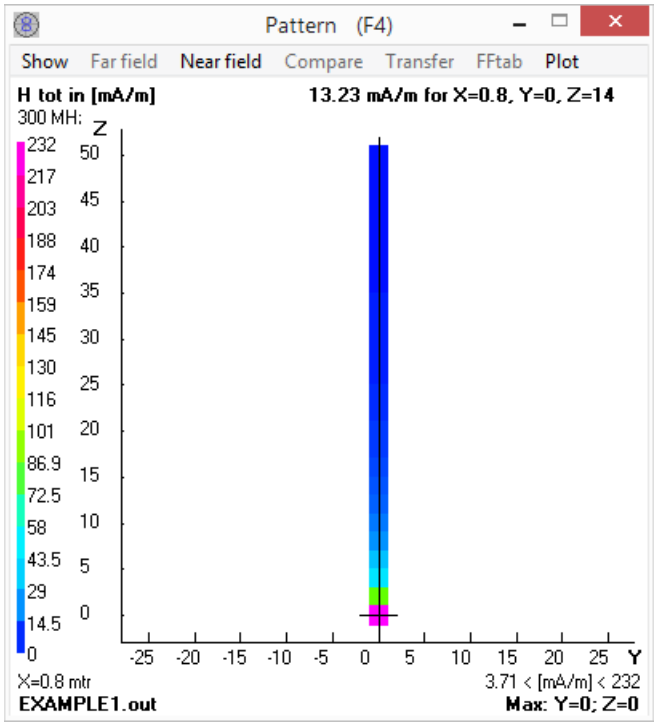
Displays the XY, XZ, or YZ planes.

XY plane fixes the Z plane and displays just the X and Y planes of the near-field.



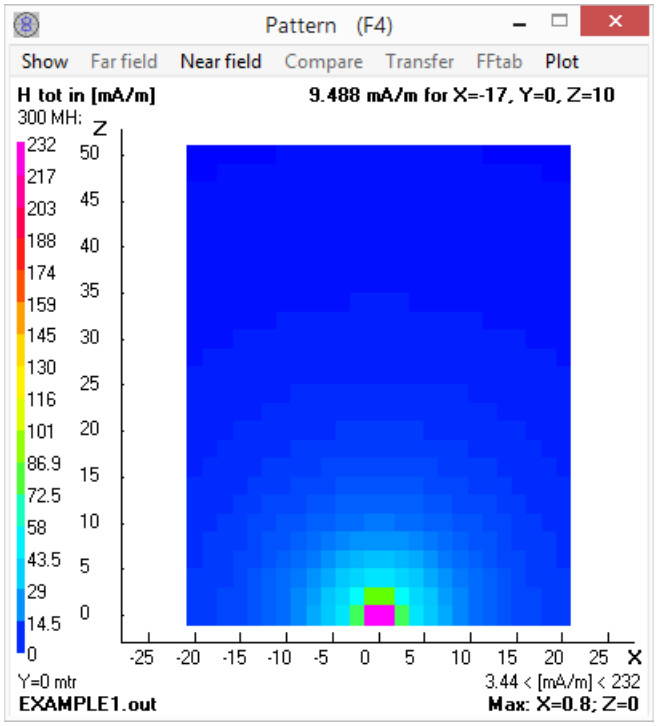
XY Plane

XZ plane fixes the Y plane and displays just the X and Z planes of the near-field.



XZ Plane

YZ plane fixes the Y plane and displays just the X and Z planes of the near-field.



YZ Plane

Smooth line plot

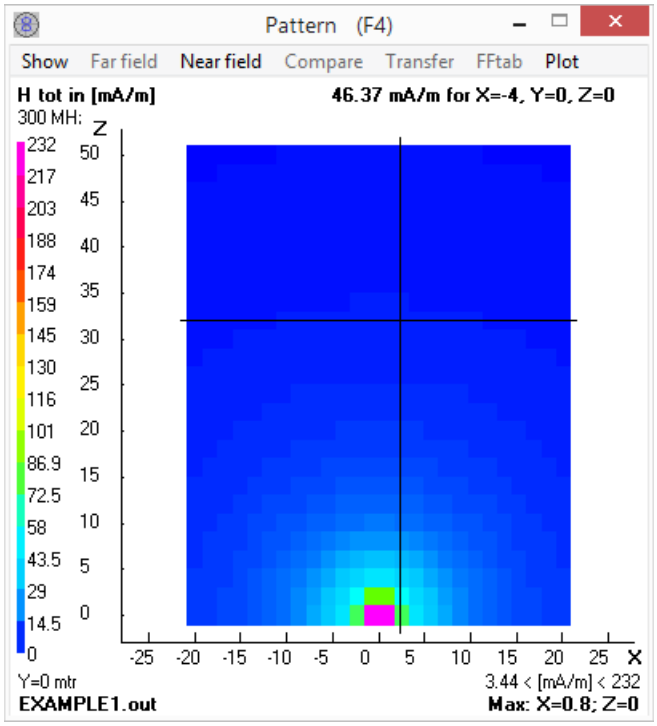
???

Show MPE colors

Changes the display showing Maximum Permissible Exposure limits. Used for RF exposure limit calculations.

Next Z, Y, or X pos | Prev Z, Y, or X pos.

Clicking on the pattern displayed will show a cross-hair at the location of the mouse click. Using the arrow keys will move this cross-hair around the pattern.



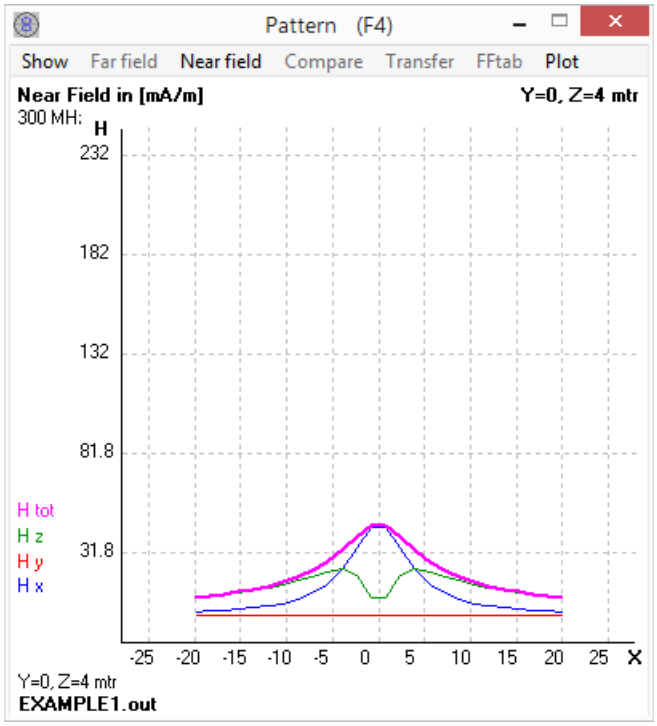
Next/Prev X,Y,Z

Inc. line plot Y/Z pos. | Decr line plot Y/Z pos.

Increases or decreases the Y-axis and Z-axis on the line plot view of the near field pattern. Must be viewing the near field as a line plot.

Change to line plot

Changes near field pattern to display X, Y, Z values as a line plot.

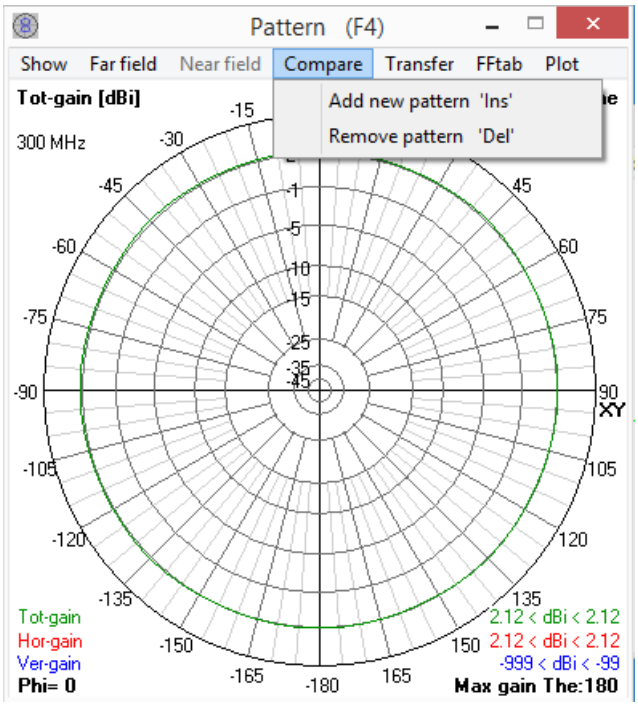


Near Field Line Plot

Change to 2D view

Changes from line plot view to 2D view of the near field pattern.

Compare Menu

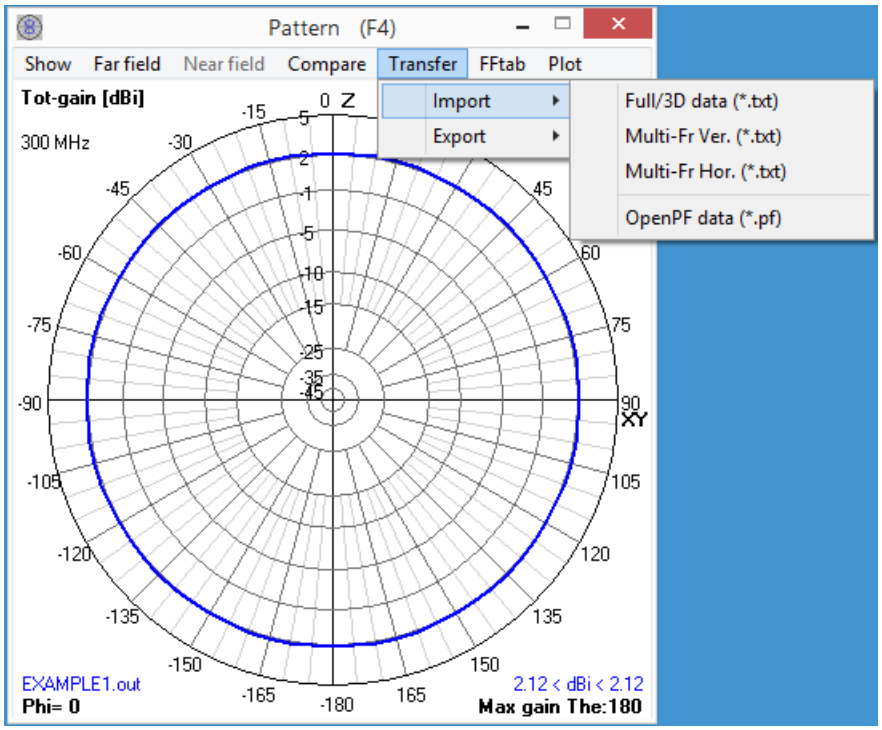


Pattern Compare

Add new pattern | Remove pattern

Allows the adding or removal of another antenna pattern from a previous calculation. This allows comparing antenna designs.

Transfer Menu



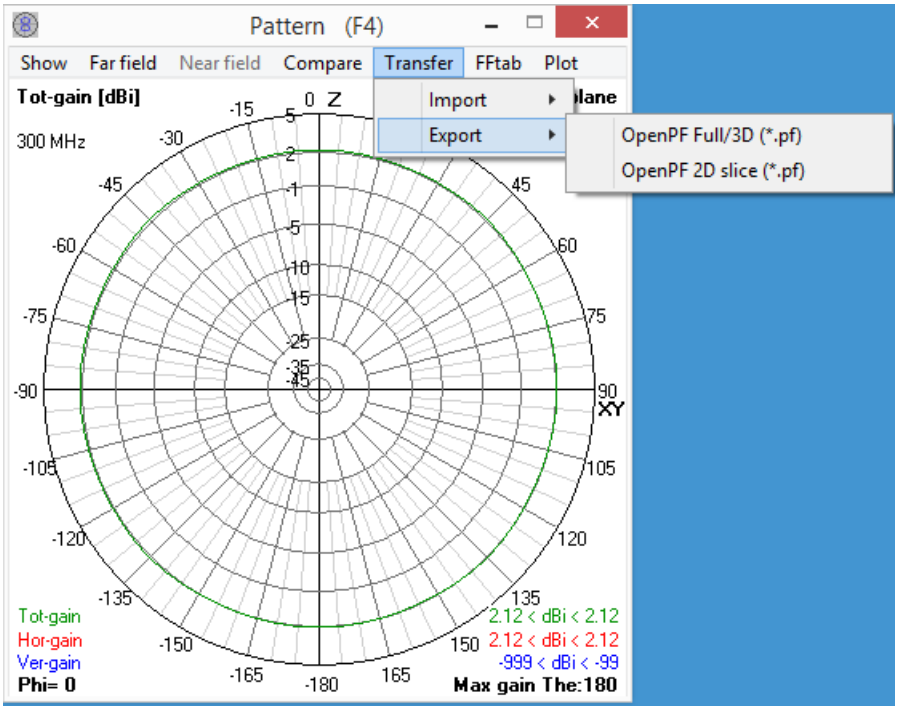
Pattern Import

Import

Imports Full or 3D data, multiple frequency vertical plane and horizontal plane, and OpenPF data files.

Export

Exports OpenPF Full/3D and OpenPF 2D slice of an antenna pattern.



Pattern Export

FFtab Menu

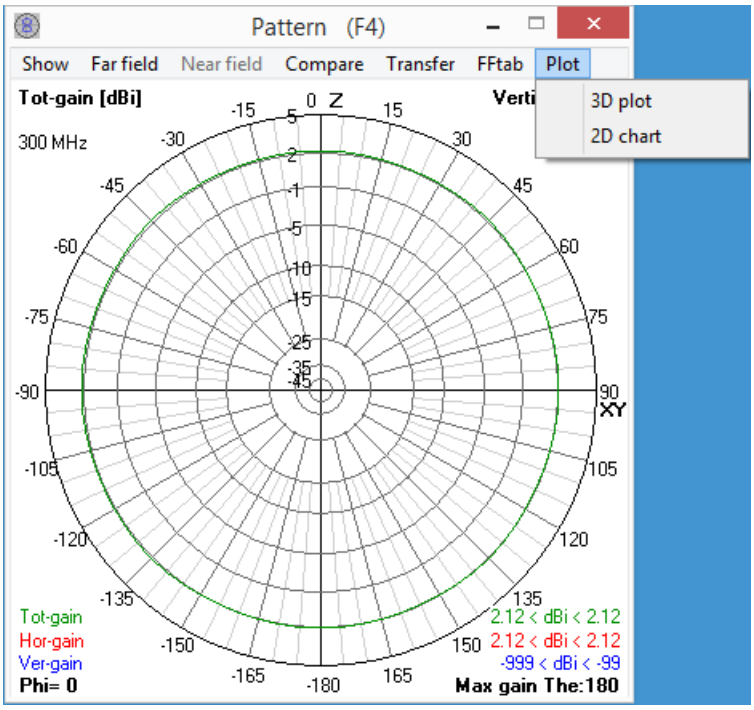
Elevat/Theta Slices

Exports individual elevation calculations for each slice of the pattern. Data is displayed in the default text editor.

Azimuth/Phi Slices

Exports individual azimuth calculations for each slice of the pattern. Data is displayed in the default text editor.

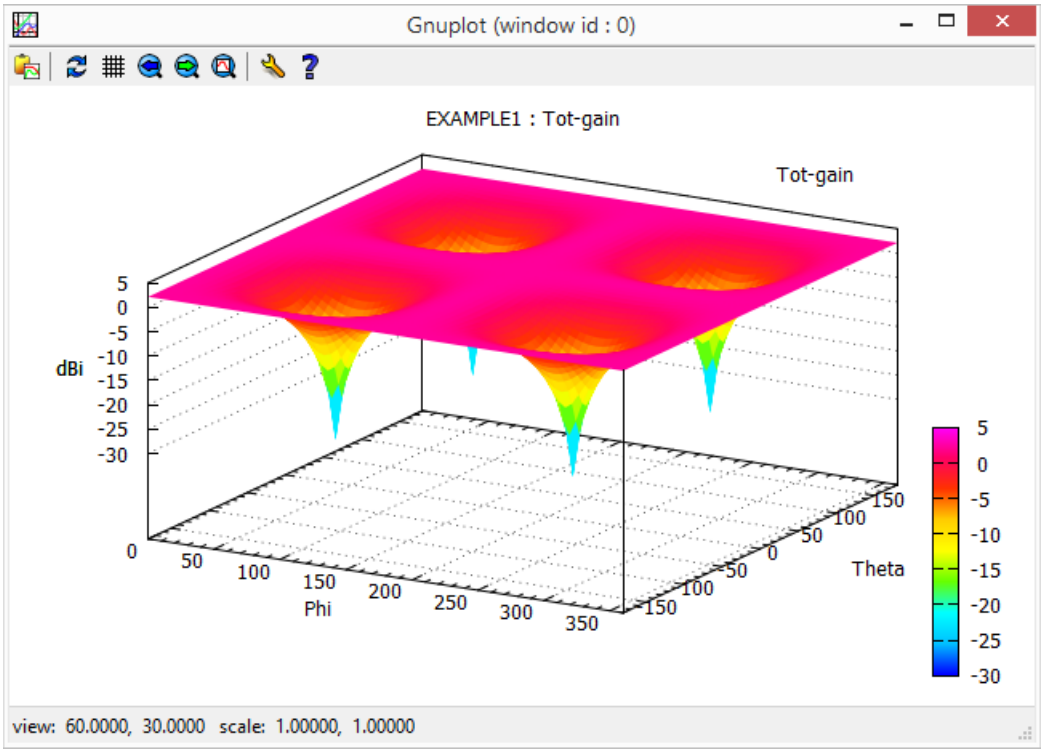
Plot Menu



Pattern Export

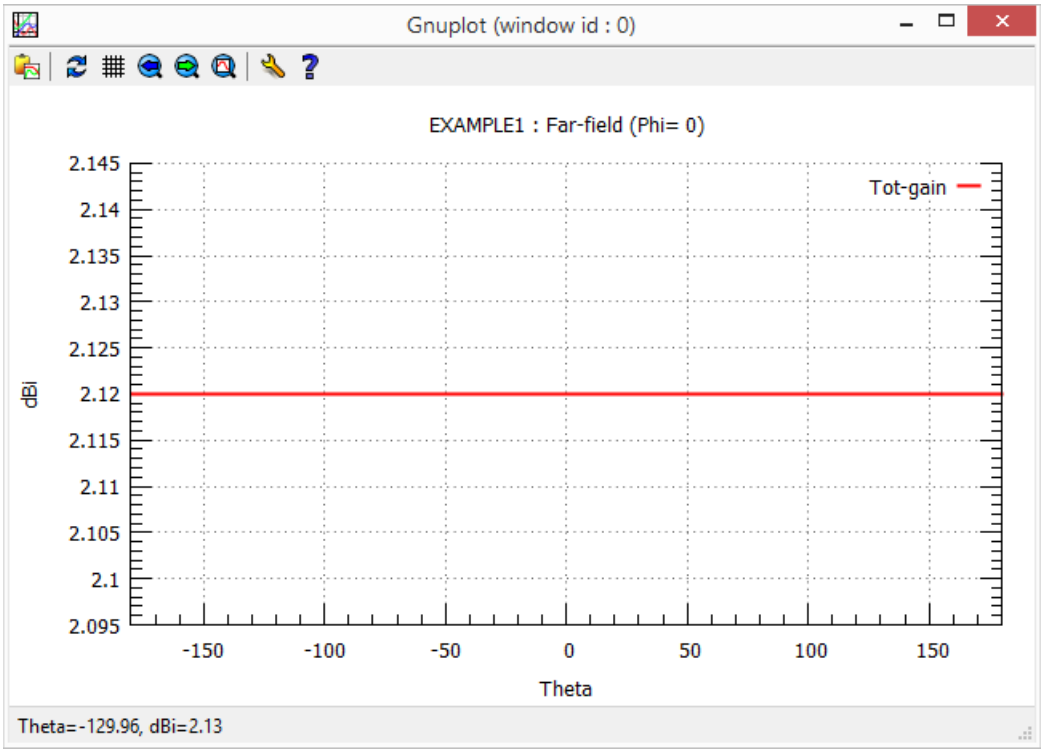
The plot menu uses gnuplot to create very high quality graphs of the antenna pattern.

3D plot



Pattern 3D Plot

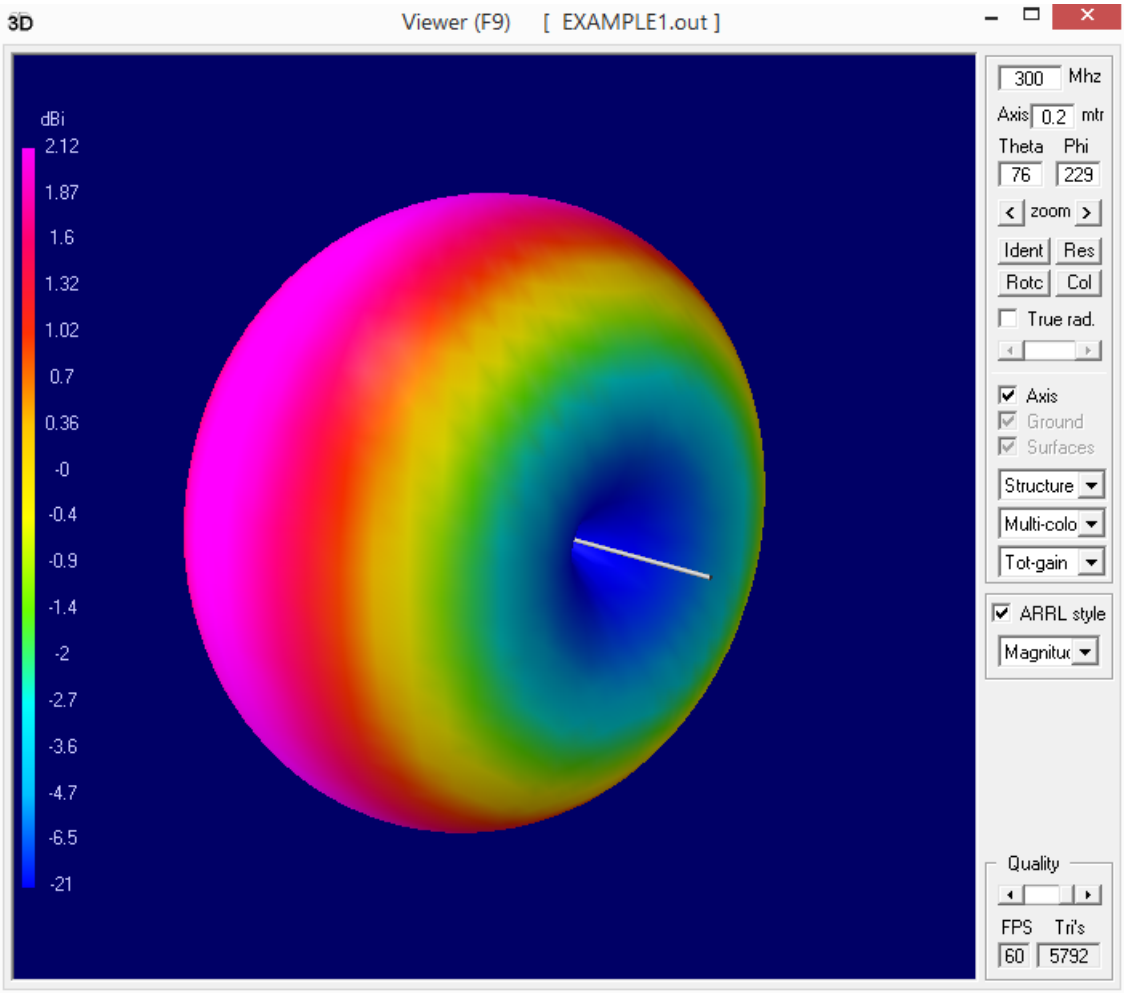
2D chart



Pattern 3D Plot

3D Viewer Window

Displays the pattern in three dimensions. Using the mouse, the pattern can be rotated through a full 360°.



3D Viewer

Right Toolbar

MHz
Frequency at which the calculations were performed.

Axis The main axis of the antenna.

Theta & Phi
Displays the current values for Phi/Azimuth & Theta/Elevation as the antenna pattern is rotated.

Zoom
Zooms into the antenna pattern. Can view the far-field area around the feed point.

Ident
View a specific segment or tag within the far-field area.

Res Resets the pattern to the center of the window.

Rotc Selects which segment to be the center of rotation.

Col Displays instructions on how to change the color settings. Use

-

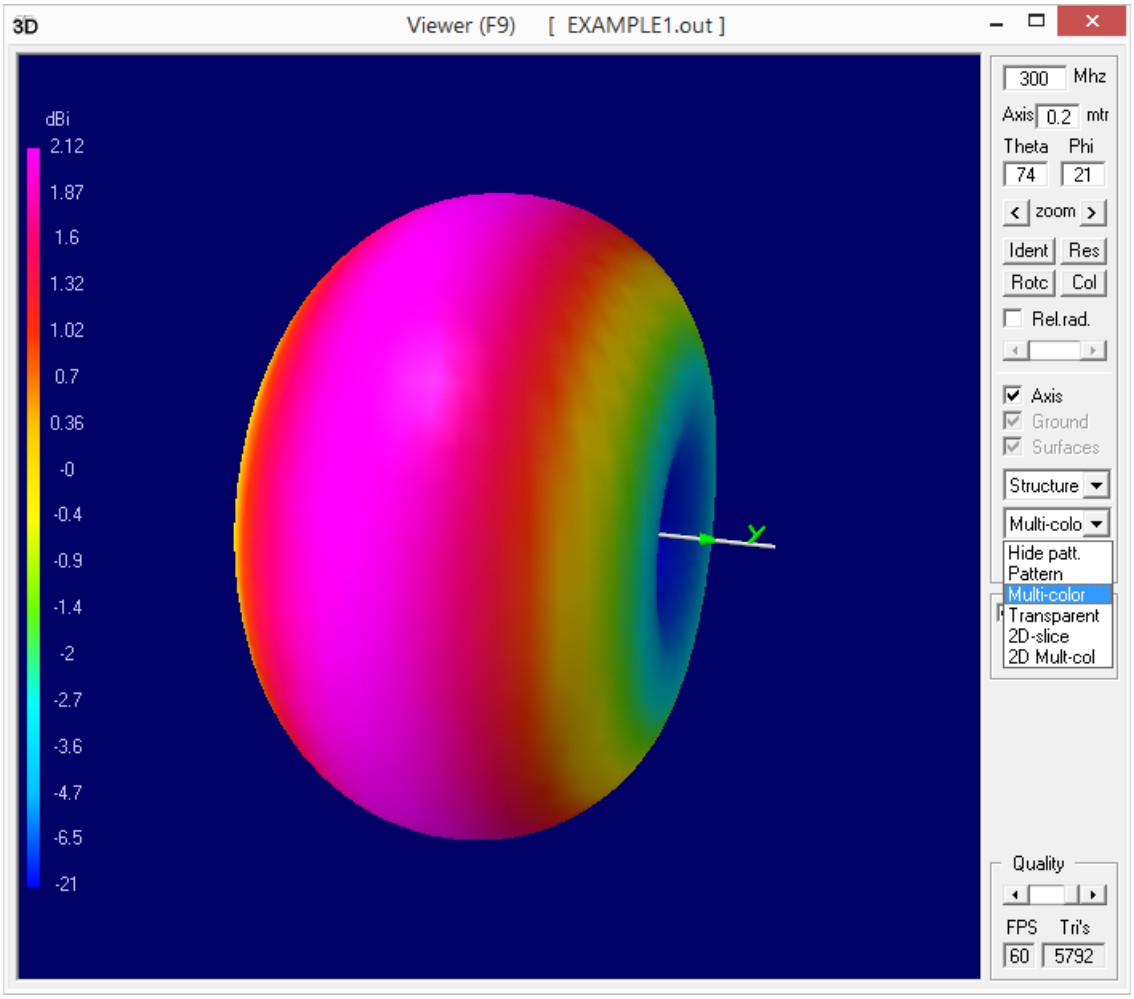
True Rad
Toggles between the true radius of the segments and relative radius of the elements.

Axis Checkbox
Hides the X, Y, and Z axis from the display.

Structure
Displays or hides the antenna structure under analysis.

Hide patt.
Displays or hides the antenna pattern under analysis.

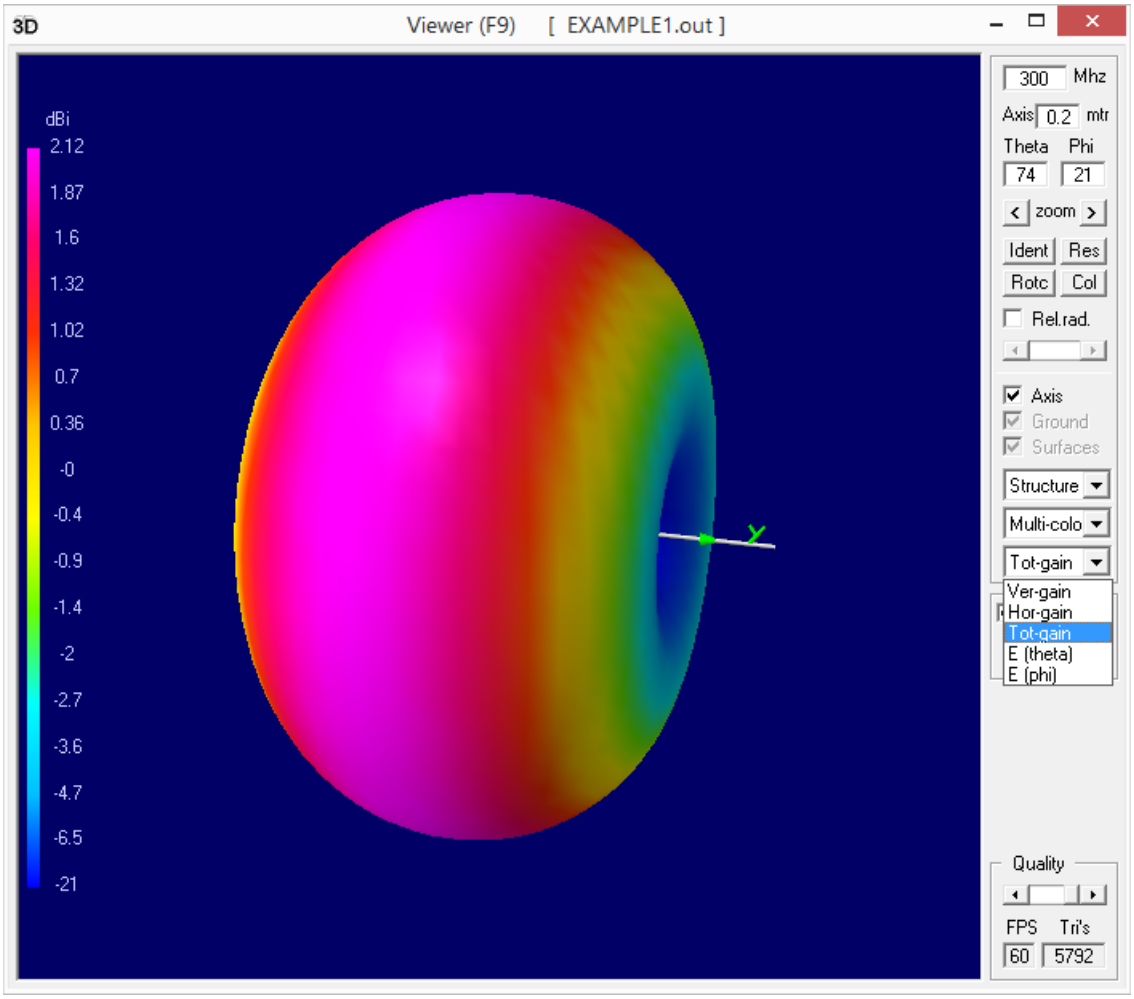
Displays different far-field slices in 3D.



Slices

Tot-gain

Displays the Vertical/Horizontal/Total Gain pattern including E fields of Phi and Theta.



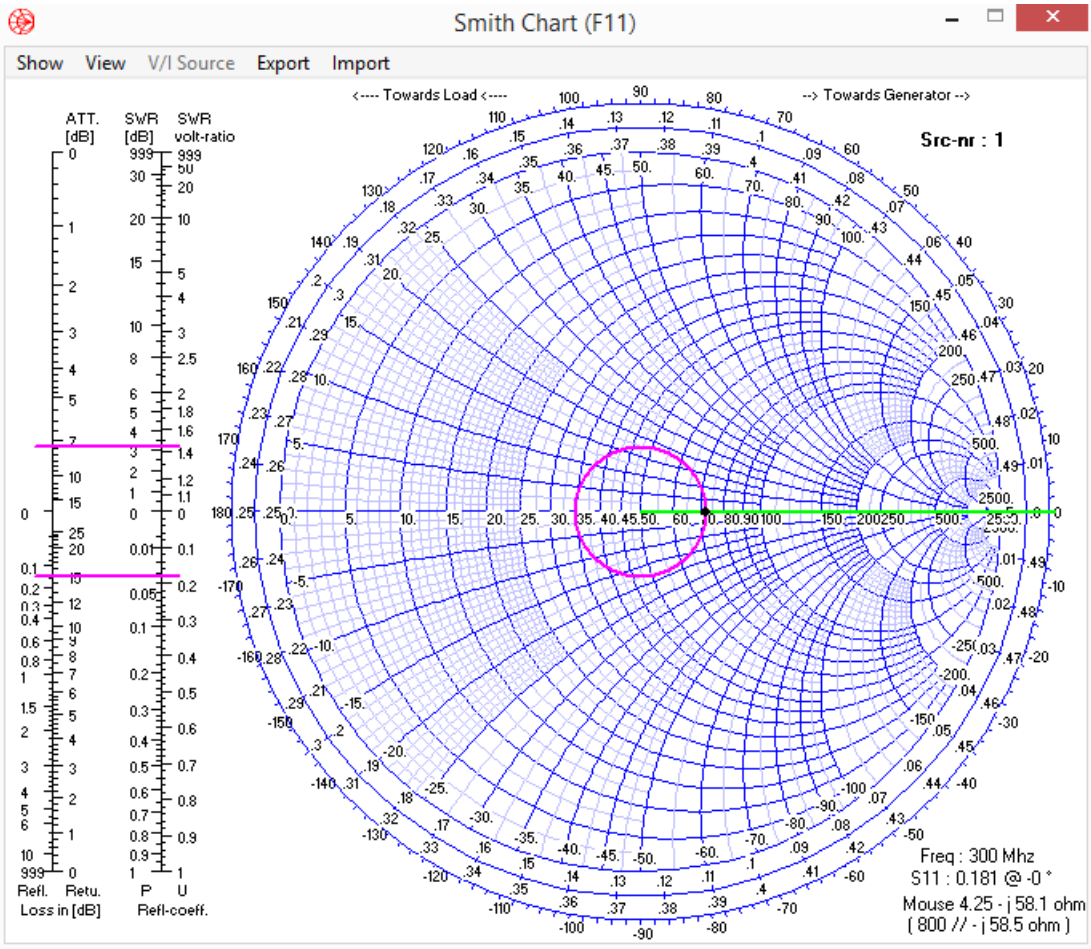
Gain

Quality

Changes the quality of the pattern. Author didn't notice any perceptible changes to the pattern moving the slider back and forth.

Smith Chart

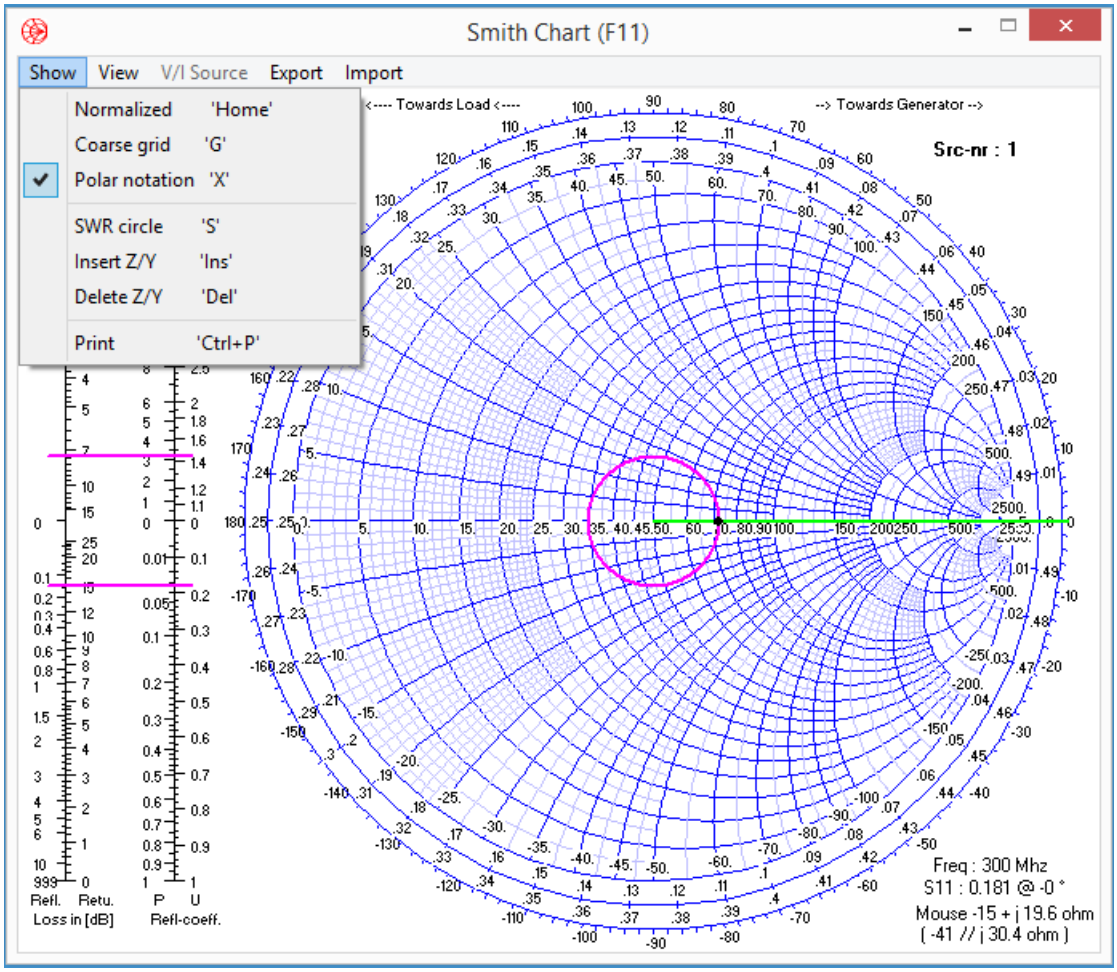
Displays impedance and S-parameters on a Smith Chart.



Smith Chart

Show

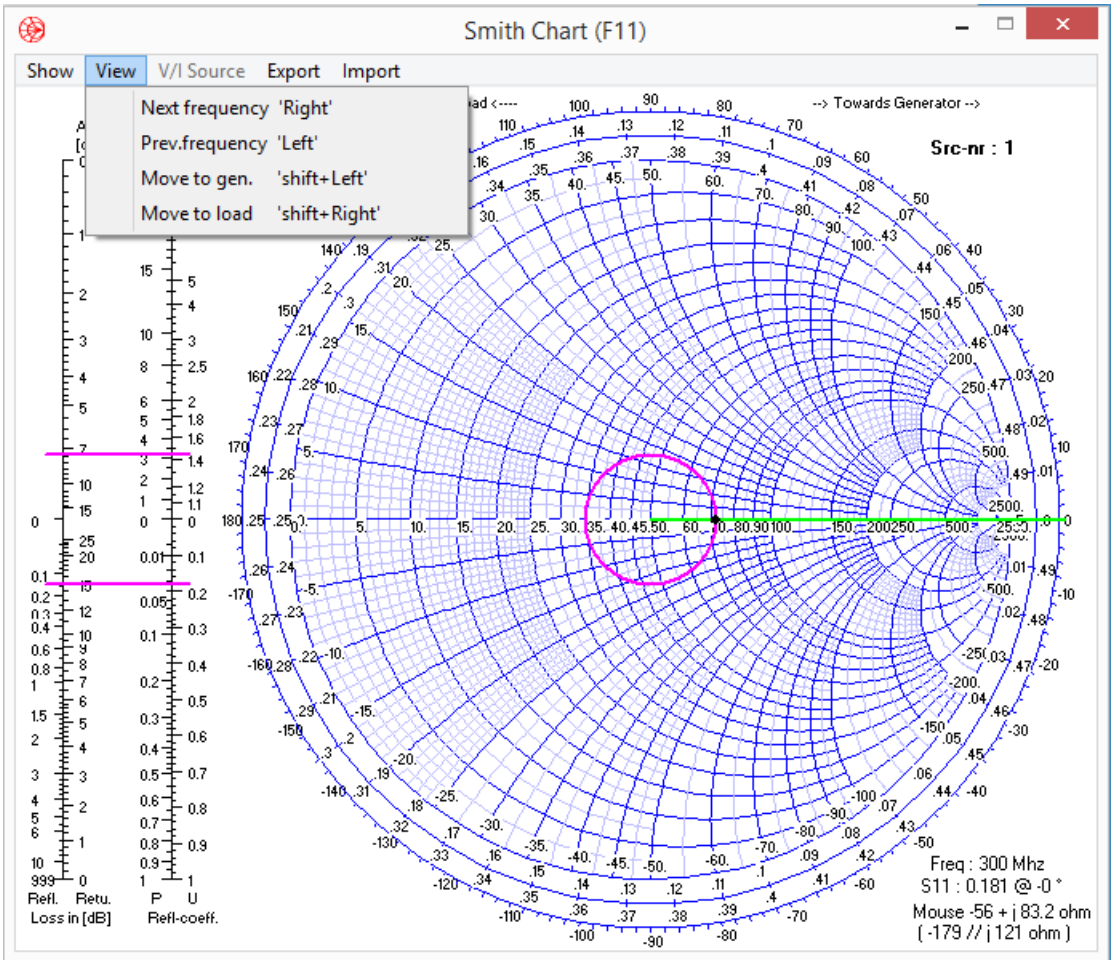
Customize the Smith Chart; normalize the chart, change the grid density, display rectangular results, display and remove measurement points on the SWR circle, and print out the chart.



Smith Chart Show

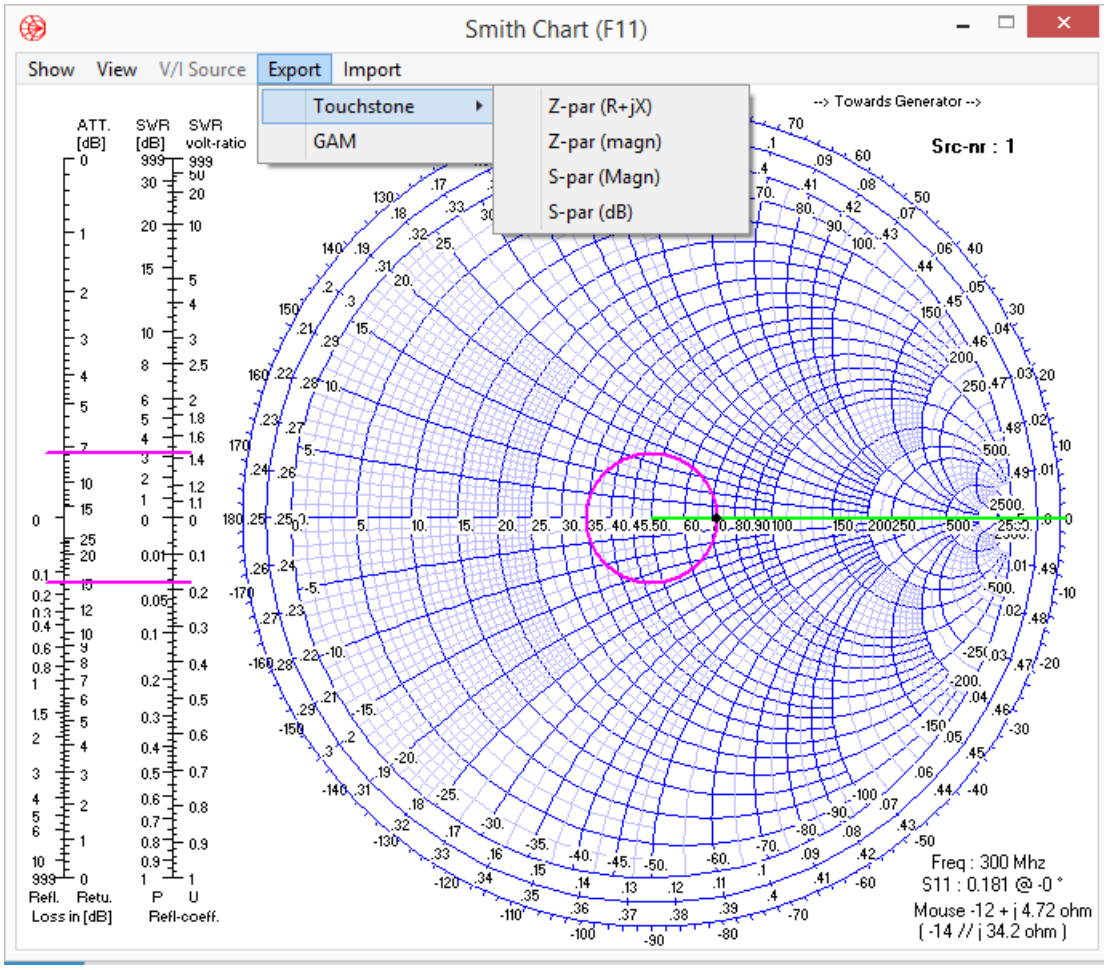
View

Increase/Decrease the frequency to be displayed on the Smith Chart and move closer/away from the generator or source.



Smith Chart View

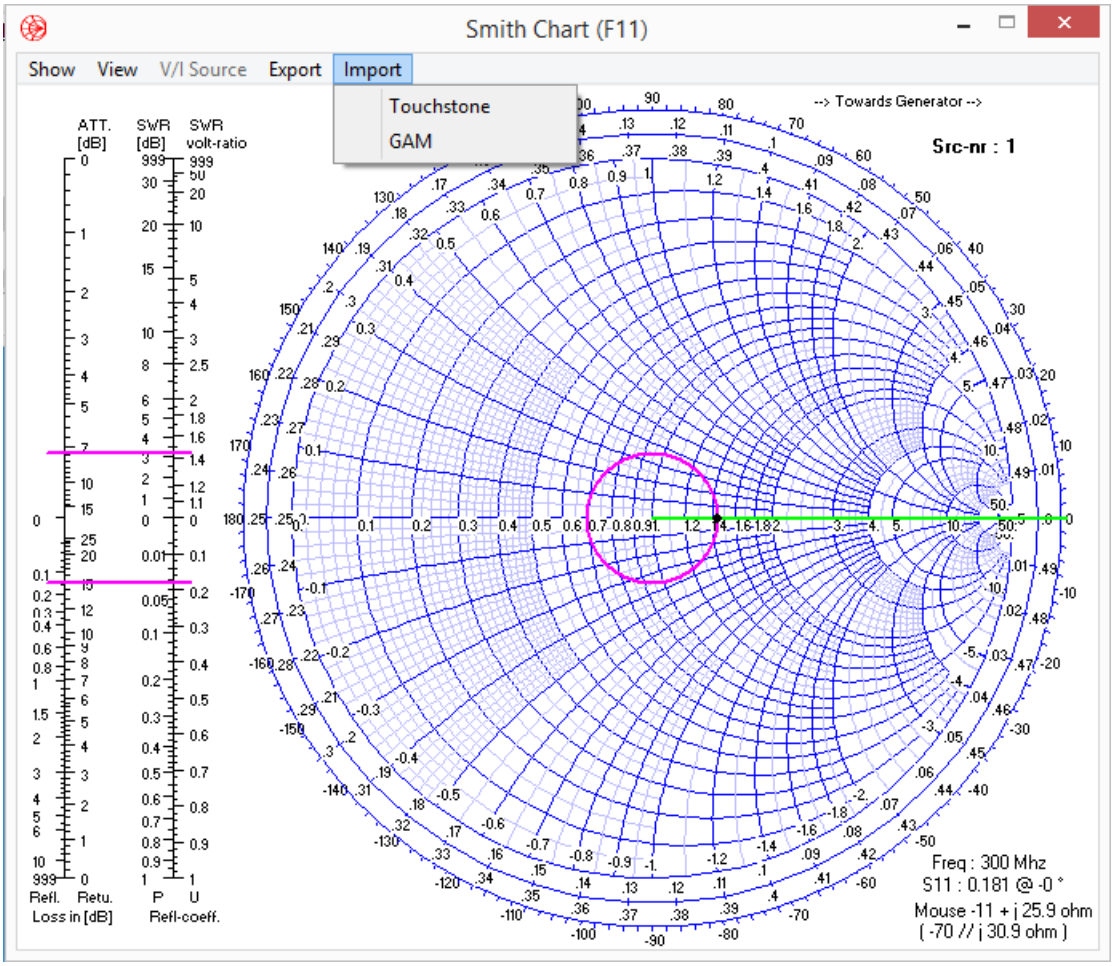
Export



Smith Chart Export

Export Smith Chart data in Touchstone or GAM formats.

Import

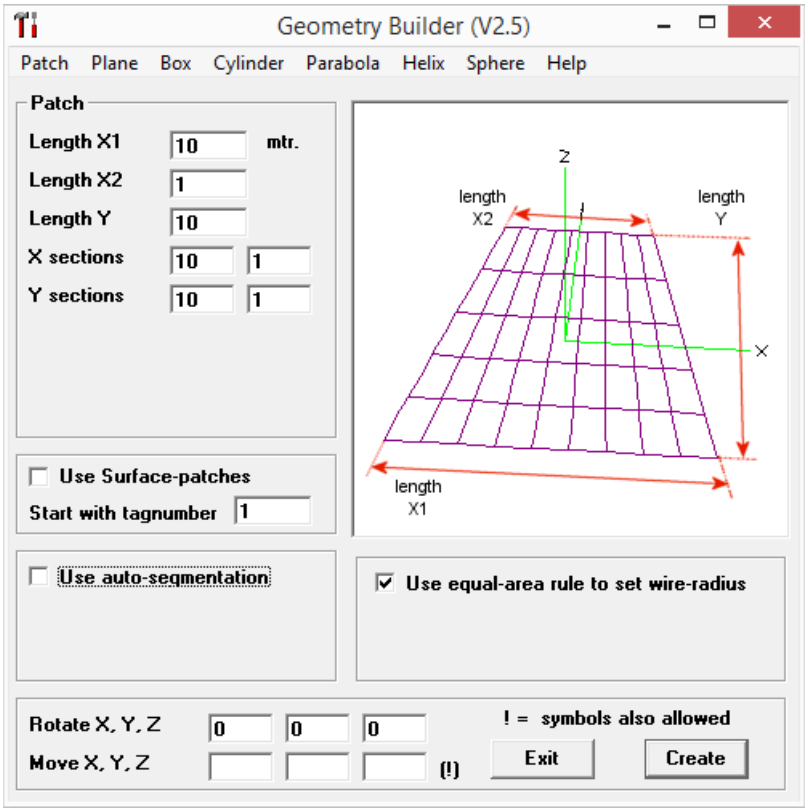


Smith Chart Import

Import Smith Chart data in Touchstone or GAM formats.

Geometry Builder

The Geometry Builder is used to design complex antenna systems for analysis. Patch, Plan, Box, Cylinder, Parabola, Helix, and Spherical antennas can be designed and analyzed. See the Geometry Builder chapter in the full version of this book.



Geometry Builder

Chapter Three - Building and Analyzing a Dipole Antenna

We'll start out by building and analyzing a 20M dipole antenna over real ground using the Geometry Editor. Other than a brief discussion on theoretical antennas and real antennas, this book will analyze antennas in the physical world at the author's location.

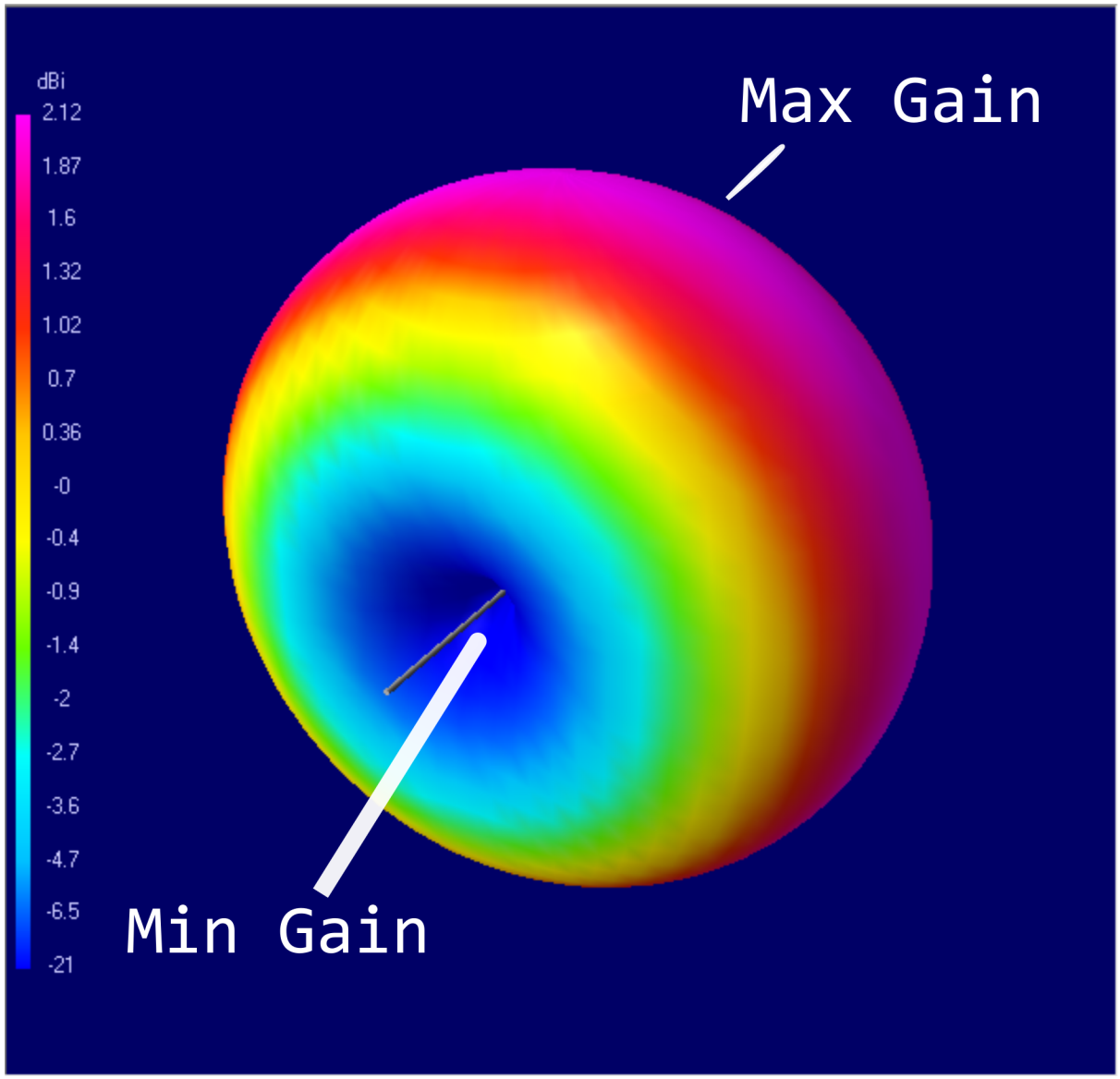
A Word or Three about Theoretical VS Real Antennas

Isotropic Antenna

An isotropic antenna is a theoretical antenna that is located out in free space. Free space is away from earth and far away from any other physical body. It's an antenna that doesn't exist in reality yet it radiates equally in all directions because it's a simple "point" in space; like the period at the end of this sentence. The sun would be a good analogy of an isotropic antenna. It's in free space, it's a point source, and light radiates equally in all directions as humans view it from earth. An isotropic antenna is used as a reference only antenna and has zero gain (0 dBi). It's used as a reference of which to compare antennas and really has no other practical purpose in amateur radio.

Dipole in Free Space

A dipole antenna in free space is also a theoretical antenna but it does have some gain compared to an isotropic antenna: +2.12 dBi. This gain is measured perpendicular to the antenna around the azimuth only.



Dipole Antenna in Free Space

The shape of the dipole is flat from end-to-end and not bent in any direction.

Real Antenna

Real antennas are what we work with here on earth. They are made from physical materials that impact radiation patterns, they interact with the ground beneath them and for several wavelengths away from the antenna. When we analyze antennas using 4NEC2, the measurements are compared to an isotropic antenna. By subtracting 2.12 dBi from an isotropic antenna measurement, the resulting measurement will be compared to a dipole in free space.

Comments on Theoretical Antennas and Such

From an engineering stand-point, theoretical antennas are the standard by which real antennas are compared to. When discussing antennas with fellow hams, gain measurements will be assumed to be either isotropic or dipole in free space. What about the measurement at your location? Would comparing your real antenna to theoretical antennas be beneficial? I would say yes and no. Yes when discussing with your ham buddies but when it comes right down to it, we're only interested in the gain of real antennas at our physical location. If you'd like to know what the gain of your antenna is at your location, model a dipole antenna at the same height, ground type, and materials your antenna of interest will be made of. Analyze your new antenna design then compare the two. With this approach, you'll have real world antenna measurements at your exact location. This approach might make more sense to you, but it wouldn't make sense to other hams because they won't understand a reference dipole at your location.

You'll also find "claimed" antenna gain measurements in many radio related magazine ads, articles, and books. Now that you have an understanding of theoretical antennas, the units of gain in the ads/articles/books should either be dBi or dBd. If the units are simply dB, be VERY WARY of the manufacturers' gain claims! Antenna gain is always compared to another antenna, be it isotropic or a dipole in free space.

Using the Geometry Editor

Getting Ready

Select the Geometry Editor from the Main Window as the default editor: `Settings->Geometry edit`. If you need to work with Imperial Units instead of Metric, it can also be changed from the Main Window: `Settings->Length unit->Feet` and `Settings->Radius Unit->Inch/AWG`

Creating a New NEC File

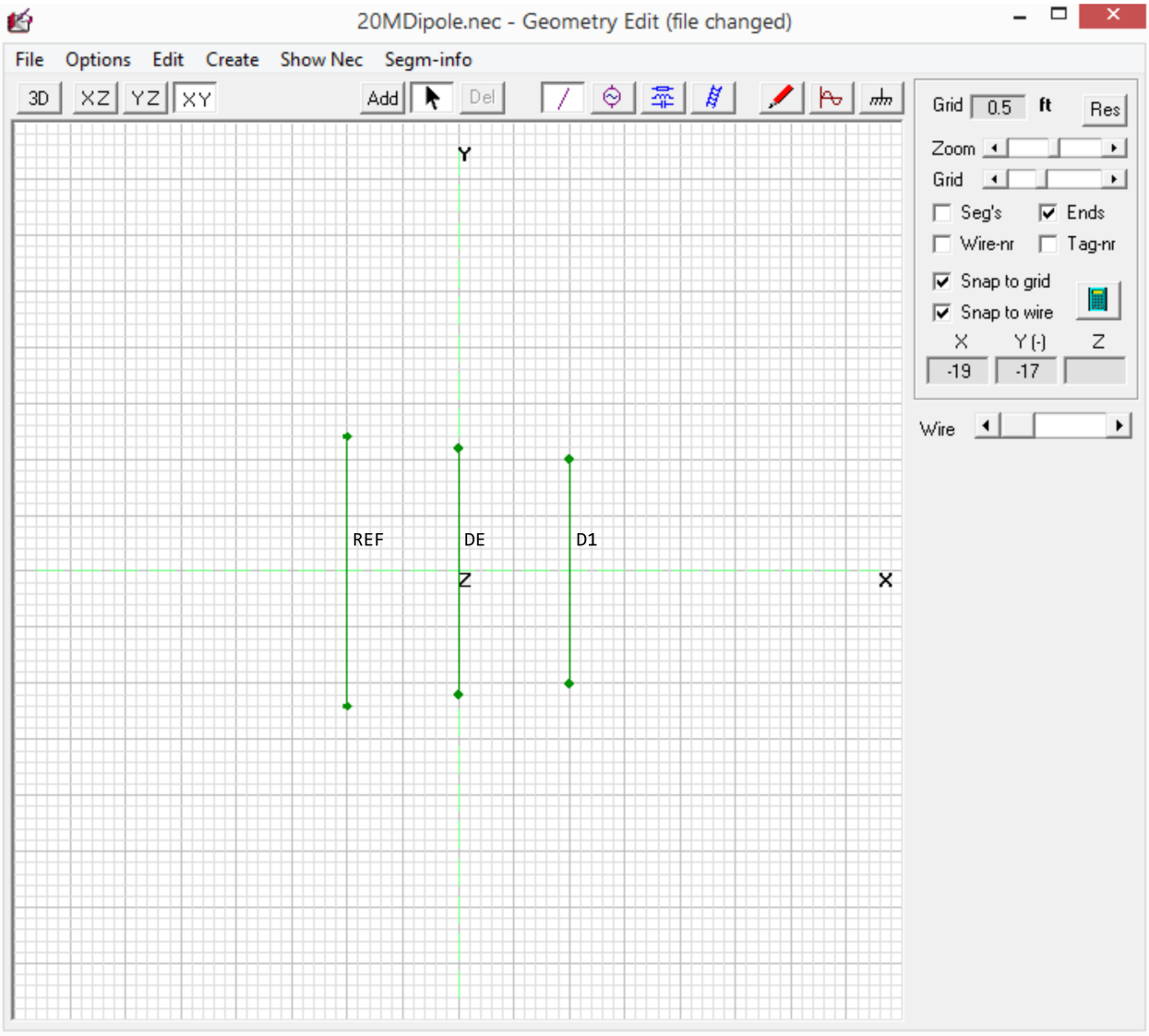
On the Main Window, click on the toolbar button to display the Geometry Editor window. From the Geometry Editor `File->New` will create an empty editor. Create a new file name to save your work via `File->Save`. Name the file `20MDipole.nec` and save it in a working directory outside of the antenna examples directories.

Design Conventions

Antennas exist in three dimensions in the real world which are easy enough to see. Drawing in three dimensions on a two dimensional display can get really confusing because you have to "imagine" the missing dimension.

The Geometry Editor can display the antenna four different ways; in three dimensions, the YZ plane, XZ plane, and the XY plane. The last three planes help us design an antenna two dimensions at a time. In the three dimension view, the X,Y, and Z axis all meet at the origin coordinates (0,0,0).

Click on the XY button to display the X and Y axis. By convention, the X-axis would be the "boom" of the antenna. If no boom, as we'll see creating a dipole, it'll be drawn over the origin (0,0), with one-half of the antenna on the positive Y axis and the other half on the negative Y axis. For example, a three element beam looks like this:

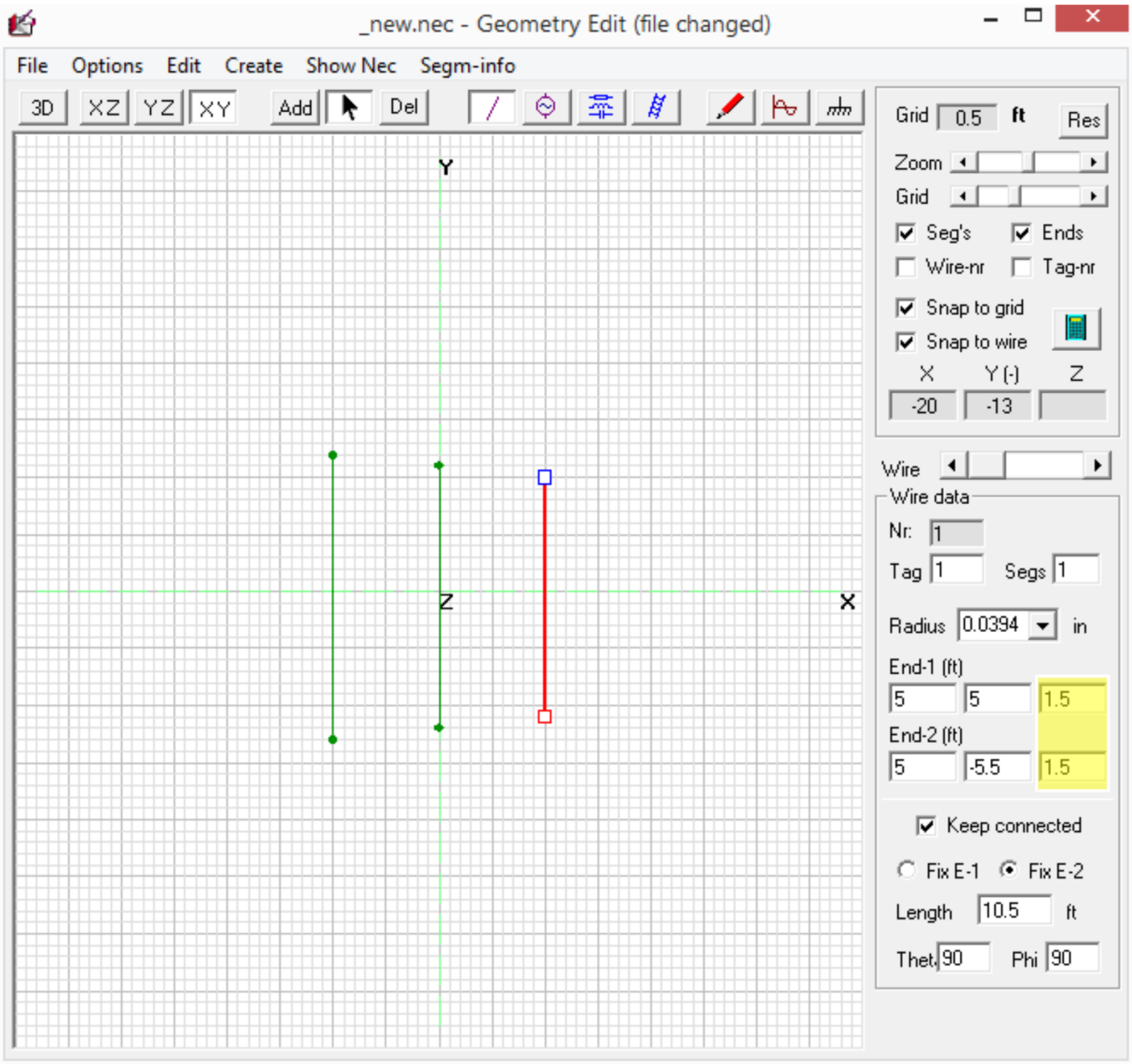


3-Element Beam in XY Plane

The driven element (DE) is drawn on the Y-axis, with the reflector (REF) and director (D1) are drawn parallel to the Y-axis and spaced along the X-axis. Right now this antenna is laying on the ground! 4NEC2 will not like this; that's where the Z-axis comes in.

The Z-axis is the height of the antenna above ground. Working this way allows you to concentrate on drawing the antenna in two dimensions, then by adding in the antenna height in the Z-axis, the antenna will move up in height. You won't see this in the XY plane view because the Z-axis is coming out of the display right at you. Put your finger over the letter Z and that's where the Z-axis is right now.

To raise the height of the antenna, click on a wire, then in the Wire data section, add the height to the Z-axis; the Z-axis is the highlighted text boxes.



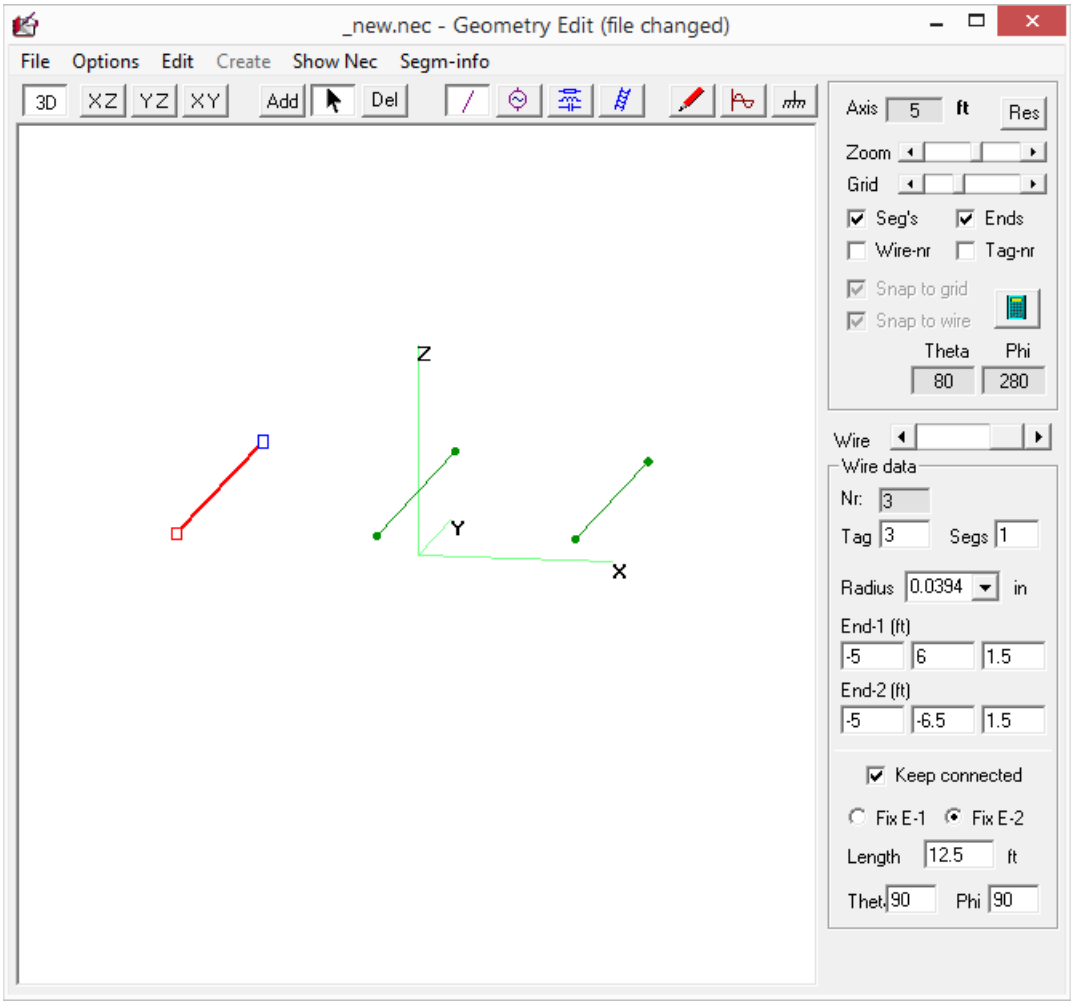
Raising the Antenna

Remember you have to add height to the Z-axis for both ends of the antenna and the values are always positive. Putting a negative value for the Z-axis will place the antenna underground!

How low can you go??

4NEC2 can't analyze antennas that are very close, on, or below ground.

Click on the 3D button, the antenna will no longer be on the ground.



Antenna Height

Now that we've seen how to use the Geometry Editor, we'll draw out the 20M dipole antenna.

4NEC2 Doesn't Care

4NEC2 really doesn't care if the antenna is drawn on the axes, or any specific coordinates at all. The axes are provided to make it easier to visualize the antenna as it is being designed.

Drawing the Dipole

To calculate the halfwave length of a dipole, use the standard equation:

$$L = \frac{468}{F_{MHz}}$$

$$L = \frac{468}{14.175}$$

$$L = 33.01 feet$$

We can call that 33 feet for this demonstration. When building this antenna, you'd want to make the overall length longer to account for the feedpoint and supporting the ends of the antenna. Plus, the ground underneath the antenna will also come into play so the length derived from the equation could be slightly shorter or longer.

Helpful Math Trick

Here's a simple math trick to figure out if 468 isn't correct for your area. When the dipole is installed at the length of the standard equation determine the SWR at resonance. For example, resonance happens to be 14.234 Mhz. Slightly higher than calculated. Here's the math to figure out a new constant where:

```
Original Length: 33

New Resonant Freq: 14.234
```

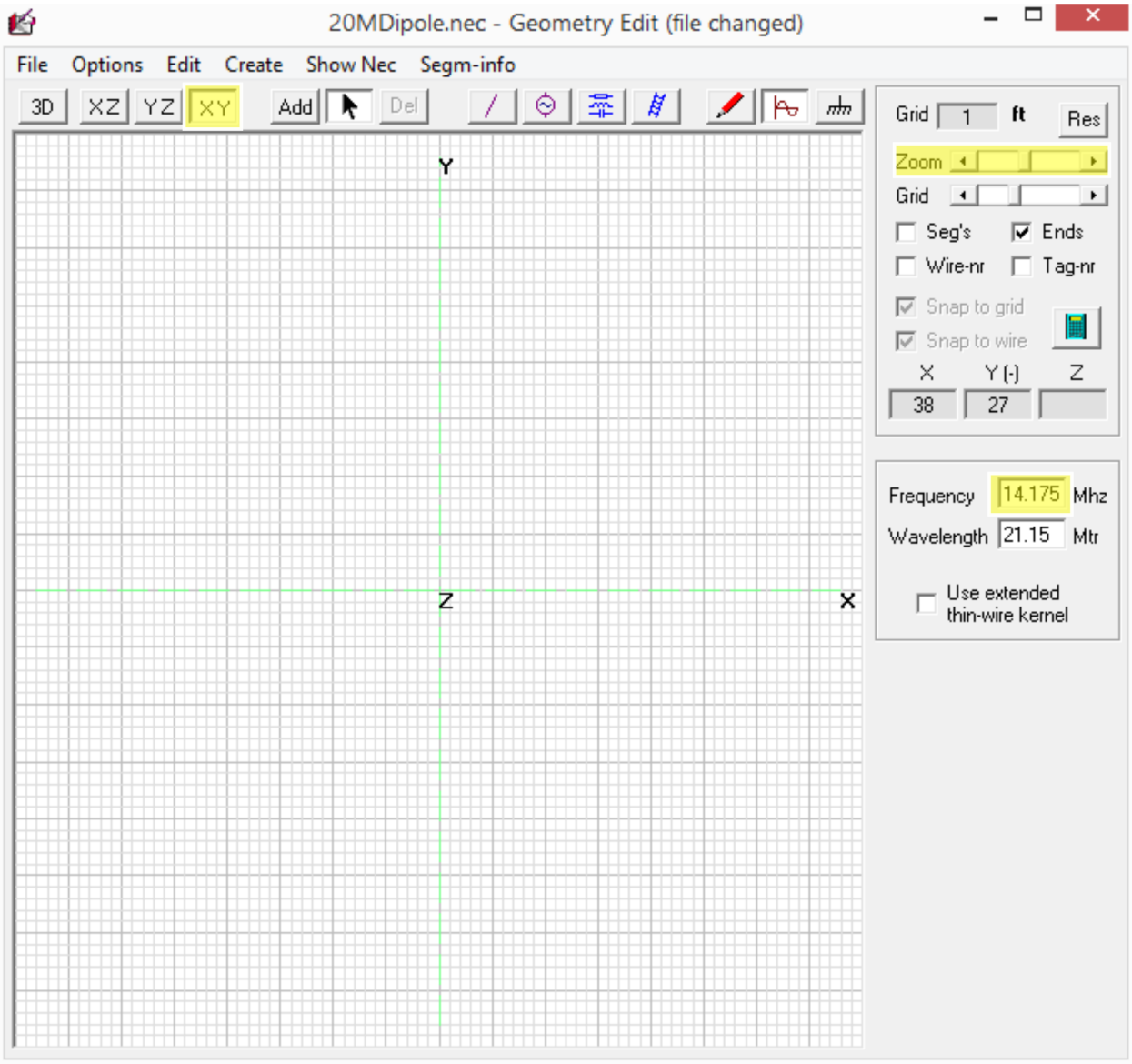
$$33 * 14.234 \cong 470$$

Now the equation for a dipole **at your location** is:

$$L_{feet} = \frac{470}{f_{MHz}}$$

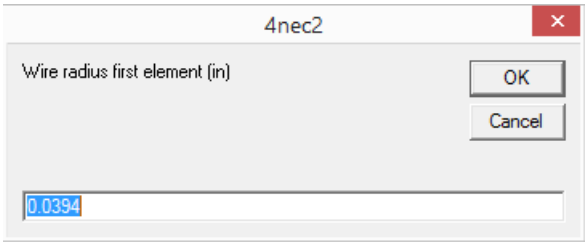
Do the calculation one more time using the new constant to determine the new length and the new dipole will be resonant at the design frequency. Anyway, back to using 4NEC2!

To draw the antenna in the Geometry Editor, click on the XY toolbar button, on the right, use the Zoom slider to make each grid square 1 foot long, then enter the design frequency in the Frequency textbox. When you're done, the Geometry Editor should look like this:



Editor Configuration

Now that the Geometry Editor is configured, click on the Add button then draw a line as evenly as possible along the Y-axis with half the wire on the negative Y-axis, and the other half on the positive Y-axis. Click OK on the Wire Radius dialog box.



Wire Radius

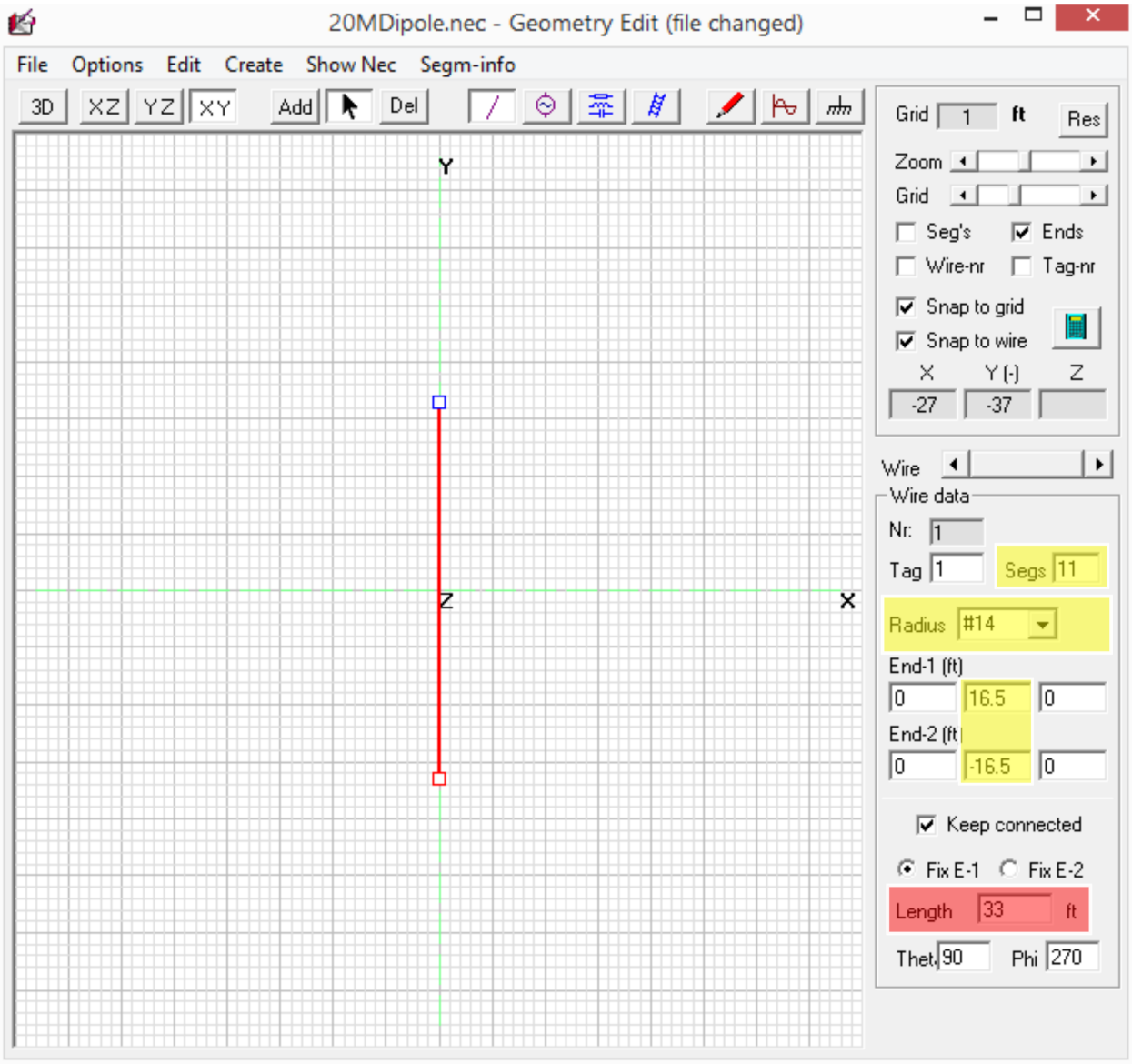
There's a few more configuration steps before analysis. This dipole will be made out of 14AWG wire and right now it's 32 feet long. We need 33 feet so enter .5 in both Y-axis textboxes. The dipole is one long segment, that needs to be changed as well. Enter the following into their respective textboxes:

- Segs: `11`
- Radius: `#14`
- End-1 ft: `16.5`
- End-2 ft: `-16.5`

Segments are Odd

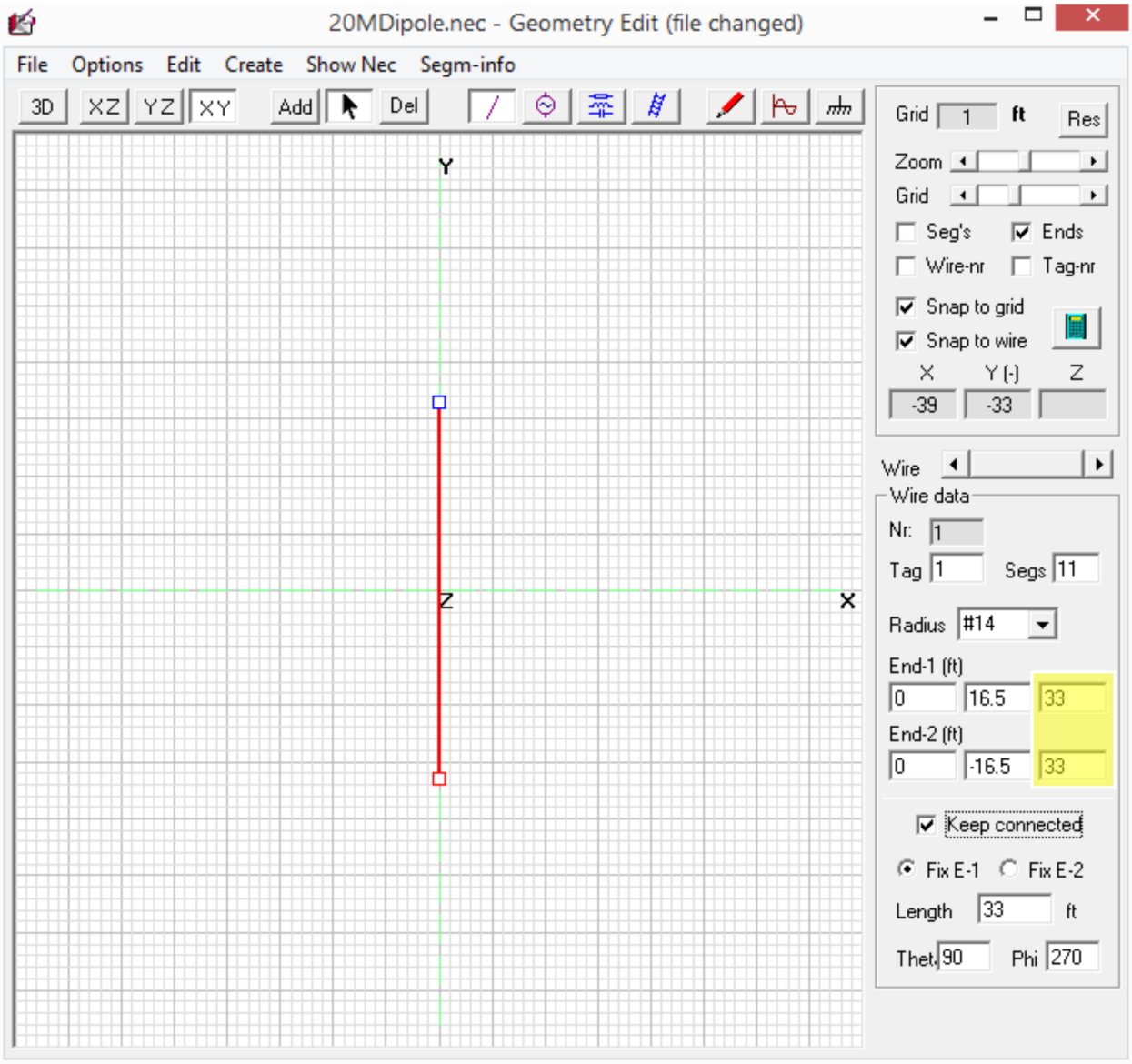
Remember to choose an odd number of segments. This makes it much easier to place the source right in the middle of the dipole.

The geometry editor should look like this:



Antenna Details

One more issue to address and that's getting the antenna off the ground. We'll analyze this antenna at $\frac{\lambda}{2}$ above the ground which is 33 feet. Remember the Z-axis is for height above ground so enter 33 into both End-1 and End-2 text boxes.



Antenna Details

The dipole is now 33 feet long with 11 segments and is 33 feet above ground.

Just One Wire?

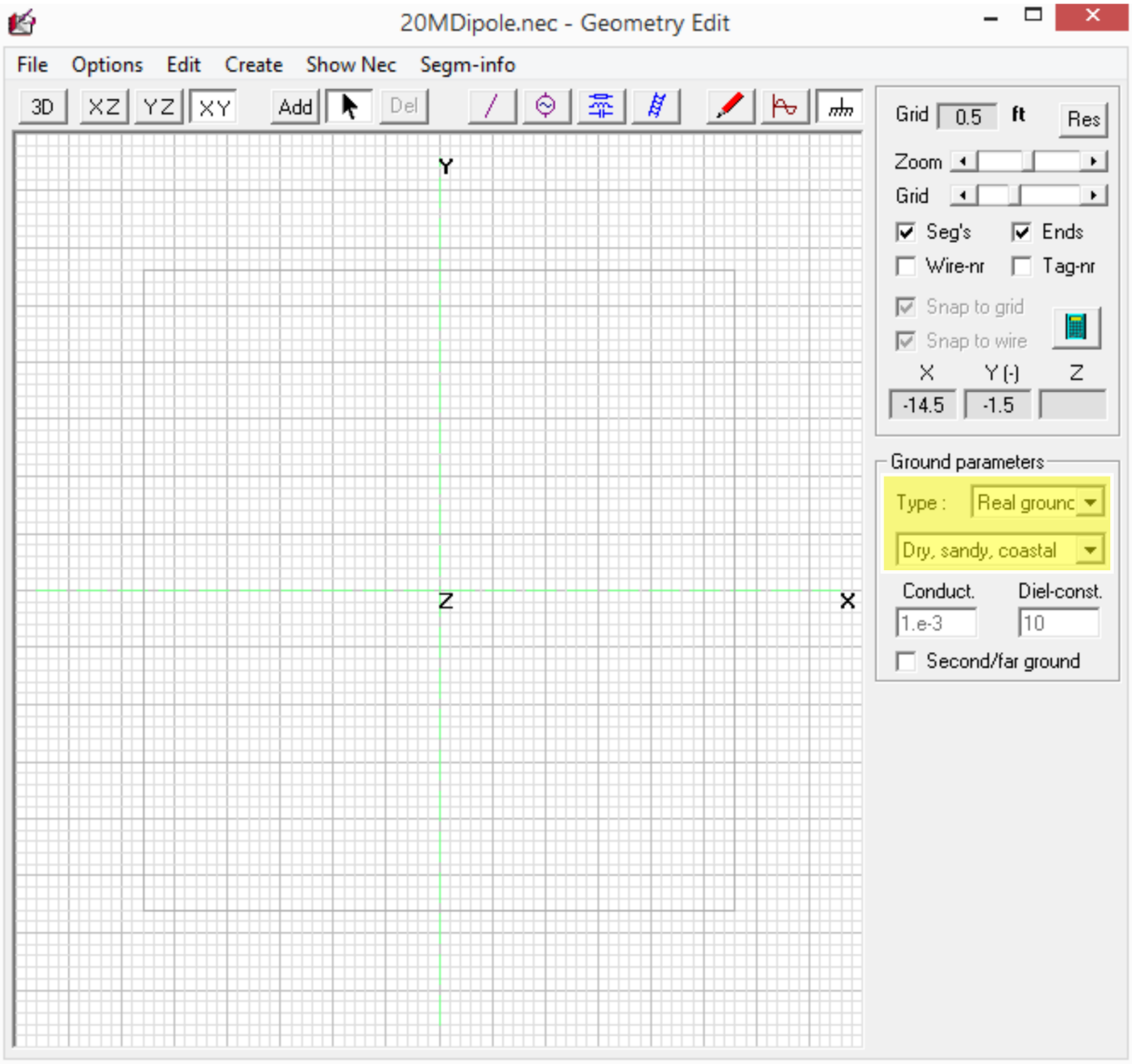
This dipole is a single wire in 4NEC2 and not cut in half like a physical antenna. 4NEC2 understands this so don't worry about it.

Adding Ground Underneath the Dipole

4NEC2 has a wide range of ground types to choose from. Knowing which one for your area isn't too difficult to figure out. By observation, the ground around the author's location is slightly sandy and rocky mostly dry. Take a look around your location to see what the ground looks like. 4NEC2 has the following ground types available:

- Free Space
- Fast Ground
- Perf Ground
- Real Ground

To choose which ground to use, click on the on the toolbar and the `Ground Parameters` pane will appear. Select `Real Ground` from the drop-down, then from the lower drop-down, select Dry, Sandy, Coastal or your own ground type if you prefer. The settings look like this:



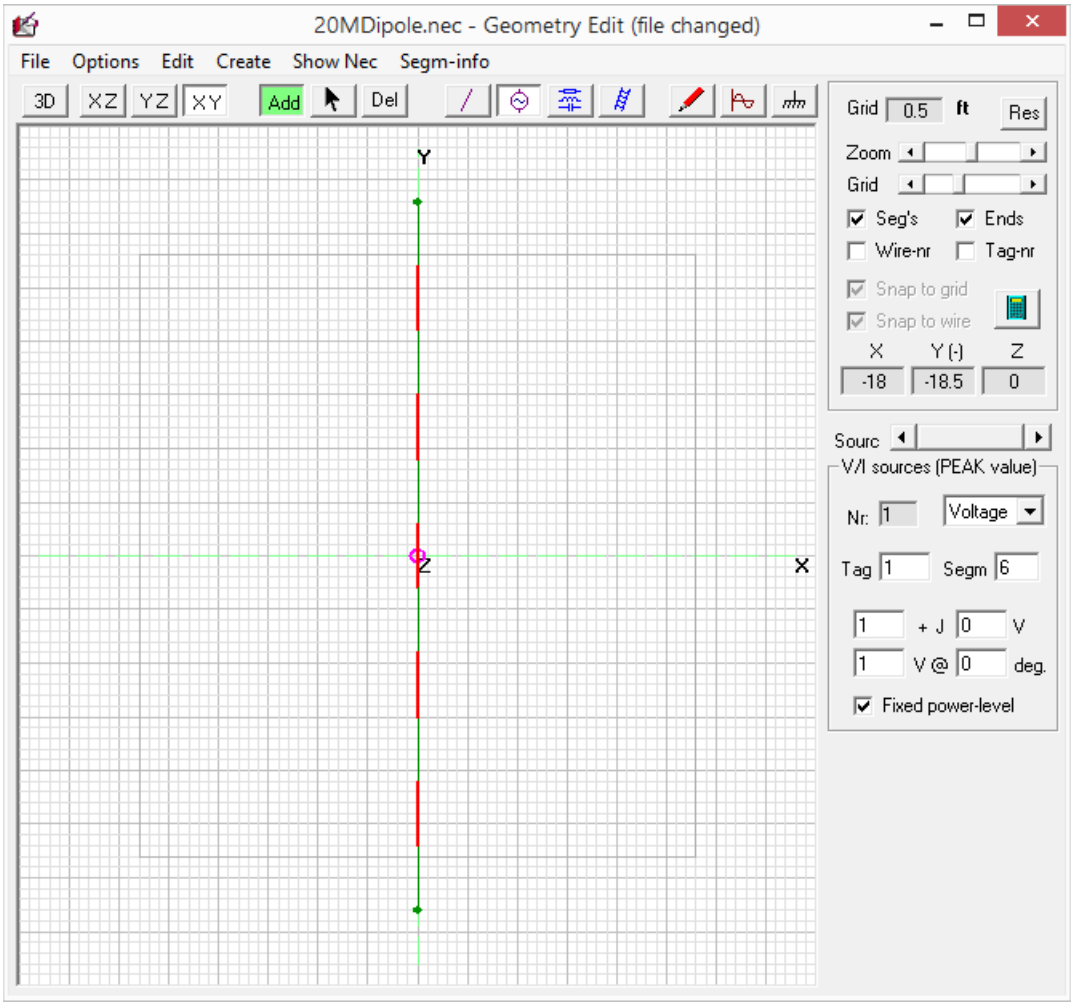
Ground Type

Adding the Source

All that's left is adding the source of RF to the dipole. The source will be placed right in the center of the antenna, which would be segment 6. This is the reason why it's best to choose an odd number of segments. By placing the RF source on segment 6, that leaves 5 segments on either side of the source. Some antennas don't have their sources in the middle and that will be discussed in the chapters on antennas.

To add a source, click on the XY then buttons. Click the Add button, move the cursor on the grid and it will change to dark cross hairs. Hold down the left mouse button and drag the source to

the center of the dipole coordinates (0,0). The Geometry Editor will look like this:



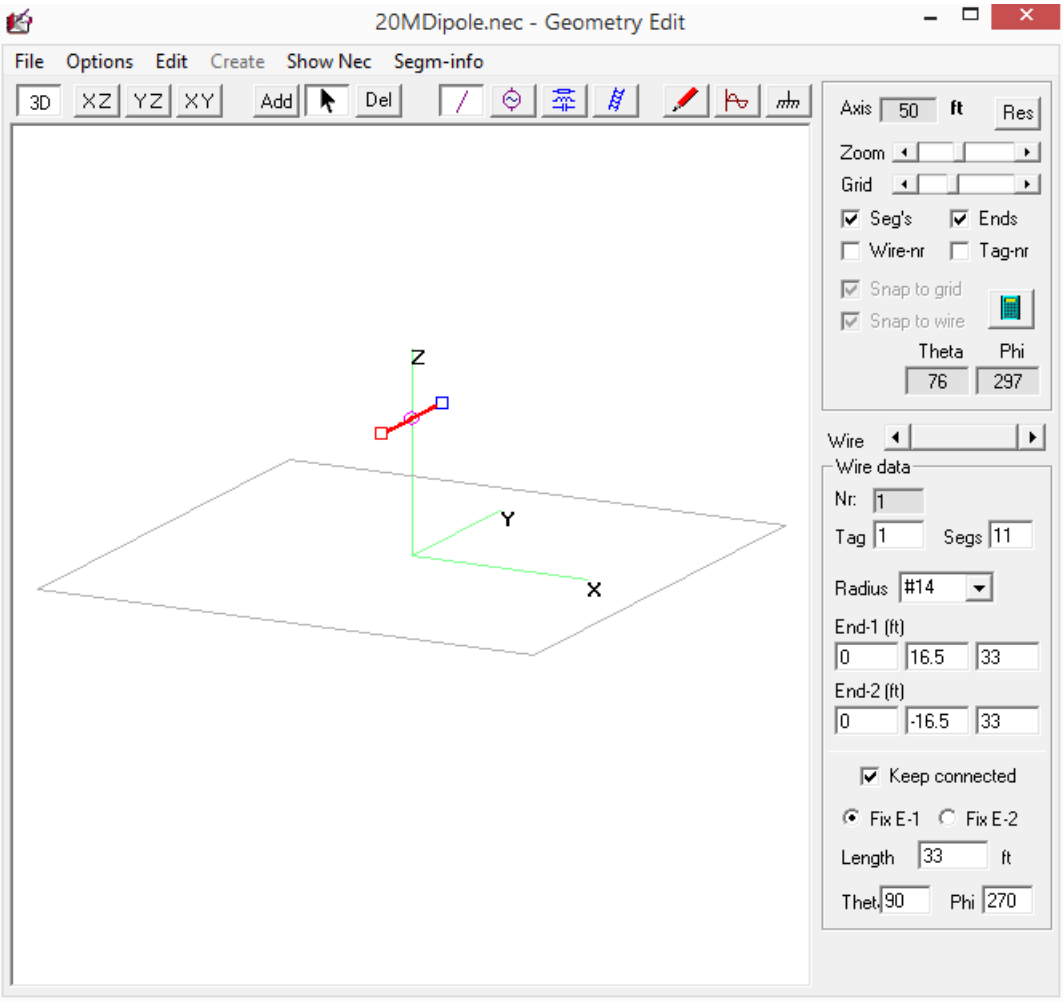
Source Added

The source is the circle centered on the origin. Sources will always be placed in the middle of a segment.

The very light gray rectangle represents that there is a ground underneath the dipole. Click on the 3D button to see the final creation!

Where Did the Dipole Go?

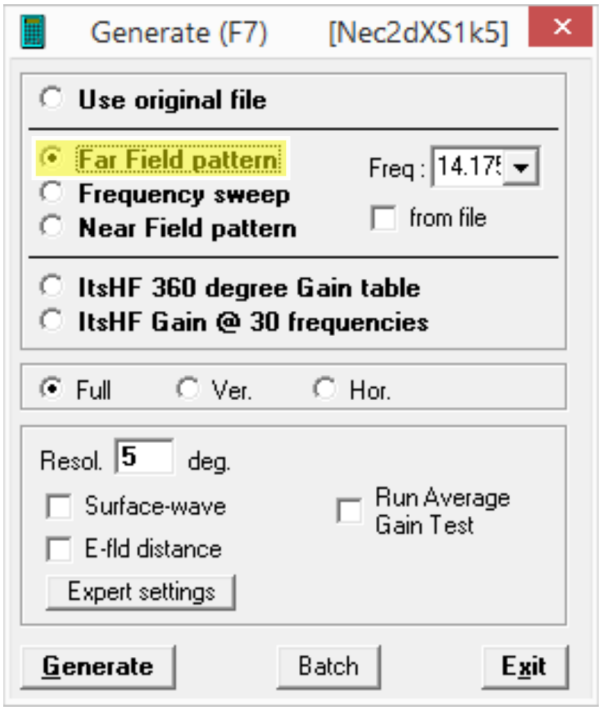
The dipole probably went off the top of the screen. Use the Zoom slider to zoom the grid to 50 feet. The dipole will be in view but it'll look much smaller. Nothing to worry about.



Source Added

Analyzing the Results

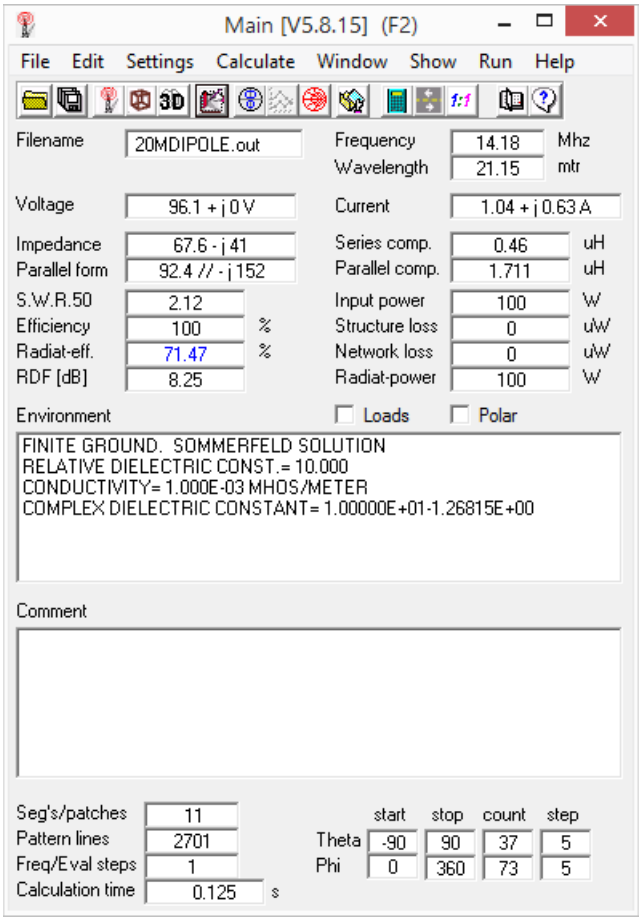
Now it's time to analyze this dipole. Click on the button on the far right side of the Geometry Editor; the Generate window will be displayed. Select `Far Field`.



Source Added

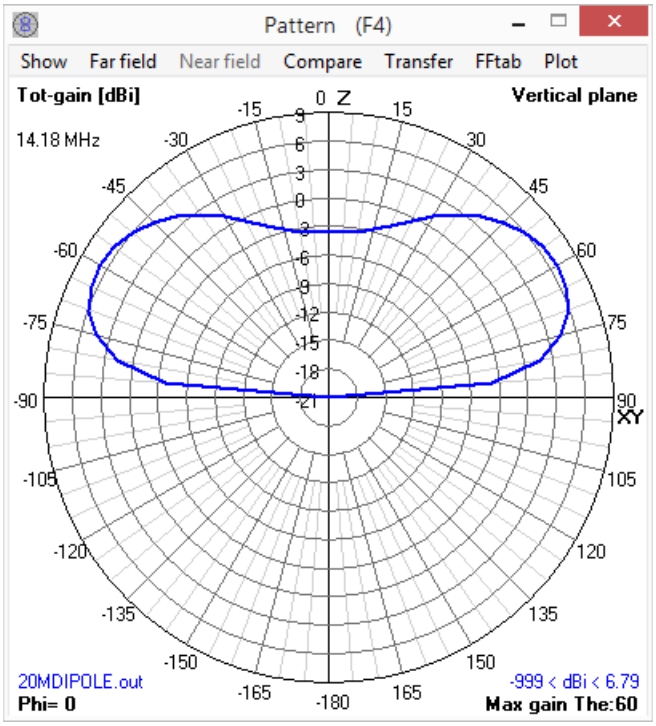
Click on the Generate button!

What do the results look like? The Main Window gives us the electrical details of our dipole at a half wavelength above ground. We know the feedpoint impedance, S.W.R., radiation efficiency, etc.



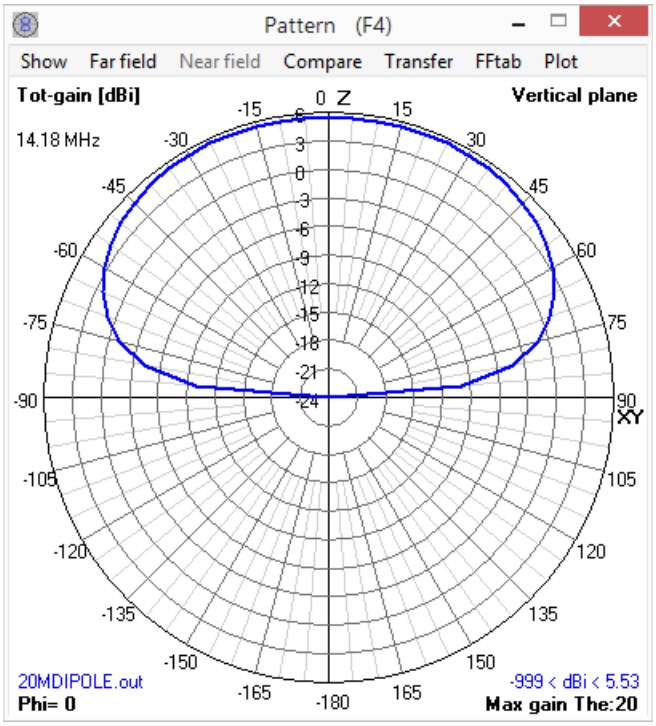
Main Window

The part we're interested in is the vertical gain, where is the signal going when it leaves the antenna and heads towards the horizon. At $\frac{\lambda}{2}$ above ground, it looks like this:



Half Wave Vertical Gain

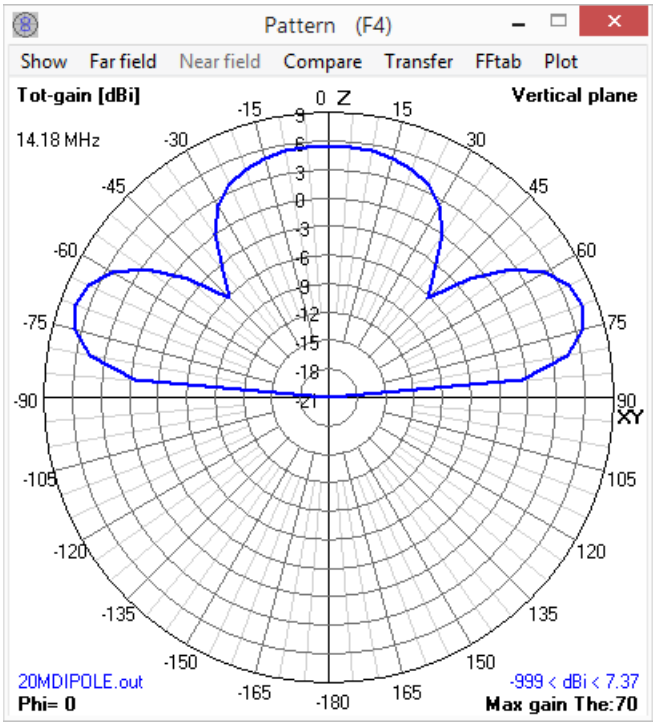
The main lobe is 30° above the horizon over real, dry, sandy, coastal soil. What would the vertical gain look like at different heights? Change the Z-axis to 16 feet or about $\frac{\lambda}{4}$ above the ground. After calculation:



Quarter Wave Vertical Gain

That's called a "cloud warmer" - the major lobe is at 70° above the horizon. Great for local communications but not so much for chasing DX. In any case though, it's better than no antenna at all!

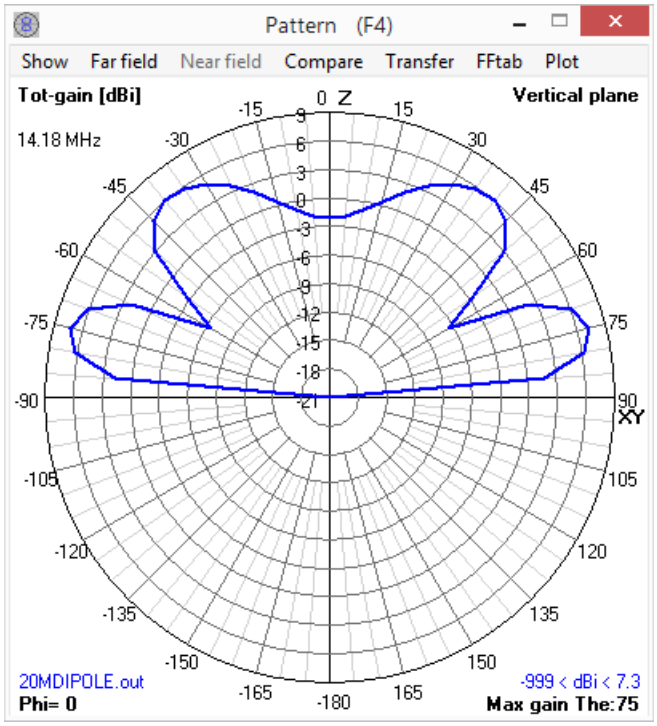
Change the Z-axis to 48 feet or $\frac{3}{4}\lambda$ wavelength above ground. What does that look like?



Halfwave Vertical Gain

Now the pattern really changes! Our major lobes are now 20° above the horizon. What has caused the signal to have a lobe going straight up? The ground beneath the dipole is acting like a reflector. The dipole is still emanating a signal a full 360° but the distance to the ground is such that the signal that's reflected back up adds to the signal that's already going straight up. Gives it a clown hat like shape.

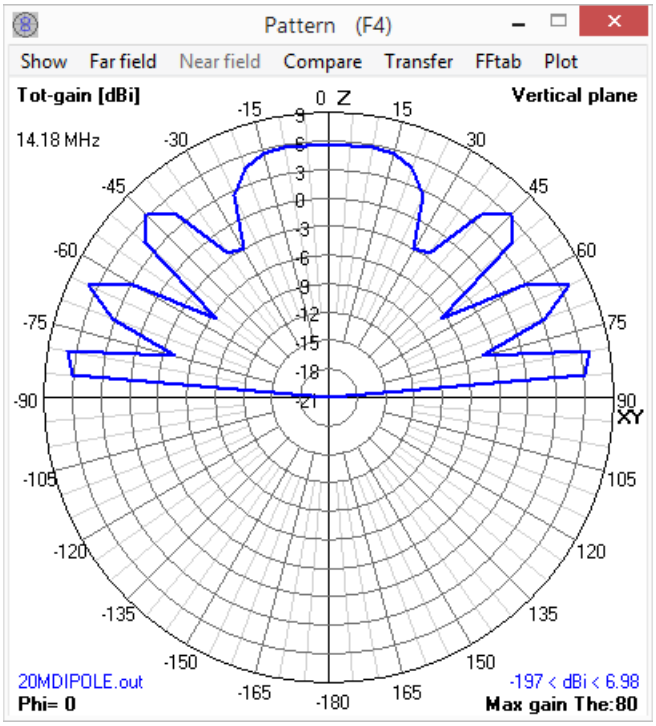
What does 1λ look like? Enter 66 in the Z-axis and generate another set of results. It looks like this:



Halfwave Vertical Gain

The major lobe is now 15° above the horizon, but the lobe pointing straight up has been squished down some and widened.

What does 2λ above ground look like? Enter 123 for the Z-axis and generate another set of results. It looks like this:



Halfwave Vertical Gain

The major lobe is now $10°$. above the horizon, but more lobes have appeared and the straight up portion is narrower than before.

Conclusion

Modeling antennas isn't all that difficult. This example we used a 20M antenna modeled at various heights above real ground. The pattern that shows for every $\frac{\lambda}{4}$ the antenna is above ground, the major lobe angle drops by about $20°$. It's not until we reach 1λ, where the major lobe is at its lowest - the best for DX communications. Going another wavelength higher, the major lobe angle starts to increase again, so going higher isn't always better.

** The following chapters are in the full version of 4NEC2 The Definitive Guide **

Chapter Four - 4NEC2 Editors

4NEC2 Geometry Editor

NEC Editor (New)

NEC Editor

Notepad Editor

Chapter Five - Geometry Builder

Chapter Six - Optimizer

Chapter Seven - L/Pi/T Matching

Chapter Eight - Graphing with gnuplot

Chapter Nine - Using ItsHF & VOACAP

Models

Area Coverage

Point-to-Point

Chapter Ten - Verticals

Very Short Verticals

Quarter Wave

Half Wave

40M and why it works on 15M.

5/8 Wave

Chapter Eleven - Multi-Element

Beams

Log Periodics

Loops

Chapter Twelve - Loops

Single Band Loops

Multiband Loops

Magnetic Loops

Chapter Thirteen - Modeling Mobile Antennas

Chapter Fourteen - Circular VHF/UHF Satellite Antennas

Chapter Fifteen - Antenna Menagerie!

In no particular order, it's a menagerie after all!

Beverages

Rhombics

Pennents

Discones

Patch

80M Parabolic

A tribute antenna to KV7J and WD8OSU.

2.4 GHz Pringles WiFi Antenna

2.4GHz High Gain Loop WiFi Antenna

Appendix B - NEC User Manual Installation

Appendix C - Gnuplot Installation & Configuration

Appendix D - ItsHF & VOACAP Installation & Configuration

4NEC2 Function Keys & Keyboard Shortcuts Cheat Sheet

Main Window

Function Keys

F1 -> Opens the Main Help file.

F2 -> Opens the Main 4NEC2 program window.

F3 -> Opens the Geometry window.

F4 -> Opens the Pattern window

F5 -> Opens the Gain/SWR/Impedance window

F6 -> View or Edit 4NEC2 data window

F7 -> Generate/analyze antenna system

F8 -> View NEC output-file using default editor

F9 -> Start/select 3D-viewer window

F10 -> Calculate L/Pi/T Matching

F11 -> View interactive Smith Chart

F12 -> Opens Optimizer/Frequency Sweep window

Keyboard Shortcuts

W -> Exciter/Load Info Window

X -> Polar notation

Ctrl + O -> Open 4NEC2 file.

Ctrl + P -> Print current window.

Ctrl + S -> Save 4NEC2 output file.

Ctrl + Z or Esc -> Quit 4NEC2.

Ctrl + F1 -> Use Notepad Edit

Ctrl + F2 -> Use NEC editor

Ctrl + F3 -> Use Geometry Edit(or)

Ctrl + F4 -> Use NEC editor (new)

Geometry Window

Function Keys

Shift + F4 -> Export Structure

Keyboard Shortcuts

A -> Auto-segm. log

B -> Current + Phase

C -> Current magnitude

D -> Last NEC-input

E -> Open ends

F -> Fix rot-center

G -> Change orientation

I -> Input file

J -> Junctions (>2)

K -> Step-rad. log

N -> Wire Numbers

O -> Output file

P -> Phase only

Q -> Run geometry check

R -> Near/Far field

S -> Segments

T -> Tag Numbers

U -> Use traditional disp.

W -> Struc/Wire load

X -> Polar notation

Y -> Current real

Y -> Show geo-check

Z -> Current imaginary

! 1 -> Segm. L(ength)

@ 2 -> Segm. R(adius)

3 -> Segm. Len / Rad

$ 4 -> Junc. L big/L small

% 5 -> Junc. R big/R small

^ 6 -> Len / Rad

& 7 -> Surface-patch Area

(9 -> Run segment checks

) 0 -> Show all seg-checks

Home -> Reset

Page Up -> Zoom In

Page Down -> Zoom Out

→ -> Next frequency

← -> Prev frequency

? / -> Identify W/S (Wire/Segment)

Alt + ↑ -> Incr. Log-factor

Alt + ↓ -> Decr. Log-factor

Alt + → -> Next

Alt + ← -> Previous

Alt + Home -> Set as Center

Ctrl + P -> Print

Ctrl + Q -> Changes colors

Ctrl + ← -> Shift Left

Ctrl + → -> Shift Right

Ctrl + ↑ -> Shift Up

Ctrl + → -> Shift Right

Ctrl + ↓ -> Shift Down

Shift + P -> Phase as color

Shift + R -> Export Far-Field

Shift + Y -> SYmbol conversion

Shift + ? / -> Identify Tag

Pattern Window

Keyboard Shortcuts

B -> Show Bold lines

D -> Show both hor/ver

G -> Structure

H -> Show MPE colors

I -> Info

J -> Indicator

L -> ARRL-style scale

M -> Show Multi pattern

O -> Smooth line plot

> . -> Next pattern

< , -> Previous pattern

Page Up -> Inc. struct-size

Page Down -> Dec. struct-size

→ -> Next Phi/Az slice

← -> Prev Phi/Az slice

↑ -> Next The/El slice

↓ -> Prev The/El slice

Home -> Select No Normalization

Delete -> Set max scale value

→ -> Next Z, Y or X pos.

← -> Prev Z, Y or X pos.

↑ -> Inc line plot Y/Z Pos.

↓ -> Dec line plot Y/Z Pos.

Page Up -> Change to line plot

Page Down -> Change to 2D view

Insert -> Add new pattern

Delete -> Remove pattern

Alt + Page Up -> Incr. log-factor

Alt + Page Down -> Decr. log-factor

Ctrl + P -> Print

Ctrl + Q -> Change colors

Space -> Show Vertical Plane

Space -> Each tap will display XY, XZ, or YZ Plane

Smith Chart

Keyboard Shortcuts

G -> Course grid

S -> SWR Circle

X -> Polar Notation

-> Normalized

-> Insert Z/Y

-> Delete Z/Y

-> Next frequency

-> Prev frequency

+ -> Print

+ -> Move to gen.

+ -> Move to load

Appendix A - 4NEC2 5.8.15 README File

[version 5.8.8] Short (ahum) explanation how to create/install the 4nec2 environment (Windows-95/98/ME/NT/2000/XP/W7)

IMPORTANT: Starting with version 5.8.3. the none 3D style 4nec2.exe program has become obsolete. The full featured 4nec2X.exe program is renamed to 4nec2.exe (without the 'X') and is now the default program to use. In case of problems be sure you read the sections below the installation steps.

To install the 4nec2 package, follow the below steps.

1) Extract the setup_4nec2.exe program from the 4nec2.zip file and copy or move it into a temporary folder.

2) Double click the setup_4nec2.exe program. This will automatically install 4nec2.exe and other required files used by the 4nec2 package.

3) Start the 4nec2 program. If 4nec2 was not installed in the default folder, the `Open file` box could show up. Then browse to you ..\4nec2\models folder and select one of the example files to open and load into 4nec2.

4) When using 4nec2 together with a licensed Nec-4 engine instead of the default public-domain Nec-2 engines, read below item d) first.

5) Te use GnuPlot for additional plotting, download GnuPlot version 4.0 from the 4nec2 website and unpack the gp400win32.zip file into one or the other folder on your system. E.g. C:\gnuplot. After this use `Settings->Folders->Gnuplot folder` and enter/check the folder name.

6) To use 4nec2 together with the ItsHF propagation prediction software, download the installer (inshfbc_yymmdd.exe) from http://www.voacap.com/ and (double)click the *.exe after downloading. After installation use `Settings->Folders->ItsHF` folder to set the folder name, e.g. C:ItsHF . When running Windows-7, see the below note about using this OS.

7) In case of difficulties running the 4nec2 program, please read the below notes.

Windows-7

When using 4nec2 in co-operation with ItsHF and you are experiencing problems running

multi step propagation predictions the default windows-7 user security level is too high to allow seamless interfacing between 4nec2 and ItsHF. To overcome this problem, use Start -> Control panel -> User accounts and select the current user. Then click 'Change user account control settings' and on the new window set the slider down to 'never notify'. After this restart your system.

3D viewer

To be able to run the 4nec2 3D viewer, the Microsoft DirectX software available on your system (used for 3D rendering) must be Version 8.0 or later. The check your current version, use 'DirectX-version' on the 4nec2 'Help' menu or run the GetDxVersion.exe program, located in the ..\4nec2\exe folder.

If DirectX version 7.x or before is installed, please download the latest DirectX version from www.microsoft.com and install this on your system. Most modern computer-systems (2001 and up) should have an 8.0 or later version already available. Note that, according the microsoft website, after installation of DirectX8.1 or later this version can not be removed anymore, so read carefully what is written about this on the microsoft DirectX download-page

If you are still experiencing problems, be sure you are using the latest drivers belonging to you graphics-card. Consult the manufacturers website to check for this.

The DirectX based 4nec2 version does not run on windows-NT, because windows- NT does not allow the installation of the DirectX package.

You can get additional DirectX diagnostic information by running/opening the DXDIAG tool from 'Start->Run' on the windows task-bar.

FURTHER IMPORTANT GENERAL NOTES

a) If the 4nec2 help file can not be found after pressing the

b) In case this should not work on older systems, the old-version 4nec2.hlp and for direct reading the 4nec2.rtf (help) files are available. Double-click on these files to opan and read them.

c) When key's F6 (Edit input-file), F8 (View output file) and/or 'Help->Nec2 user- manual' won't work you probably have a different path to the Notepad, Wordpad or Word text editor's. You may customize these by changing the folder settings in the 'Settings->Folders->xxx editor' menu on the 'Main (F2)' window. To locate your Notepad, Wordpad or Word text editor executables: NOTEPAD.EXE, WORDPAD.EXE or WINWORD.EXE use: 'Start->find->files or folders' on your windows task-bar.

d) Somewhere around mid 2013 the nec4.2 version became available. If you have the command line based NEC42W32CL.exe (or NEC42W64CL.exe) versions available in your Nec4 package and you would like to use this, please first specify that you are using a Nec4 base engine by selecting 'Settings -> Nec engine -> Nec4d*.exe'. After this, manually specify the name for the (fixed) Nec4 engine to use. You do this by selecting 'Settings -> Nec engine -> Manual select'

and specify the Nec4.2 engine name, e.g.'NEC42W32CL.EXE'. After OK fill in the max number of segments to use. Any number below 32000 is accepted.

Below is the description for using 4nec2 with the older Nec4D*.exe engines… When using 4nec2 with a Nec-4 engine it is required to copy a number of Nec4 engine-files from your NEC4 CD into the ..\4nec2\exe folder, these are: nec4dCL600.exe, nec4dCL1200.exe, nec4dCL2000.exe, nec4dCL3600.exe, nec4dCL7500.exe and nec4dCL10600.exe

After this, click 'Settings -> NEC-engine -> Nec4d.*exe' on the 'Main' window to let 4nec2 know it must use the Nec4d.*exe executable instead of the default nec2d(XS)*.exe files to calculate results.

Place your Nec4UsersMan.pdf file in the ..\4nec2 folder for easy access through the 4nec2 Help function.

Note however that Nec-4 is a licensed product, so no Nec4 engines are included in the 4nec2 package. A Nec-4 license and corresponding executable files can be purchased at the Lawrence Livermore National Laboratory. (LLN)

Due to the fact that the Nec4d.*exe files as delivered on the LLN-CD are not built with command-line argument and/or input(file) redirection support the starting and file-name interfacing between 4nec2 and the Nec4d.*exe engines is somewhat cumber- some. You could contact Jerry Burke at LLN to see if he is willing to create a special Nec4d.*exe file including command-line support for you or you could compile your own Nec4d.*exe file using the freeware G77 fortran-compiler. If so, let me know and I will include the command-line support for the Nec-4 engine into 4nec2.

Because of the above it's possible that after a system (re)boot, the first time the Nec4d engine is called an exception is generated due to a time-out when loading the Nec4d program file. You can avoid this by doing a single manual start of the Nec4d*.exe executable, so it's loaded in your system cache.

When you woould like to create your own Nec4D*.exe engine files. Please create files with 600, 1200, 2000, 2600 and 7500 segments and with corresponding names, such as Nec4dCL600.exe to Nec4dCL10600.exe and place them in the ..\4nec2\exe folder.

It's also possible to use a 'static' user-specified Nec4D.exe file if you check the 'manual select' option in the settings menu (after having checked the Nec4 option). Using this option you are able to specify a Nec4 executable file name, together with the max number of segments (matrix size) this engine can handle. This way, 4nec2 does not automatically select the 'smallest' enging depending on the nr of segments used in the model, but always uses the specified engine.

This 'option' should also be selected when using Nec4 engine capable of running more than 10600 segments. (Up to a max of 32000 segments). Specify the name of your Nec4d executable engine file and specify the maximum number of segments this engine can handle.

For even more control select 'Settings -> Nec engine -> Wait in DOS box', while Nec4 is enabled. This way the ..\4nec2\exeNec4.bat file is called. In this one can add special user specific actions.

Note also that the author of 4nec2 did not have the possibility to test all differences between Nec2 and Nec4 himself because of above license issues, so if you are using Nec4 and you think you found a Nec4 related problem, please let me know.

By default 4nec2 does convert 4nec2 specific EX 6 and GN 3 commands to standard Nec2/4 based commands. However Nec4.2 does have such commands by itself. If needed, one can disable this automatic conversion using the 'No EX6/GN3 conv' setting in the 'Settings -> Nec engine' menu.

e) Starting with version 5.8.3 all required Nec2 engines are included in the package. These engine files are named Nec2dXS.*exe and are located in the ..\4nec2\exe folder. In case of problems running Nec2, please check under 'Settings->Nec enging' on the 'Main (F2)' window if Nec2dXS.*exe is selected as the engine to use. Although still included in the package (at least the 500 and 1500 segment engines) Nec2 engines of the Nec2d*.exe type are old style Nec2 engines and should not be used anymore.

The largest number of segments that can be run on your system with the recent Nec2dXS engine depends on the amount of time you have. When the amount of RAM is not enough to do the calculations additional disk storage (virtual-memory) is used by the nec2dXS engine. However this is much, much slower than when using physical RAM memory

For the old style Nec2d engine, The largest number of segments you can run on your system depends on the 'biggest' engine that can be run on the system. This mainly depends on the amount of physical/RAM memory available on your computer. If RAM is not enough a "not enough memory-error" is generated, and you will have to lower the number of segmetns in your modell. Note however, that when a certain executable should just run, but there is too much memory in use by Windows or other programs, more obscure errors like "Error opening input file" could be generated.

for those who created themselves a user specific Nec2 executable engine file capa- ble or running over 11000 segments (up to a max of 32000 segments) it is possible to specify a static user specific Nec2 executable engine file. To do so, click 'Settings -> Nec engine -> Manual select' and specify the name of the executable engine file together with the maximum number of segments this engine can handle.

f) On Windows-XP and -2000 systems it is possible following error is generated when the Nec-2 engine is started: "The system file is not suitable for running MS-DOS and Microsoft Windows applications. Choose 'Close' to terminate the application." To solve this problem, please consult the '_Run_DOS_Problem.txt' file included in the package

g) Some windows-2000 and -XP users reported problems related to the Nec-2 engine when the package is installed under C:\program files. If this is the case, it could be wise to select a folder-name and/or nec-file names without embedded spaces.

h) When using none-default desktop (color) settings, it is possible that one or more text-boxes and/or windows are not visible or correctly painted. When using a none-default setting, please temporary switch back to the default desktop (color) settings to check if, for both settings, the same information is visible. On windows-XP, with its large default Font-size it is possible

lower part of the window is cut-off. If required you can resize or re-position any 4nec2 window. These settings are automatically save and re-used the next time 4nec2 is started.

i) See 4nec2.chm for more information about 4nec2 functionality. 4nec2 help in printable form is included in the 4nec2.rtf file. You can print this file for comfortable reading. Also the file _GetStarted.txt might help you find your way through the 4nec2 package.

j) The Nec-2 user manual can be found at "www.nec2.org". Select the word document and place this file as 'NEC2.DOC' in your '..\4nec2' folder for viewing with 'Help -> nec-2 manual'.

k) When you try to read-in an incomplete *.out output file (caused by nec2d errors or because calculation was not yet finished), it is possible that a 4NEC2 program error is generated because of the incomplete data. To solve the problem, Remove the* '.out' file from the 'OUT' folder and try again.

l) A suggestion from a user having difficulties: (see also item [m] below)

> Just an advice to all who are having problems with the 4NEC2 program. If, when you try to generate the output, the only thing you see is a flashing DOS window, then nothing else happens, this is the cure :
>
> - locate in the EXE folder of the program a DOS shortcut named 4NEC2 without extensions
> - open its properties (by clicking on it with right mouse-button)
> - select the "Memory" tab
> - in the "Initial Environment" combo box, make the choice "4096" instead of the default "Auto"
> - click Apply, then Ok
>
> Try to execute the program again, now it should work ok.

m) Due to the DOS based nature of the original nec2 engine, filenames are internally truncated to 8 characters. Normally this should work fine, however if white-spaces are embedded in your file-name the truncation might fail, so don't use white-spaces in your file-names. Furthermore the maximum file-name length for *.gnd files is restricted to 8 characters. When you run a lot of different (high)freq/cond/diel settings, it is occasionally possible you get an "Error on groundfile" message. It this is the case, remove all *.gnd files and try again.

n) When no *.out output is generated by your Nec-2/4 engine (check the OUT folder), please set the "Wait for DOS-box option" in 'Settings->Other settings' on the "Main" form, to see what error message is logged. Furthermore you could temporary remove the "@echo off" line in the 4nec2.bat file in the EXE folder, by adding the characters "rem" before it. This should deliver even more logging.

o) If an "out of environment space" error is generated, please re-read item k) or consult the '_Out_of_env_space.txt' file included in the package

p) If you enjoy this software, you could send me a note and tell me how you did hear about 4nec2. This way I can also inform you when new versions are available.

q) If you should experience any problems installing and/or running the 4nec2 program, or for suggestions, questions or remarks, please contact me at:
4nec2@gmx.net

TO AVOID DELETING YOUR MAIL AS SPAM, PLEASE INCLUDE “4NEC2 MODELLER” AS THE SUBJECT !!

For latest versions, changes and/or bugfixes see the ReleaseNotes on my website: http://www.qsl.net/4nec2/

Change Log

v1.1 08/22/2015 :: K9SRV :: Fixed typo in equation for dipole in graphics and text.

v1.0 07/25/2015 :: KA6WKE :: Initial sample release.